

# CS 4800: Algorithms & Data

Lecture 7

January 30, 2018

# Dynamic Programming

# Log cutter

- Cut big piece of wood into boards
- $i$ -inch board is worth  $p_i$
- Want to make most money from  $n$ -inch thick raw material



# An example

- $n=4$
- $p_1=1, p_2=5, p_3=8, p_4=7$
- Greedy!
  - Greedy1: Cut the board that is worth the most. Repeat.
    - Total value = ?
  - Greedy2: Cut the board with best ratio money/material.
    - Total value = ?
- What is optimal solution?

# Observation

- Consider optimal solution
- Say the first board to cut is of size  $s$
- $n-s$  units remain
- Claim. The rest of the solution is optimal for  $n-s$
- Proof. If not, substitute in the best solution for size  $n-s$  and get a better solution for size  $n$

Optimal substructure!

- Choice to make: pick  $s$  from  $1, 2, \dots, n$

# Recursive solution

- Best(n):
  - If  $n = 0$ , return 0
  - Return  $\max_{s=1\dots n} (p_s + \text{Best}(n - s))$



# Memoization

- Initialize  $Best[0] \leftarrow 0$
- ComputeBest(i):
  - If Best[i] is calculated, return Best[i]
  - Else
    - $Best[i] \leftarrow \max_{s=1\dots i} (p_s + ComputeBest(i - s))$
    - Return Best[i]

# Bottom-up style

- $Best[0] = 0$
- For  $i$  from 1 to  $n$ 
  - $Best[i] \leftarrow \max_{s=1\dots i} (p_s + Best[i - s])$



# Implementation in python

```
def logcutter(p, n):
    best = [-1] * (n+1)    #-1 means not computed
    best[0] = 0

    def compute_best(i):
        if best[i] == -1:
            for j in range(1, i+1):
                tmp = p[j-1] + compute_best(i-j)
                if tmp > best[i]:
                    best[i] = tmp
            return best[i]

    return compute_best(n)
```

Caution: this is not a recommended style unless you know how to set your stack size. This style can run into stack overflow!

# Implementation in python

```
def logcutter(p, n):  
    best = [-1] * (n+1)  
    best[0] = 0  
  
    for i in range(1, n+1):  
        for j in range(1, i+1):  
            tmp = p[j-1] + best[i-j]  
            if tmp > best[i]:  
                best[i] = tmp  
  
    return best[n]
```

# Retrace whole solution

```
def logcutter1(p, n):
    best = [-1] * (n+1)    #-1 means not computed
    best[0] = 0
    choice = [0] * (n+1)

    for i in range(1, n+1):
        for j in range(1, i+1):
            tmp = p[j-1] + best[i-j]
            if tmp > best[i]:
                best[i] = tmp
                choice[i] = j

    i = n
    while i > 0:
        print('cut a board of thickness %d'%(choice[i]))
        i -= choice[i]
```

# Dynamic Programming

- Optimal substructure: reduce large problem to small problems
- Memoization

# Coin change

- Coin of denominations  $d_1, d_2, \dots, d_k$
- Wants to make change for  $n$  cents using as few coins as possible

# Example

- $k=3$ ,  $d_1=1$ ,  $d_2=15$ ,  $d_3=25$
- Wants to make change for 30 cents
- Greedy!
  - Pick coin of maximal value not exceeding the remaining change. Repeat.
  - How many coins?
- What is optimal solution?

# Memoization

- Initialize  $Best[0] \leftarrow 0$
- $ComputeBest(v)$ :
  - If  $Best[v]$  is calculated, return  $Best[v]$
  - Else
    - $Best[v] \leftarrow 1 + \min_{i=1\dots k, d_i \leq v} ComputeBest(v - d_i)$
    - Return  $Best[v]$

# Bottom-up style

- $Best[0] \leftarrow 0$
- For  $v$  from 1 to  $n$ 
  - $Best[v] \leftarrow 1 + \min_{i=1\dots k, d_i \leq v} Best[v - d_i]$