

# CS 4800: Algorithms & Data

Lecture 20

April 3, 2018

# Optimality of Ford-Fulkerson

Showed:

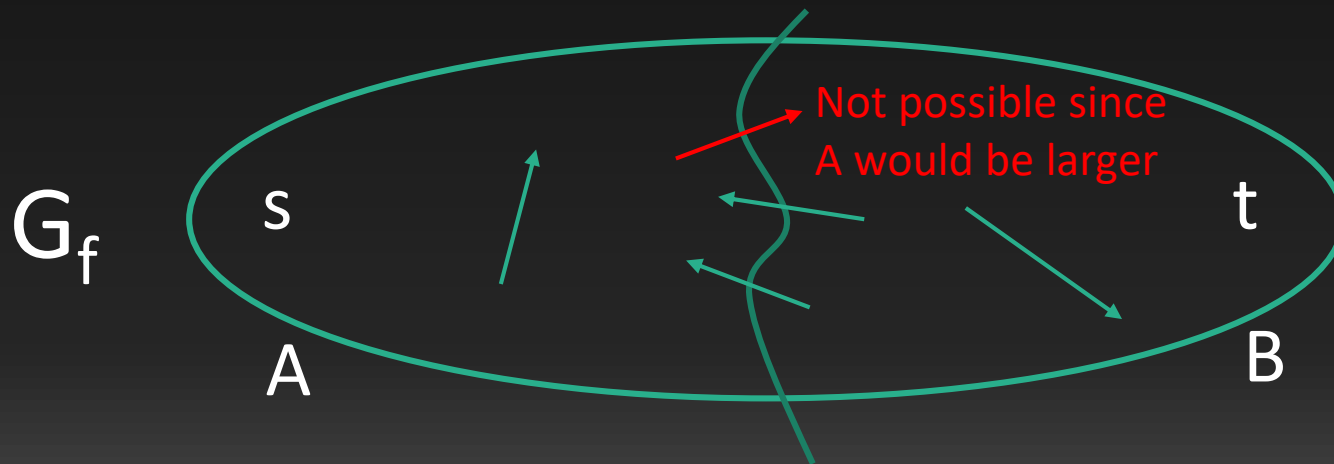
- For all flow  $f$  and cut  $(A,B)$ ,  $|f| \leq \text{cap}(A,B)$

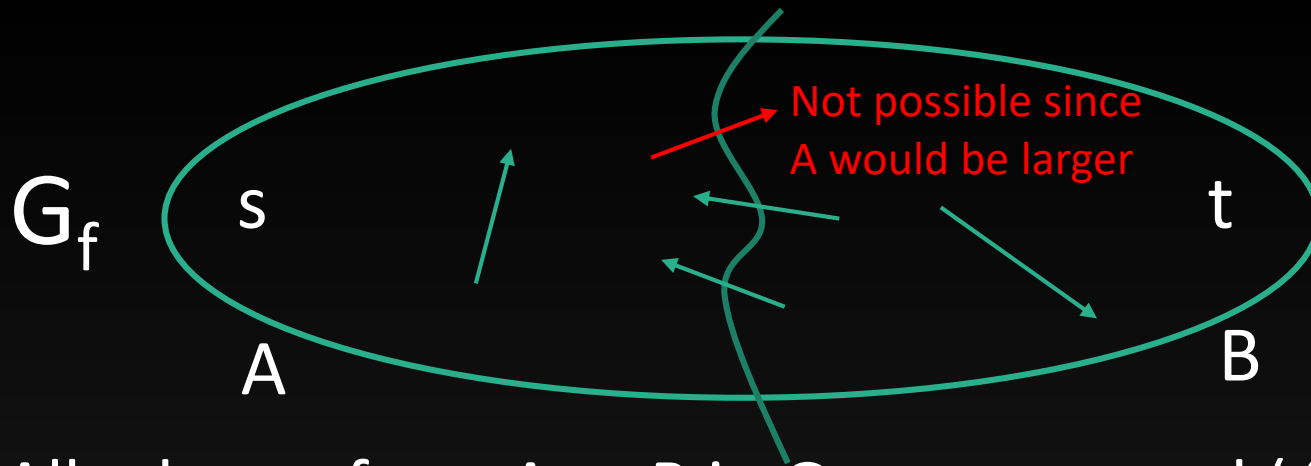
3 equivalent statements:

- $f$  is maximum flow
- There is s-t cut  $(A,B)$  such that  $|f| = \text{cap}(A,B)$
- There is no augmenting path in  $G_f$

No augmenting path implies  
 $|f| = \text{cap}(A, B)$  for some  $A, B$

- Define  $A = \{v \text{ reachable from } s \text{ in } G_f\}$ ,  $B = V \setminus A$
- $s$  is reachable from  $s$  to  $s \in A$
- $t$  is not reachable from  $s$  so  $t \notin A$





- All edges  $e$  from  $A$  to  $B$  in  $G$  are saturated ( $f(e) = c(e)$ ) since  $e$  goes backward in  $G_f$
- All edges  $e$  from  $B$  to  $A$  in  $G$  are not used since there is no backward edge from  $A$  to  $B$  ( $f(e) = 0$ )
- Thus,

$$|f| = \sum_{u \in A, v \in B} f(u, v) - \cancel{f(v, u)}^0$$

- $|f| = \text{cap}(A, B)$

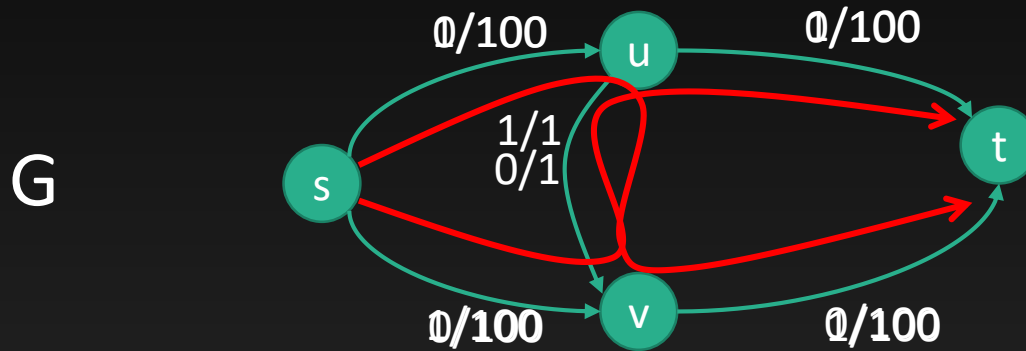
# Max-flow/min-cut theorem

- Maximum flow = minimum cut

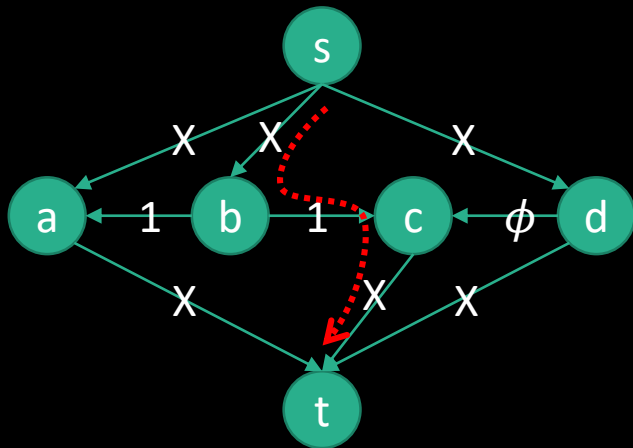
# Computing min cut

- Given max flow, can compute min cut in  $O(V+E)$  time
- Use BFS to find all vertices reachable from  $s$  in  $G_f$
- Let  $A = \{\text{vertices reachable from } s \text{ in } G_f\}$
- The cut  $(A, V \setminus A)$  has  $\text{cap}(A, V \setminus A) = |f|$  and hence is minimum

# How fast is Ford-Fulkerson?

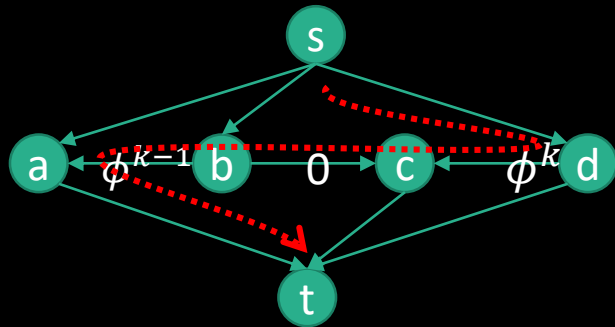


As much time as  $E \cdot |f^*|$

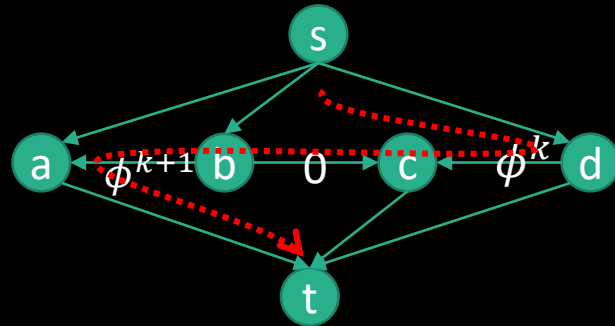


- $\phi = (\sqrt{5} - 1)/2$  so  $1 - \phi = \phi^2$
- Max flow =  $2X + 1$
- After 1<sup>st</sup> augmentation, residual capacities of horizontal edges are  $1, 0, \phi$

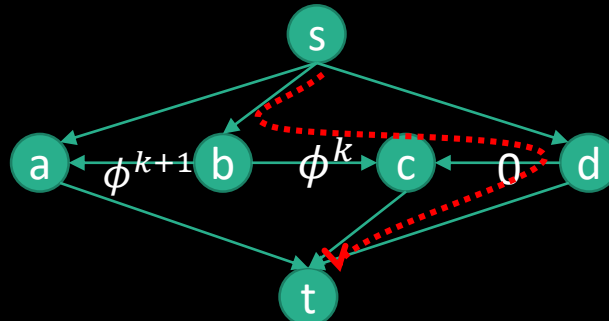
Suppose inductively that residual capacities are  $\phi^{k-1}, 0, \phi^k$



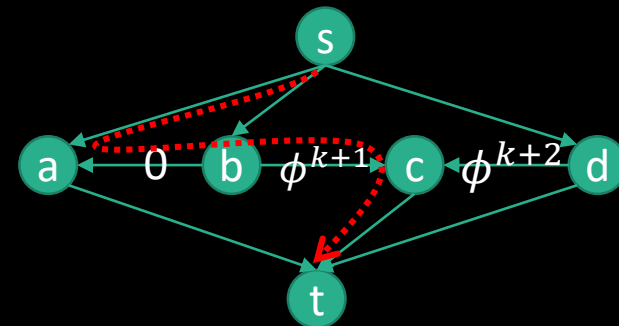
New capacities  $\phi^{k+1}, \phi^k, 0$



New capacities  $0, \phi^{k+1}, \phi^{k+2}$



New capacities  $\phi^{k+1}, 0, \phi^k$



New capacities  $\phi^{k+1}, 0, \phi^{k+2}$

Total flow

$$+ \phi^k + \phi^k + \phi^{k+1} + \phi^{k+1}$$

Total flow converges to

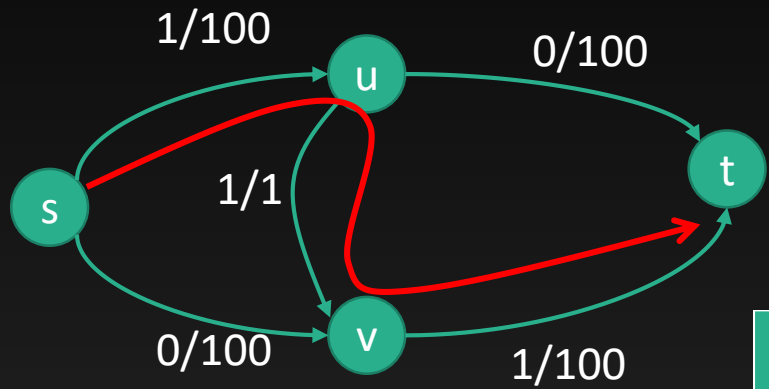
$$1 + 2 \sum_{k=1}^{\infty} \phi^k = 4 + \sqrt{5}$$



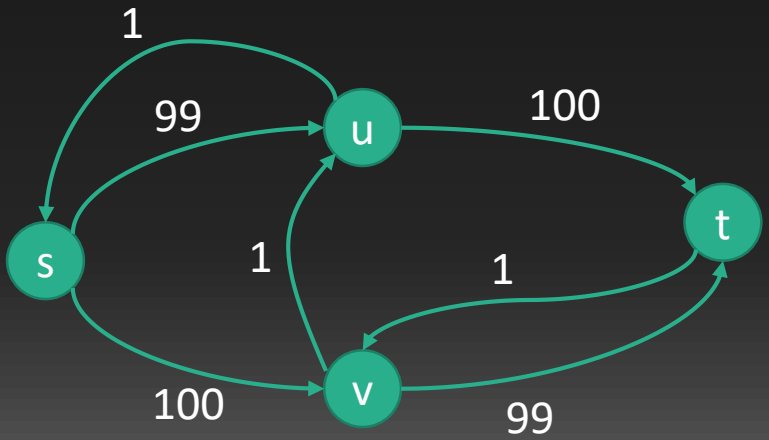
# Dinitz/Edmonds-Karp

- Choose augmenting path with fewest edges
- Use BFS on  $G_f$  to find augmenting path

- $G_i$  : residual graph after  $i$  augmentation steps
- $level_i(v)$ : unweighted shortest path distance from  $s$  to  $v$  after  $i$  augmentation steps



Vertex	s	u	v	t
Level	0	1	1	2



- Edge  $(u,s)$  appears AFTER augmentation on  $(s,u)$
- Edge  $(u,v)$  disappears

# Level increases monotonically

Lemma.  $level_i(v) \leq level_{i+1}(v)$  for all  $v, i$ .

Proof. Fix  $i$ . We prove by induction on the value of  $level_{i+1}(v)$ .

In base case,  $level_{i+1}(v) = 0$ . It must be  $v = s$  and  $level_i(s) = 0$ .

In inductive case, assume lemma is true for all  $v$  with  $level_{i+1}(v) < k$ .

Will prove lemma for  $v$  with  $level_{i+1}(v) = k$ .

Let  $s \rightarrow \dots \rightarrow u \rightarrow v$  be shortest path from  $s$  to  $v$  in  $G_{i+1}$

This path is shortest so  $level_{i+1}(u) = level_{i+1}(v) - 1 = k - 1$ .

By induction,  $level_i(u) \leq level_{i+1}(u)$ .

1) If  $(u,v)$  is an edge in  $G_i$  then  $level_i(v) \leq level_i(u) + 1 \leq k$ .

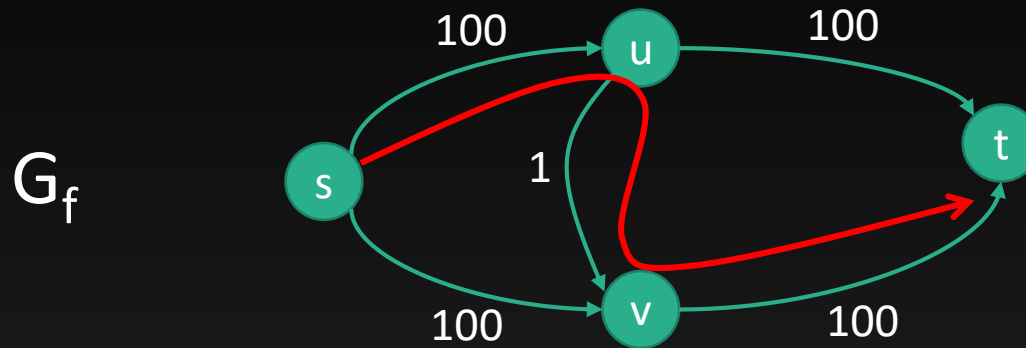
2) If  $(u,v)$  is not an edge in  $G_i$  then  $(v,u)$  is an edge in  $i+1^{\text{st}}$  augmenting path.

$(v,u)$  is on the shortest path from  $s$  to  $u$  in  $G_i$

$$level_i(v) = level_i(u) - 1 \leq k - 2$$

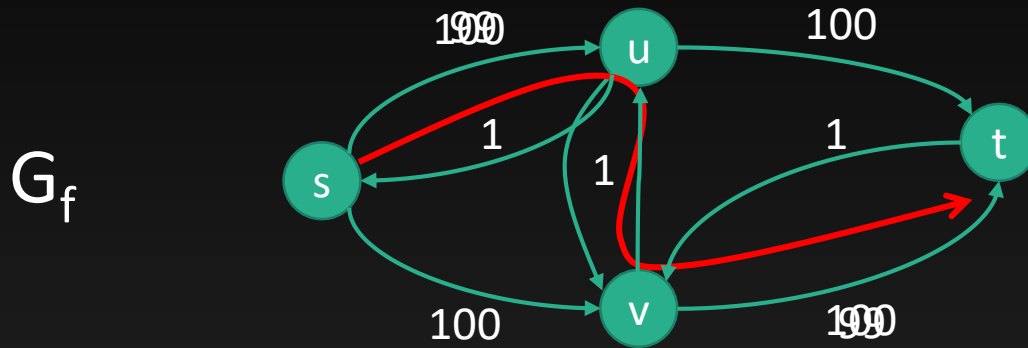
If there is no path from  $s$  to  $v$  then  $level_{i+1}(v) = \infty$  and lemma is also true for  $v$ .

# Bottleneck edge



Edge  $e$  is bottleneck if residual capacity of  $e$  is minimum among edges on augmenting path

# Bottleneck edge disappears after augmentation



# How many times can $u \rightarrow v$ be bottleneck?

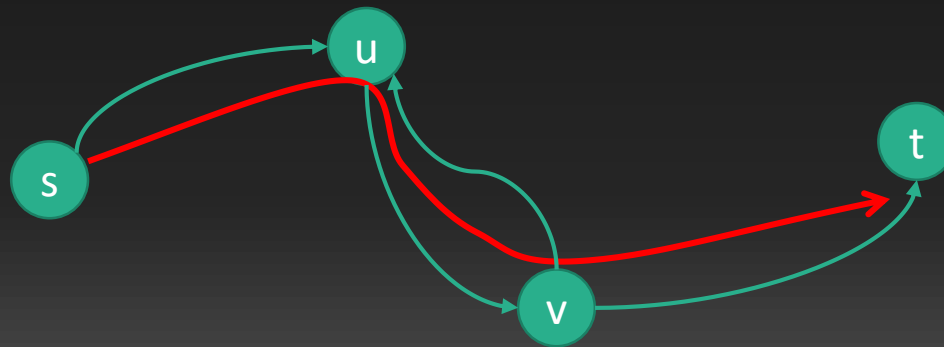
Lemma. Edge  $u \rightarrow v$  can be bottleneck at most  $V/2$  times.

Proof. Suppose  $u \rightarrow v$  is bottleneck for  $i^{\text{th}}$  augmenting path.

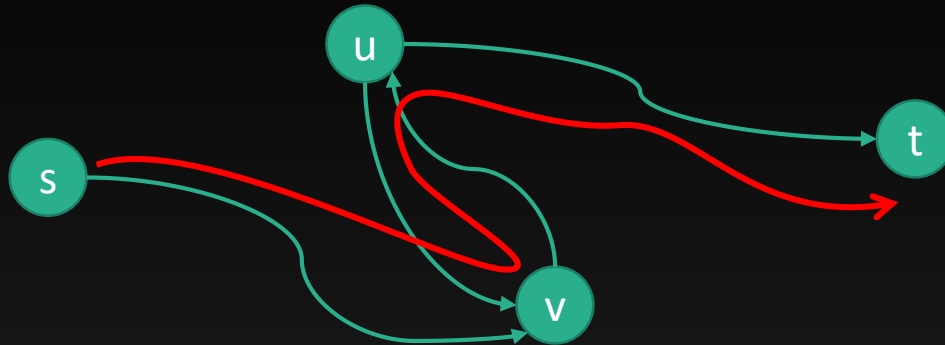
$u \rightarrow v$  is on shortest path in  $G_i$  so  $level_i(u) + 1 = level_i(v)$ .

$u \rightarrow v$  disappears in residual graph afterwards.

For  $u \rightarrow v$  to be bottleneck again it must be reintroduced later.



# How many times can $u \rightarrow v$ be bottleneck?



$u \rightarrow v$  reappears after  $j^{\text{th}}$  augmentation only if  $v \rightarrow u$  is on  $j^{\text{th}}$  aug. path.

$v \rightarrow u$  is on shortest path in  $G_j$  so  $level_j(u) = level_j(v) + 1$ .

But we have  $level_j(v) + 1 \geq level_i(v) + 1 = level_i(u) + 2$ .

Thus,  $level(u)$  increases by at least 2 before  $u \rightarrow v$  can be bottleneck again.

$level(u)$  increases up to  $V$  times throughout algorithm  $(0, 1, \dots, V - 1, \infty)$ .

Thus,  $u \rightarrow v$  can be bottleneck at most  $V/2$  times.

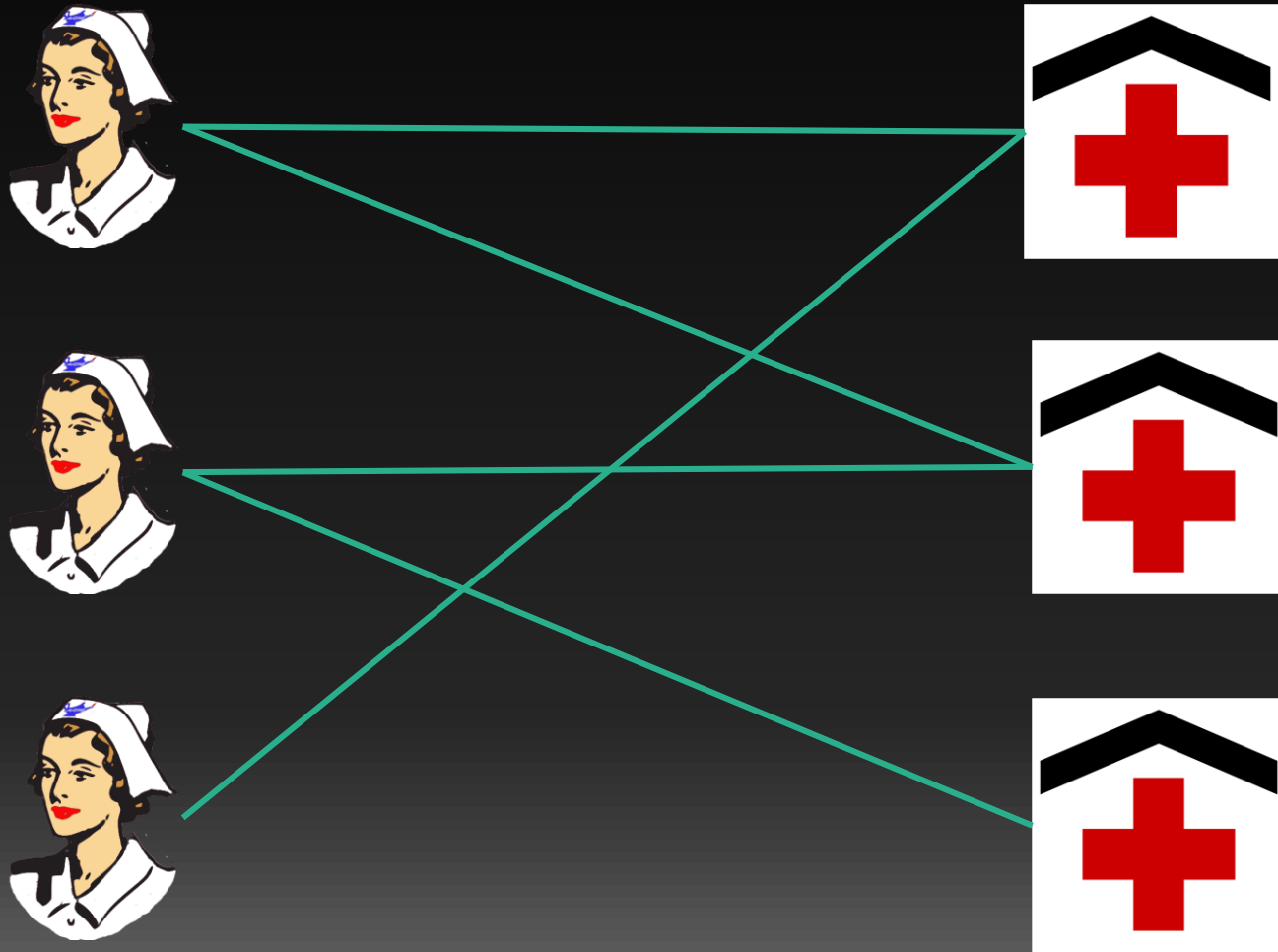
# Running time of Dinitz/Edmonds-Karp

- Each augmenting path has 1 bottleneck edge
- Each edge can be bottleneck  $V/2$  times
- Thus, at most  $VE/2$  augmentation steps
- Finding a path requires 1 BFS ( $O(V+E)$  time)
- Total running time  $O(VE(V+E))$



# Bipartite matching

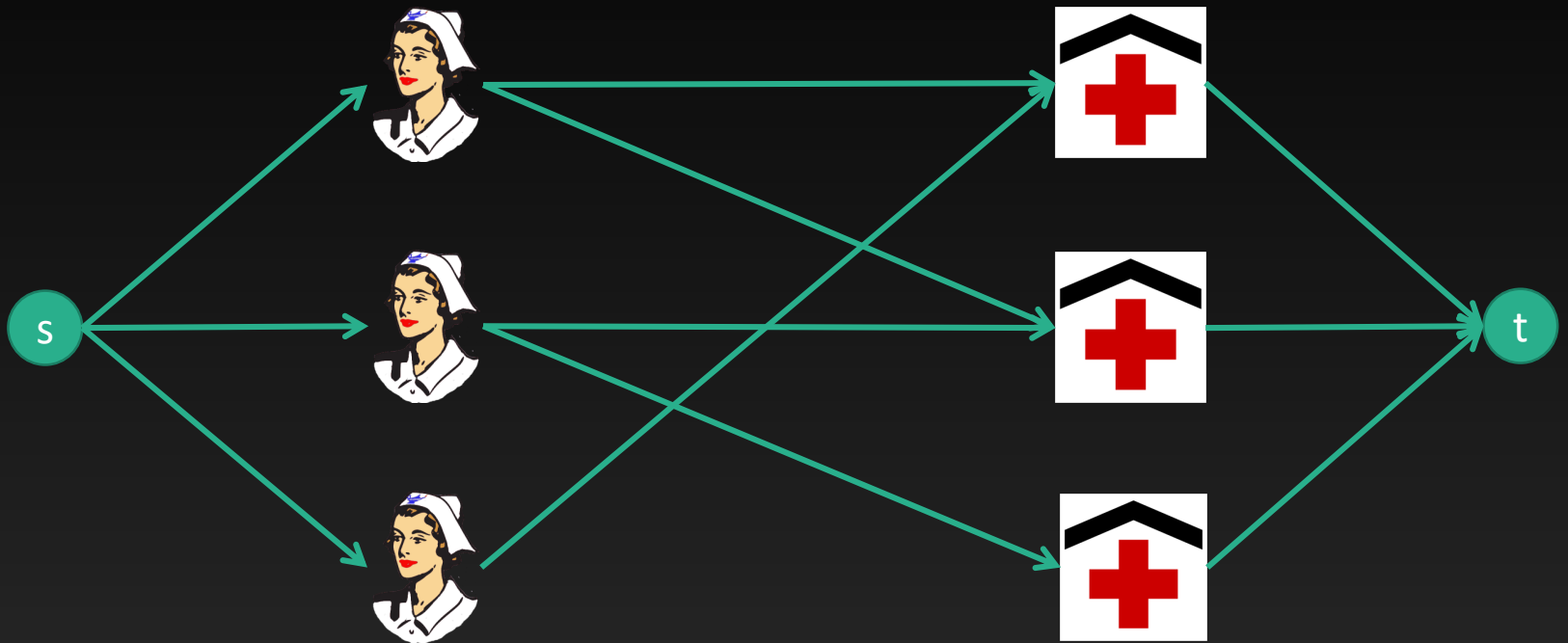
# Bipartite matching



# Bipartite matching

- Given graph  $G = (L \cup R, E)$  where the edges are between L and R
- Find the largest subset  $M \subseteq E$  such that each vertex is incident to at most one edge in M

# Reduction to max flow



All edges have capacity 1

Find max flow and return all middle edges  $e$  with  $f(e)=1$