

Secure Multiparty Computations

CS 6750 Lecture 11

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The Last Few Lectures...

Secret sharing:

- How to get two or more parties to share a secret in such a way that each individual cannot recover the secret from their share

Zero-knowledge protocols:

- How to get a party to prove to another that she knows a secret without revealing that secret

Today:

- How to compute with secrets

Oblivious Transfer

Suppose Alice has two messages m_0 and m_1

- Suppose Bob has a bit b ($= 0$ or 1)
- Bob wants to have m_b

Constraints:

- Bob does not want Alice to know b
 - (Or, equivalently, which m_b he wants)
- Alice does not want Bob to know both m_0 and m_1

1-2 Oblivious Transfer

(RSA-based version)

Alice generates an RSA key mod N (public e , private d)

A

msgs m_0, m_1

B

bit b

1-2 Oblivious Transfer

(RSA-based version)

Alice generates an RSA key mod N (public e , private d)

A

msgs m_0, m_1
random x_0, x_1

N, e, x_0, x_1



B

bit b

1-2 Oblivious Transfer

(RSA-based version)

Alice generates an RSA key mod N (public e , private d)

A

msgs m_0, m_1
random x_0, x_1

N, e, x_0, x_1



B

bit b
random k
 $q = k^e + x_b \pmod{N}$

q



1-2 Oblivious Transfer

(RSA-based version)

Alice generates an RSA key mod N (public e , private d)

A

msgs m_0, m_1

random x_0, x_1

$$t_0 = m_0 + (q - x_0)^d$$

$$t_1 = m_1 + (q - x_1)^d$$

N, e, x_0, x_1



B

bit b

random k

$$q = k^e + x_b \pmod{N}$$

q



t_0, t_1



1-2 Oblivious Transfer

(RSA-based version)

Alice generates an RSA key mod N (public e , private d)

A

msgs m_0, m_1

random x_0, x_1

$$t_0 = m_0 + (q - x_0)^d$$

$$t_1 = m_1 + (q - x_1)^d$$

N, e, x_0, x_1

B

bit b

random k

$$q = k^e + x_b \pmod{N}$$

Bob computes

$$t_b - k$$

$$(= m_b)$$

q

t_0, t_1

1-N Oblivious Transfer

- Alice has N values
- Bob has an index i
- Bob wants to get i -th value without Alice learning i
- Alice wants Bob to get only one value out of N

Related to **private information retrieval**

- Part of some databases' privacy requirement

K-N Oblivious Transfer

- Alice has N values
- Bob wants to get K of those values without Alice learning which
- Alice wants Bob to get only those K values

Two possibilities:

- messages requested simultaneously (non-adaptive)
- messages requested sequentially (adaptively)
 - can depend on previous requests

The Millionaires Problem

(Andrew Yao, 1982)

Alice and Bob are both millionaires

- Alice has I million dollars
- Bob has J million dollars
- Alice and Bob both want to know who is richer
- But they don't want the other to know how much money they have
- For simplicity, assume $1 \leq I, J \leq 4$

The Protocol

(RSA-based version)

Alice generates an RSA key mod N (public e , private d)

A

B

I

J

The Protocol

(RSA-based version)

Alice generates an RSA key mod N (public e , private d)

A

N, e

B

I

J



The Protocol

(RSA-based version)

Alice generates an RSA key mod N (public e , private d)

A

N, e



B

I

$C - J + 1 \pmod{N}$



J

M -bits random x

$$C = x^e \pmod{N}$$

The Protocol

(RSA-based version)

Alice generates an RSA key mod N (public e , private d)

A

B

N, e



I

J

$C - J + 1 \pmod{N}$



M -bits random x

$C = x^e \pmod{N}$

$M/2$ -bits
random
prime p

$p, z_1, \dots, z_I,$

z_{I+1}, \dots, z_{I+1}



The Protocol

Alice generates an RSA key

A

I

M/2-bits
random
prime p

C-J+1

p, z₁, ... z_I,

z_{I+1+1}, ..., z₄₊₁

$$z_1 = (C-J+1)^d \pmod{P}$$

$$z_2 = (C-J+2)^d \pmod{P}$$

$$z_3 = (C-J+3)^d \pmod{P}$$

$$z_4 = (C-J+4)^d \pmod{P}$$

from x
(mod N)

The Protocol

(RSA-based version)

Alice generates an RSA key mod N (public e , private d)

A

B

N, e



I

J

$C - J + 1 \pmod{N}$



$M/2$ -bits
random
prime p

$p, z_1, \dots, z_I,$
 z_{I+1}, \dots, z_{I+4}



M -bits random x
 $C = x^e \pmod{N}$

Bob receives
 p, r_1, \dots, r_4 :
If $r_J = x \pmod{p}$
then $I \geq J$ (o/w $I < J$)

Secure Multiparty Computation

Given a publicly known function F of N inputs and producing N outputs

- $F(x_1, \dots, x_n) = (y_1, \dots, y_n)$

Suppose N parties, each party i with a private value a_i

- Goal: compute $F(a_1, \dots, a_n) = (r_1, \dots, r_n)$
- Each party i wants to know r_i
- No party want others to learn their private value

Secure Multiparty Computation

Oblivious Transfer as a secure multiparty computation:

- Function $F(\langle m_0, m_1 \rangle, b) = (\text{nil}, m_b)$
 - Alice has $\langle m_0, m_1 \rangle$, Bob has b
 - Bob wants m_b (don't care about what Alice wants)

Millionaires Problem as a secure multiparty computation:

- Function $F(I, J) = (\text{Alice}, \text{Alice})$ if $I \geq J$
= (Bob, Bob) if $I < J$
 - Alice has I , Bob has J
 - Alice and Bob want to know who's richer

Other Examples

Statistical analyses with data stored across multiple databases

- Each database may be proprietary
- I.e., models of organic compounds across various bio-companies

Elections without a trusted third party

- Each elector gives his vote as input
- The function computed is vote tabulation (whatever it is)