

```
package player.playeragent;

import java.util.Set;

import edu.neu.ccs.satsolver.InputInitialI;
import gen.RawMaterial;

public class InputInitial implements InputInitialI {

    private RawMaterial rawmat;

    public InputInitial(RawMaterial r)
    {
        rawmat = r;
    }

    public Set<Pair> getPairs()
    {
        return Utils.allFractions(rawmat);
    }

}
```