# Elliptic Curve Cryptography

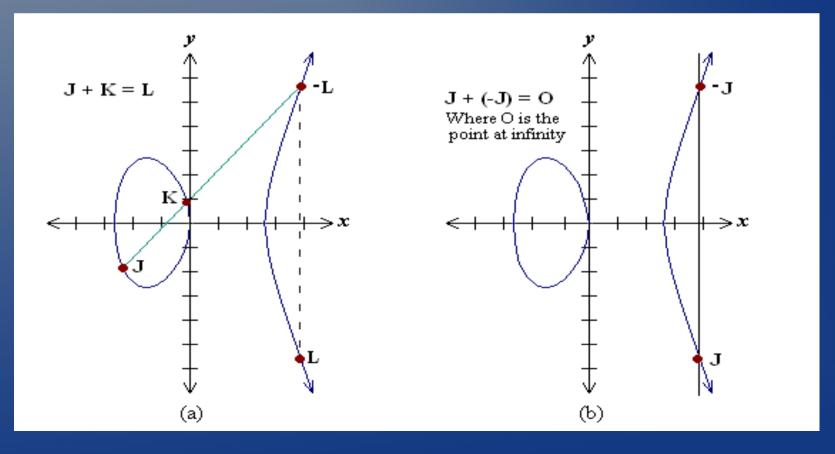
- Elliptic curve parameters over the finite field Fp
- T = (q, F R, a, b, G, n, h)
- q = the prime p
- a,b: the curve coeffiecient
- G: the base point (Gx,Gy)
- n: the order of G
- h: E(Fq)/n.
- $Y^2 = x^3 + ax + b$

# Elliptic Curve Cryptography (ECC)

- ECC depends on the hardness of the discrete logarithm problem
- Let P and Q be two points on an elliptic curve such that kP = Q, where k is a scalar. Given P and Q, it is hard to compute k
- k is the discrete logarithm of Q to the base P.
- The main operation is point multiplication
- Multiplication of scalar k \* p to achieve another point Q

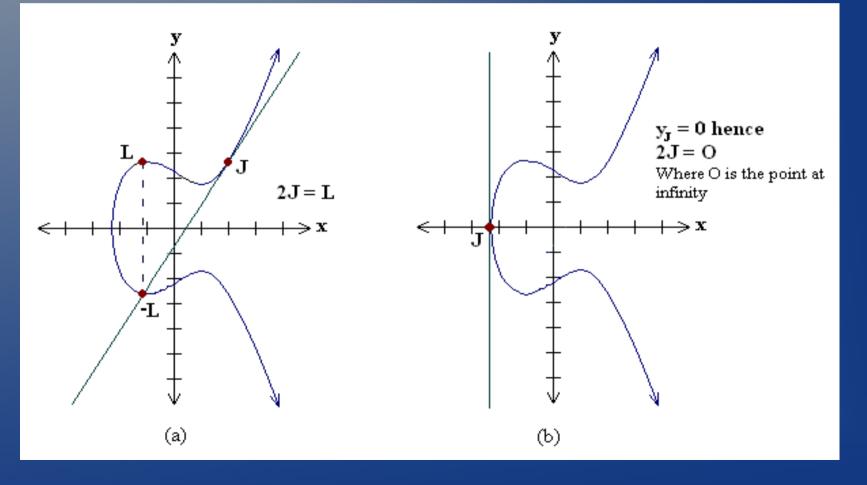
### **Point Addition**

 Point addition is the addition of two points J and K on an elliptic curve to obtain another point L on the same elliptic curve.



# **Point Doubling**

 Point doubling is the addition of a point J on the elliptic curve to itself to obtain another point L



# **Point Multiplication**

#### • kP=Q

- Point multiplication is achieved by point addition and point doubling
- Point addition, adding two points J and K to obtain another point L i.e., L = J + K.
- Point doubling, adding a point J to itself to obtain another point L i.e. L = 2J.

# Point Multiplication example

- Let k be a scalar that is multiplied with the point P to obtain another point Q on the curve. i.e. to find Q = kP.
- If k = 23 then kP = 23.P = 2(2(2(2P) + P) + P) +
  P
- As you can see point addition and point doubling are used to create Q
- The above method is called 'double and add' method for point multiplication
- Non-Adjacent Form and window Non-Adjacent Form are other methods

# Elliptic Curve Digital Signature Algorithm Signing

- For signing a message m by sender A, using A's private key d
  - 1. Calculate e = HASH (m), where HASH is a cryptographic hash function, such as SHA-1
  - 2. Select a random integer k from [1,n 1]
  - 3. Calculate  $r = x1 \pmod{n}$ ,

where (x1, y1) = k \* G. If r = 0, go to step 2

4. Calculate s = k - 1(e + dr)(mod n). If s = 0, go to step 2

5. The signature is the pair (r, s)

# Elliptic Curve Digital Signature Algorithm Verification

- For B to authenticate A's signature, B must have A's public key Q
  - 1. Verify that r and s are integers in [1,n 1]. If not, the signature is invalid
  - 2. Calculate e = HASH (m)
  - 3. Calculate  $w = s 1 \pmod{n}$
  - 4. Calculate  $u1 = ew \pmod{n} \& u2 = rw \pmod{n}$
  - 5. Calculate (x1, y1) = u1\*G + u2\*Q
  - 6. The signature is valid if x1 = r(mod n)

# Elliptic Curve Diffie Hellman

- a key pair consisting of a private key d (a randomly selected integer less than n, where n is the order of the curve, an elliptic curve domain parameter) and
- a public key Q = d \* G (G is the generator point, an elliptic curve domain parameter).
- Let (dA, QA) be the private key public key pair of A and (dB, QB) be the private key - public key pair of B
- its not possible to obtain the shared secret for a third party.

# Elliptic Curve Diffie Hellman Pt. 2

- 1. The end A computes K = (xK, yK) = dA \* QB
- 2. The end B computes L = (xL, yL) = dB \* QA
- 3. Since dAQB = dAdBG = dBdAG = dBQA. Therefore K = L and hence xK = xL

4. Hence the shared secret is xK

 Since it is practically impossible to find the private key dA or dB from the public key K or L

#### **Reason For Use**

- Smaller key size
- Faster than RSA
- Good for handhelds and cell phones

#### Elliptic-Curve Digital Signature Algorithm (ECDSA)

NIST Guidelines for Public Key Sizes for AES				
ECC key size (bits)	RSA key size (bits)	Key size ratio	AES key size (bits)	
163	1,024	1:6		ANCIN
256	3,072	1:12	128	. 10
384	7,680	1:20	192	-
512	15,360	1:30	256	Cumbind his MICT to ANCIVOET

Table 1

#### **NIST Reccomend Curves**

 NIST reccomends p selections of 192,224,256,384,and 521 for use in government applications

### Reference

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