

```
package player;

import player.playeragent.*;

/**
 * The player for SDG.
 */
public class DrPepper implements PlayerI {
    private BuyAgent buyAgent = new BuyAgent();
    private CreateAgent createAgent = new CreateAgent();
    private DeliverAgent deliverAgent = new DeliverAgent();
    private FinishAgent finishAgent = new FinishAgent();

    /**
     * Invoked (externally) by the IQ evaluator.
     */
    public DrPepper() {
    }

    /**
     * Run (externally) by the administrator when it's 'my' turn.
     */
    public static void main(String[] args) {
        new PlayerRunner(args[0], new DrPepper()).main();
    }

    public String getName() {
        return "DrPepper";
    }

    public BuyAgentI getBuyAgent() {
        return buyAgent;
    }

    public CreateAgentI getCreateAgent() {
        return createAgent;
    }

    public DeliverAgentI getDeliverAgent() {
        return deliverAgent;
    }

    public FinishAgentI getFinishAgent() {
        return finishAgent;
    }
}
```