

## Strassen's Algorithm

Multiply  $n \times n$  matrices

$$C = AB$$

$$c_{ij} = \sum_{k=1}^n a_{ik} b_{kj} \text{ for } i, j = 1, \dots, n$$

Ordinary method:

$n^2$  entries,  $n$  multiplications/entry

$\Rightarrow n^3$  mults

$\Rightarrow \Theta(n^3)$  time (explain  $\Theta$ )

Strassen's idea:

Multiply  $2 \times 2$  matrices with only 7 multiplications instead of 8.

$$\begin{pmatrix} r & s \\ t & u \end{pmatrix} = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} e & g \\ f & h \end{pmatrix}$$

add mult

1 1  $P_1 = a \cdot (g - h)$

1 1  $P_2 = (a + b) \cdot h$

1 1  $P_3 = (c + d) \cdot e$

1 1  $P_4 = d \cdot (f - e)$

2 1  $P_5 = (a + d) \cdot (e + h)$

2 1  $P_6 = (b - d) \cdot (f + h)$

2 1  $P_7 = (a - c) \cdot (e + g)$

10 7

add

3  $r = P_5 + P_4 - P_2 + P_6$

1  $s = P_1 + P_2$

1  $t = P_3 + P_4$

3  $u = P_5 + P_1 - P_3 - P_7$

Demo:  $s = P_1 + P_2$   
 $= a_9 - a_6 + a_6 + b_6$   
 $= a_9 + b_6$

(Work out other 3 on your own.)

Count additions (18), mults (7).

Doesn't rely on commutativity of mult.  
 $\Rightarrow$  can use these same equations for submatrices.

In fact, it only pays to use them for submatrices. For scalars, 14 new adds to eliminate 1 mult is a bad trade off.

Recursive alg:

- D&C paradigm
1. Divide: Partition  $A, B$  into  $\frac{n}{2} \times \frac{n}{2}$  matrices.
  2. Conquer: Perform 7 multiplications recursively.
  3. Combine: Form  $C$  using above eqns.

Get recurrence for running time.

Let  $T(n)$  = time to multiply 2  $n \times n$  matrices

$$T(n) = \begin{cases} O(1) & \text{if } n=1, \\ 7T(\frac{n}{2}) + \Theta(n^2) & \text{if } n > 1. \end{cases}$$

Solution (next 2 classes):

$$T(n) = \Theta(n^{\log_2 7}) = O(n^{2.81})$$

## CS 25 - Algorithms

9/27/95

Last time

- Administration
- Strassen's alg / D&C paradigm

Today

- Analysis of alg.
- Order notation
- Recurrences

Handouts

- Course Exp II
- Homework 1

• Analysis of Algorithms

(context for the moment - sorting)

Actual running time depends on:will focus  
on these

- input size, e.g. 10 vs 10,000
- input itself, e.g. partially sorted already, etc
- implementation, good vs. poor
- machine itself, fast vs. slow

Kind of Analysis:

- (usual) - worst case:  $T(n) =$  max time over any input of size  $n$
- (sometimes) - average case:  $T(n) =$  average time over all inputs of size  $n$   
(assumes dist. over inputs)
- (never) - best case:  $T(n) =$  min time over any input of size  $n$

Will focus on worst case generally (explain why), average case sometimes.



- worst case analysis - more general than average case analysis
- usually much simpler than a.c.a.
  - often obtains competitive results as compared to a.c.a.
  - "

(over)

" know lower bounds

How to frame worst-case results?

### Asymptotics

- ignore small input sizes; focus on arbitrarily large  $n$ 
  - can write special-purpose algo for constant-sized inputs (e.g. quicksort example w/ insertion sort for small inputs)
- ignore constant factors (mostly)
  - can combat constant factors by - better implementation
  - faster machines.
  - can't combat bad asymptotics...

How do we denote asymptotic results?

Asymptotic (or order) notation

CS 25-X94

Lecture 2

7/1/94

No class Monday = July 4 holiday.  
Using x-hours for the next 2 weeks -  
Tuesday 1:00-1:50.

### Asymptotic notation

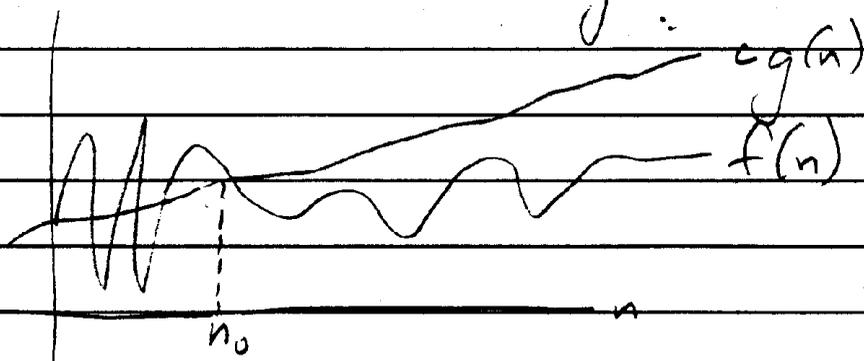
How we characterize the order of growth of functions.

Could determine exact running time for an alg, but it depends heavily on the impl.  
More interesting to study (how running time increases with input size).

upper bounds

O-notation  $\Rightarrow f(n) = O(g(n))$  if  $\exists$  const.  $c, n_0 > 0$   
 $0 \leq f(n) \leq cg(n) \forall n \geq n_0$ . - Funny;

$$O(g(n)) = \{f(n) : \exists \text{ const } c, n_0 > 0 \text{ s.t. } 0 \leq f(n) \leq cg(n) \forall n \geq n_0\}$$



~~Write  $f(n) = O(g(n))$ , e.g.  $2n^2 = O(n^3)$ .~~

- ~~•  $=$  is funny, one-way equality~~
- ~~•  $n^2, n^3$  are functions, not values, but writing carefully (e.g.,  $\ln n^2$ ) is tedious~~

$O$ -notation is a little sloppy, but convenient.

But remember that  $O(g(n))$  is really a set of functions.

What about when used in an expression?

$f(n) = n^2 + O(n)$  means

$f(n) = n^2 + h(n)$  for some  $h(n) \in O(n)$ .

$$h(n) \leq n^2 + cn \quad \forall n \geq n_0 \text{ for } c, n_0 > 0$$

$O$ -notation gives upper bound only.

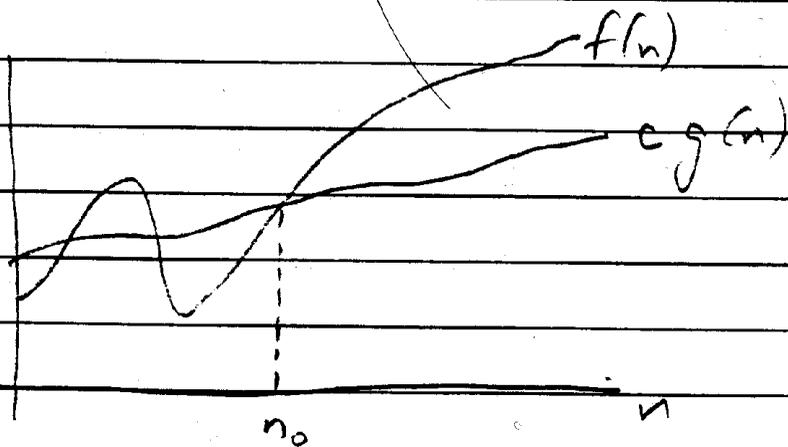
$\Omega$ -notation

For lower bounds.

$$O(g(n)) = \{f(n) : \exists \text{ const } c, n_0 > 0 \text{ st. } 0 \leq cg(n) \leq f(n) \forall n \geq n_0\}$$

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L2 P3

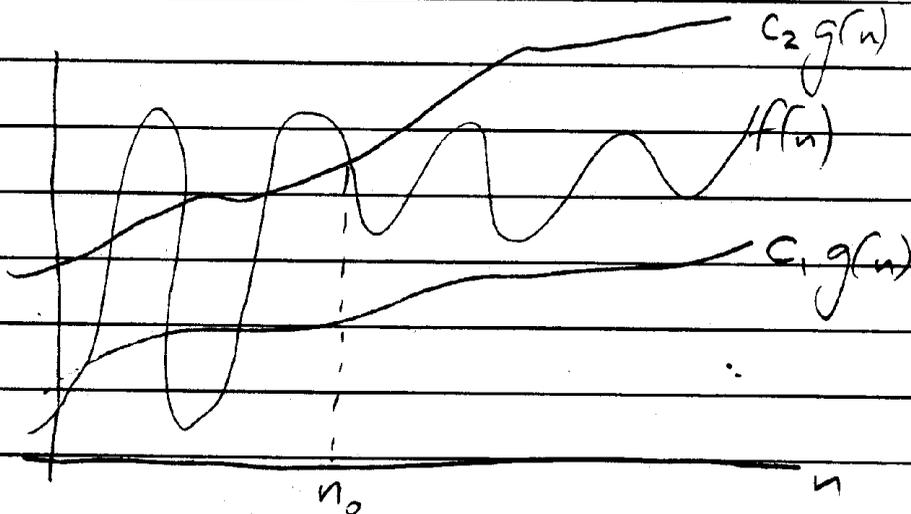


Same equality conventions, e.g.,  $n^2 = O(n \lg n)$

$\Theta$ -notation

For tight bounds - to within a const factor.

$$\Theta(g(n)) = \{ f(n) : \exists \text{ const } c_1, c_2, n_0 > 0 \text{ s.t.} \\ 0 \leq c_1 g(n) \leq f(n) \leq c_2 g(n) \forall n \geq n_0 \}$$



Same equality conventions, e.g.,  
 $\frac{1}{2}n^2 - 2n = \Theta(n^2)$

Proof:  $c_1 = \frac{1}{4}$ ,  $c_2 = \frac{1}{2}$ ,  $n_0 = 8$ .

$$\frac{1}{2}n^2 - 2n \geq \frac{1}{4}n^2 \quad \frac{1}{2}n^2 - 2n < \frac{1}{2}n^2$$

$$\frac{1}{4}n^2 \geq 2n \quad \text{true } \forall n \geq 8$$

~~forall~~  $n \geq 8$

Thm: Leading constants and low-order (additive) terms don't matter  
 Justification (not proof):

Can choose const's high enough to make high-order terms swamp other terms.

↳ e.g.  $1,000,000n + n^2 \leq 2n^2 \quad \forall n \geq 1,000,000$

\* Thm:  $f(n) = \Theta(g(n))$  iff  $(f(n) = O(g(n)) \text{ and } f(n) = \Omega(g(n)))$   
 $n_0 = 1,000,000$   
 $c = 2$

Other asymptotic notation

$$o(g(n)) = \{f(n) : \forall \text{ const } c > 0, \exists \text{ const } n_0 > 0 \text{ s.t. } 0 \leq f(n) < c g(n) \forall n > n_0\}$$

no matter how small

Idea:  $f(n)$  becomes insignificant w.r.t.  $g(n)$  as  $n \rightarrow \infty$ , i.e.;

$$\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = 0$$

$$\omega(g(n)) = \{f(n) : \forall c > 0, \exists n_0 > 0 \text{ s.t. } 0 < c g(n) < f(n) \forall n > n_0\}$$

possibly quite large

$$\text{i.e. } \lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = \infty$$

Similarly,  $f(n) = o(g(n)) \implies$   
 $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = 0.$

$\Theta$  is like  $\leq$

$\Omega$  is like  $\geq$

$\Theta$  is like  $=$

$o$  is like  $<$

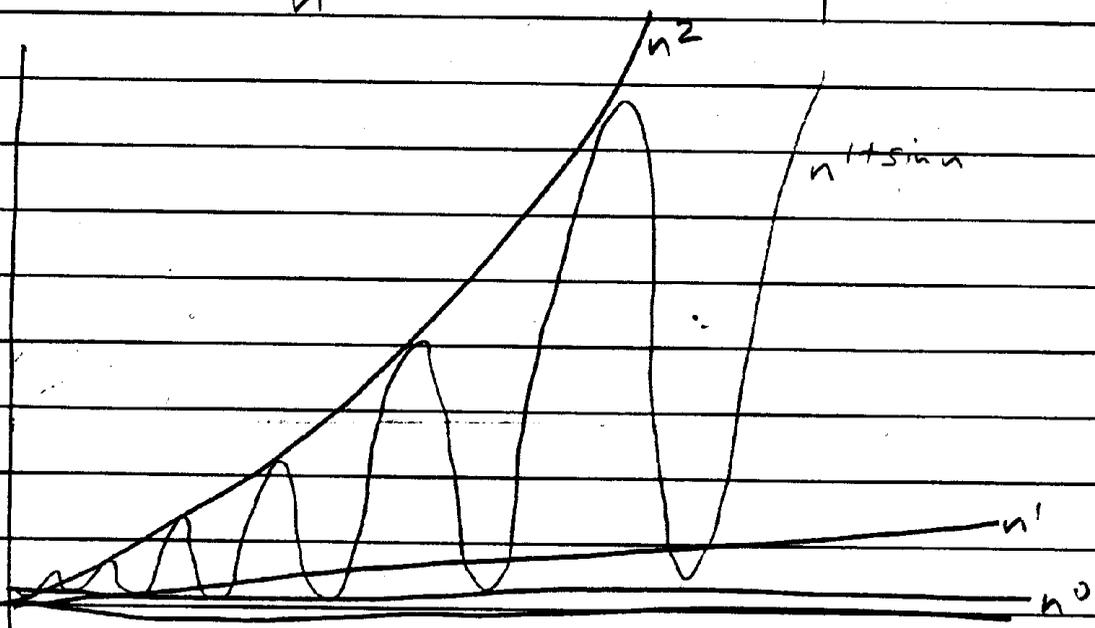
$\omega$  is like  $>$

But, for reals  $a, b$ , exactly one of  $a < b$ ,  $a = b$ ,  $a > b$  holds.

Not nec. true for functions.

Example:  $n$  and  $n^{1+\sin n}$  can't be compared using the above notations.

$$n^{1+\sin n} = n^0 = 1 \quad \text{when } \sin n = -1$$



Notation	Meaning	As $n \rightarrow \infty$ , essentially...	Definition
$f(n) \in O(g(n))$	Big O notation: Big O, Big Oh	$f$ is bounded above by $g$ (up to constant factor) asymptotically	$\exists(k > 0), n_0 : \forall(n > n_0)  f(n)  \leq  g(n) \cdot k  \Leftrightarrow \exists(k > 0), n_0 : \forall(n > n_0) f(n) \leq g(n) \cdot k$
$f(n) \in \Omega(g(n))$	Big Omega	$f$ is bounded below by $g$ (up to constant factor) asymptotically	$\exists(k > 0), n_0 : \forall(n > n_0)  g(n) \cdot k  \leq  f(n) $
$f(n) \in \Theta(g(n))$	Big Theta	$f$ is bounded both above and below by $g$ asymptotically	$\exists(k_1, k_2 > 0), n_0 : \forall(n > n_0)  g(n) \cdot k_1  <  f(n)  <  g(n) \cdot k_2 $
$f(n) \in o(g(n))$	Small O notation: Small O, Small Oh	$f$ is dominated by $g$ asymptotically	$\forall(k > 0), \exists n_0 : \forall(n > n_0)  f(n)  <  g(n) \cdot k $
$f(n) \in \omega(g(n))$	Small Omega	$f$ dominates $g$ asymptotically	$\forall(k > 0), \exists n_0 : \forall(n > n_0)  g(n) \cdot k  <  f(n) $
$f(n) \sim g(n)$	on the order of	$f$ is equal to $g$ asymptotically	$\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = k, 0 < k < \infty$

# Orders of Growth

## Ten Orders of Growth

Let's assume that your computer can perform 10,000 operations (e.g., data structure manipulations, database inserts, etc.) per second. Given algorithms that require  $\lg n$ ,  $n^{1/2}$ ,  $n$ ,  $n^2$ ,  $n^3$ ,  $n^4$ ,  $n^6$ ,  $2^n$ , and  $n!$  operations to perform a given task on  $n$  items, here's how long it would take to process 10, 50, 100 and 1,000 items.

	$n$			
	10	50	100	1,000
$\lg n$	0.0003 sec	0.0006 sec	0.0007 sec	0.0010 sec
$n^{1/2}$	0.0003 sec	0.0007 sec	0.0010 sec	0.0032 sec
$n$	0.0010 sec	0.0050 sec	0.0100 sec	0.1000 sec
$n \lg n$	0.0033 sec	0.0282 sec	0.0664 sec	0.9966 sec
$n^2$	0.0100 sec	0.2500 sec	1.0000 sec	100.00 sec
$n^3$	0.1000 sec	12.500 sec	100.00 sec	1.1574 day
$n^4$	1.0000 sec	10.427 min	2.7778 hrs	3.1710 yrs
$n^6$	1.6667 min	18.102 day	3.1710 yrs	3171.0 cen
$2^n$	0.1024 sec	35.702 cen	$4 \times 10^{16}$ cen	$1 \times 10^{166}$ cen
$n!$	362.88 sec	$1 \times 10^{51}$ cen	$3 \times 10^{144}$ cen	$1 \times 10^{2554}$ cen

Table 1: Time required to process  $n$  items at a speed of 10,000 operations/sec using eight different algorithms.

Note: The units above are seconds (sec), minutes (min), hours (hrs), days (day), and centuries (cen)!

## The Explosive Growth of $2^n$

$n$						
15	20	25	30	35	40	45
3.28 sec	1.75 min	55.9 min	1.24 days	39.8 days	3.48 yrs	1.12 cen

Table 2: Time required to process  $n$  items at a speed of 10,000 operations/sec using a  $2^n$  algorithm.

## The Explosive Growth of $n!$

<i>n</i>						
11	12	13	14	15	16	17
1.11 hrs	13.3 hrs	7.20 days	101 days	4.15 yrs	66.3 yrs	11.3 cen

Table 3: Time required to process  $n$  items at a speed of 10,000 operations/sec using an  $n!$  algorithm.