

# 1 Summary: Probability

- if  $\Omega$  is a set of outcome/events and  $A \subset \Omega$  then uniform probability  $Pr[x \in A] = |A|/|\Omega|$ . There are 2 options here for each outcome, either  $x \in A$  or  $x \notin A$

- random variables  $X, Y, Z$  each partition the space  $\Omega$  by a certain criteria (for example  $X$  = object color,  $Y$  = object price,  $Z$  = object shape). They are called “random” because any object pulled at random can have any of the values of  $X$  as color, any value of  $Y$  as price, and any  $Z$  as shape. For short notation we say  $Pr(X, Y) = Pr(x = X, y = Y)$  is the probability that a random object has color  $x$  and price  $y$

- Bayes Theorem  $Pr(Y|X) * P(X) = Pr(X, Y) = Pr(X|Y) * P(Y)$  which means probability to have a particular ( $X = red, Y = 100$ ) object is the probability to have ( $X = red$ ) times probability to have ( $Y = 100$ , given that  $X = red$ ) or vice versa. The equality is the same as saying  $Pr(Y|X) = \frac{Pr(X|Y)*P(Y)}{P(X)}$

- marginalization of variable  $Y$  over variable

$$X: Pr(Y) = \sum_x Pr(x = X) * Pr(X, Y) = \sum_x Pr(x = X) * Pr(Y|X).$$

If  $X$  is binary with only two possible values ( $X; \bar{X}$ ) (for example “pass” vs “fail”) then we have

$$Pr(Y) = Pr(X) * Pr(Y|X) + Pr(\bar{X}) * Pr(Y|\bar{X})$$

- with marginalization of  $Y$  over binary random variable  $X$  we can write Bayes as

$$Pr(X|Y) = \frac{Pr(Y|X)*P(X)}{P(Y)} = \frac{Pr(Y|X)*P(X)}{Pr(X)*Pr(Y|X)+Pr(\bar{X})*Pr(Y|\bar{X})}$$

- Independent variables  $X, Y$  means  $P(Y|X) = P(Y)$  which is to say  $Y$  does not depend on  $X$  (price does not depend on color). From Bayes this means also  $P(X|Y) = P(X)$  and  $P(X, Y) = P(X) * P(Y)$

- expected value (or mean) for a numeric-value random variable is the average of values weighted by probabilities:

$$E[X] = \sum_x x * Pr(x = X) = \sum_x x * Pr(x)$$

- expectation ALWAYS distributes over sum, even if variables are not independent. But they have to have numeric values

$$E[X + Y + Z] = E[X] + E[Y] + E[Z]$$

- variance = avg distance-to-mean<sup>2</sup> weighted by probabilities

$$\begin{aligned} \text{var}[X] &= \sum_x (x - \text{mean})^2 * Pr(x = X) = E[(X - E[X])^2] = \\ E[X^2 + E^2[X] - 2XE[X]] &= E[X^2] + 2E^2[X] - 2E^2[X] = E[X^2] - E^2[X] \end{aligned}$$

- variance distributes over sum ONLY IF  $X, Y$  are independent

$$X, Y \text{ independent} \Rightarrow \text{var}(X + Y) = \text{var}(X) + \text{var}(Y)$$

- entropy = randomness of  $X$  (the more random, the higher the entropy)

$$H[X] = \sum_x Pr(x) \log\left(\frac{1}{Pr(x)}\right)$$

- Markov Chains