

7 Abstracting over the Data Type

The goal of this lab is to understand how we can design a more general programs by defining the common behavior for structured data, such as lists, using parametrized data types.

Begin by downloading *lab7.zip* and building a project that contains all the files as well as the latest version of the *tester.jar*.

Your project should have the following files:

- *Book.java*
- *Song.java*
- *Image.java*
- *Ilo.java*
- *Examples.java*

Run the project and make sure all tests passed.

- A. The file *Examples.java* contains tests for the method `totalValue` in the classes that represent a list of items of the type `<T>`.

If you un-comment the test method, the program breaks. Modify the classes `Book`, `Song`, `Image` so that the method `totalValue` works correctly for the classes that represent a list of items of the types `Book`, `Song`, `Image` and the tests pass.

- B. We now want to design the method `makeString` for the classes that represent a list of items of the type `<T>` that produces a readable `String` representation of the data in the list.

- Design a method `makeString` for each of the classes `Book`, `Song`, `Image` that produces a `String` representing all data in this instance of the class.
- Define a common interface `MakeString<T>` that represents the `makeString` method for the objects of the type `<T>`.
- Design the method `makeString` for the classes that represent a list of items of the type `<T>`.

Test your methods on the lists of books, songs, and images, in the manner similar to that shown in the previous examples.

- C. We would like to design the method `filter` for the lists of items. The method produces a list of all items that satisfy some predicate. We could use the following interface:

```
// a method to decide whether this item
// has the desired property
interface ISelectable<T>{
    // does this data item have the desired property?
    boolean pick();
}
```

Design the method `filter` that produces a list of all items in the list that satisfy this predicate. Test it by selecting all books that cost less than \$25, all songs that play for more than 180 minutes, and all images with the jpeg file type.

- D. This is getting very tedious and is not flexible enough. There is no easy way to change the way we select the desired items.

The `filter` function in Scheme had the following definition:

```
;; filter: (X -> Boolean) (Listof X) -> (Listof X)
;; to construct a list from all items in alox
;; for which p holds
(define (filter p alox) ...)
```

The Scheme `filter` function consumes a predicate `p`, a function that determines for every item in the list whether it should be included in the resulting list.

So, at different times we can supply a different predicate.

We try to do the same in Java. Start by defining the interface

```
// a method to decide whether the given item
// has the desired property
interface ISelector<T>{
    // does the given item have the desired property?
    boolean pick(T t);
}
```

This represents a method that does not depend on the class where the method is defined. It consumes an item and determines whether it satisfies the predicate.

Design the method `filter2` in the classes that represent the list of items of the type `<T>` that consumes an instance of the predicate of the type `ISelector<T>` and produces a list of items that satisfy the predicate.

The problem is that we do not know how to test this method. We need an instance of the class that implements the `ISelector` interface.

Define the following class:

```
// a method to decide whether the given book
// costs less than $20
class CheapBook implements ISelector<Book>{
    // does the given book cost less than $20?
    boolean pick(TBook b){
        return b.price < 20;
    }
}
```

It is indeed a strange class — it contains a method, but no data. Its only purpose is to define an object that can invoke the desired method. We call it *function object*.

In the `Examples` class make an instance of the class and use it as an argument for the tests for the method `filter2`.

We will extend this example further during the next couple of days.