

```
package player.playeragent;
import edu.neu.ccs.satsolver.PairI;

public class Pair implements PairI
{
    private double fract;
    private int relNum;

    public Pair (int relationNumber, double fraction)
    {
        fract = fraction;
        relNum = relationNumber;
    }

    public double getFraction() {
        return fract;
    }

    public int getRelationNumber() {
        return relNum;
    }
}
```