

Functional Traversal Control

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Demeter Seminar
11/8/2007

What

- Edge-based Traversal Control
- Evaluation of a Scheme-Like Language
- Optional Traversal Arguments

Tools

- Java
- DemeterJ
- *DemeterF*

Traversal

Define: $t_{f,b}$

$$t_{f,b}(d) \Rightarrow d'$$

where $d' = f(d)$

d is atomic

$$t_{f,b}(c(d_0, \dots, d_n)) \Rightarrow f(b(c(d_0, \dots, d_n), d'_0, \dots, d'_n))$$

where $d'_i = t_{f,b}(d_i)$

Traversal with Edge Control

Define: $t_{f,b,e}$

$$e : (C \times L \rightarrow \text{bool})$$

$$t_{f,b,e}(d) \Rightarrow d'$$

where $d' = f(d)$

d is atomic

$$t_{f,b,e}(c(l_0 : d_0, \dots, l_n : d_n)) \Rightarrow f(b(c(l_0 : d_0, \dots, l_n : d_n), d'_0, \dots, d'_n))$$

where $d'_i = t_{f,b,e}(d_i)$ if $e(c, l_i)$

$d'_i = d_i$ otherwise

The Langauge

```
Exp: Var | Num | If | Lambda | Call | Op.  
Var: Sym | Addr.  
Sym = <name> Ident.  
Addr = "{"<offset> Integer "}" extends Var.  
  
Arg = "(" <type> Type <sym> Sym ")".  
  
Num = <value> Integer.  
If = "(if" <cond> Exp <then> Exp <otherwise> Exp ")".  
Lambda = "(lambda" "(" <formals> ArgList ")" <body> Exp ")".  
Call = "(" <proc> Exp <args> ExpList ")".  
  
Op: Plus | Eq.  
  
Plus = "+".  
Eq = "=".  
  
Type: BoolT | NumT | FuncT.  
BoolT = "bool".  
NumT = "int".  
FuncT = "(" <args> TypeList "->" <ret> Type ")".
```

Control

Why Control?

- If : Don't want to evaluate both branches
- Lambda : Don't want to evaluate the body
- Leafs : No need to traverse *into* some leafs of our structures (*e.g.*, Num)

Implementation

```
Val combine(Num n)
  { return new NumVal(n.value); }

Val combine(Addr a, Integer i, ValList s)
  { return s.lookup(i); }

Val combine(Op op){ return op; }

Val combine(Call c, Op op, ValList args)
  { return args.fold(op); }

Val combine(Lambda l, ArgList f, Exp b, ValList s)
  { return new LambdaVal(l, s); }

Val combine(Call c, LambdaVal op)
  { return eval(op.proc.body, op.env.push(args)); }

Val combine(If i, NumVal c, Exp t, Exp e, ValList s)
  { return (c.value != 0)?eval(t,s):eval(e,s); }
```

Traversal Use

```
static Traversal trav =
    new Traversal(new EvalFunc(),
        EdgeBypass.create(new Edge(Lambda.class, "formals"),
            new Edge(Lambda.class, "body"),
            new Edge(If.class, "then"),
            new Edge(If.class, "otherwise")));

static Val eval(Exp e, ValList stk)
{ return trav.<Val>traverse(e, stk); }
```

Next Steps

- Type Checking: when can (dynamic) traversal go wrong?
- Formalization: does the traversal implementation match the definition?
- Features: Are there any other useful features that should be added?

Questions?