

# CS3000: Algorithms & Data Jonathan Ullman

Lecture 9:

- Dynamic Programming: Edit Distance, RNA Folding

Oct 5, 2018

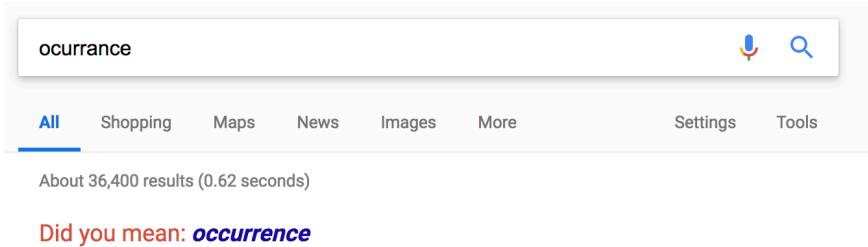
# Office Hours Sched (Starting Oct 8)

| <u>Mon</u> | <u>Tue</u> | <u>Wed</u> | <u>Thu</u> |
|------------|------------|------------|------------|
| 4:30-6:30  | 5:00-7:00  | 3:00-5:00  | 12:00-2:00 |
|            |            |            | 5:00-7:00  |

# Edit Distance Alignments

# Distance Between Strings

- Autocorrect works by finding similar strings



- ocurrance** and **occurrence** seem similar, but only if we define similarity carefully

**ocurrance**  
**occurrence**

7 mismatches

**oc <sup>mist "c"</sup>urrance**  
**occurrence**

2 mismatches

# Edit Distance / Alignments

- Given two strings  $x \in \Sigma^n, y \in \Sigma^m$ , the **edit distance** is the number of **insertions**, **deletions**, and **swaps** required to turn  $x$  into  $y$ .

Edit Dst = Minimum Cost Alignment

- Given an **alignment**, the cost is the number of positions where the two strings don't agree

|     |   |   |   |   |   |   |   |   |   |   |
|-----|---|---|---|---|---|---|---|---|---|---|
| $x$ | o | c |   | u | r | r | a | n | c | e |
| $y$ | o | c | c | u | r | r | e | n | c | e |

cost of the alignment is the # of columns  
where the two symbols disagree

# Ask the Audience

- What is the minimum cost alignment of the strings **smitten** and **sitting**

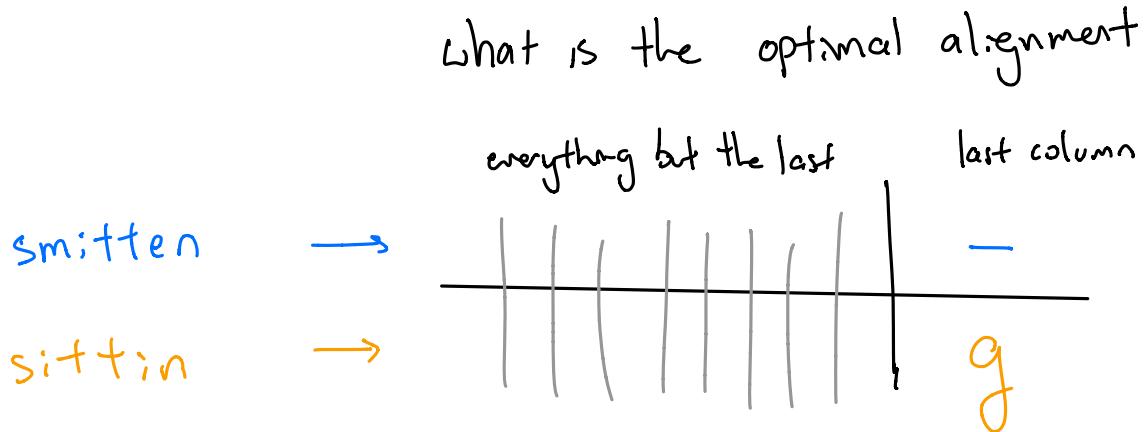
|   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|
| s | m | i | t | t | e | n |
| s | i | t | t | i | n | g |
| 1 | 2 | 3 | 4 | 5 |   |   |

An optimal  
alignment

|   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|
| s | m | i | t | t | e | n | - |
| s | - | i | t | t | i | n | g |
| 1 |   |   |   |   | 2 |   | 3 |

# Edit Distance / Alignments

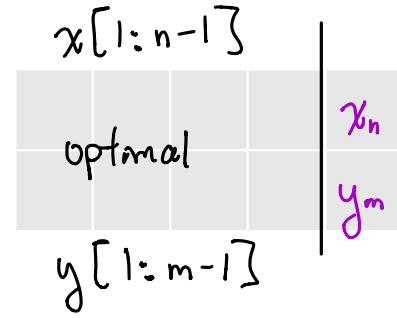
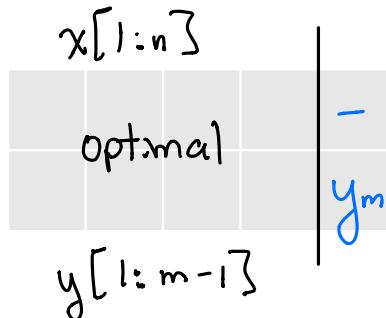
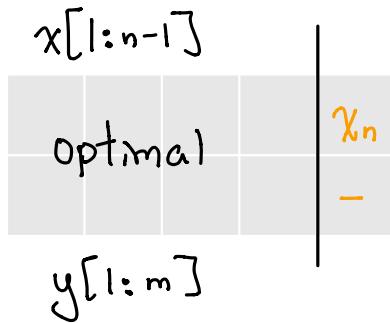
- **Input:** Two strings  $x \in \Sigma^n, y \in \Sigma^m$
- **Output:** The minimum cost alignment of  $x$  and  $y$ 
  - **Edit Distance** = cost of the minimum cost alignment



# Dynamic Programming

 $x[1:n] \quad y[1:m]$ 

- Consider the **optimal** alignment of  $x, y$
- Three choices for the final column
  - **Case I:** only use  $x$  ( $x_n, -$ )
  - **Case II:** only use  $y$  ( $-, y_m$ )
  - **Case III:** use one symbol from each ( $x_n, y_m$ )



# Dynamic Programming

- Consider the **optimal** alignment of  $x, y$
- **Case I:** only use  $x$  ( $x_n, -$ )
  - deletion + optimal alignment of  $x_{1:n-1}, y_{1:m}$
- **Case II:** only use  $y$  ( $-, y_m$ )
  - insertion + optimal alignment of  $x_{1:n}, y_{1:m-1}$
- **Case III:** use one symbol from each ( $x_n, y_m$ )
  - If  $x_n = y_m$ : optimal alignment of  $x_{1:n-1}, y_{1:m-1}$
  - If  $x_n \neq y_m$ : mismatch + opt. alignment of  $x_{1:n-1}, y_{1:m-1}$

To decide which case is the best, I need to know the edit distance btw  $x[1:i], y[1:j]$

# Dynamic Programming

$$0 \leq i \leq n \quad 0 \leq j \leq m \Rightarrow O(nm) \text{ problems}$$

- $\text{OPT}(i, j)$  = cost of opt. alignment of  $x_{1:i}$  and  $y_{1:j}$
- **Case I:** only use  $x$  ( $x_i, -$ )  $1 + \text{OPT}(i-1, j)$
- **Case II:** only use  $y$  ( $-, y_j$ )  $1 + \text{OPT}(i, j-1)$
- **Case III:** use one symbol from each ( $x_i, y_j$ )

$$= \begin{cases} \text{OPT}(i-1, j-1) + 1 & \text{if } x_i \neq y_j \\ \text{OPT}(i-1, j-1) & \text{if } x_i = y_j \end{cases}$$

$$\text{OPT}(i, j) = \begin{cases} \min \left\{ 1 + \text{OPT}(i-1, j), 1 + \text{OPT}(i, j-1), \text{OPT}(i-1, j-1) \right\} & x_i = y_j \\ 1 + \min \left\{ \text{OPT}(i-1, j), \text{OPT}(i, j-1), \text{OPT}(i-1, j-1) \right\} & x_i \neq y_j \end{cases}$$

# Dynamic Programming

- $\text{OPT}(i, j)$  = cost of opt. alignment of  $x_{1:i}$  and  $y_{1:j}$
- **Case I:** only use  $x$  (  $x_i, -$  )
- **Case II:** only use  $y$  (  $-, y_j$  )
- **Case III:** use one symbol from each (  $x_i, y_j$  )

Recurrence:

$$\text{OPT}(i, j) = \begin{cases} 1 + \min\{\text{OPT}(i-1, j), \text{OPT}(i, j-1), \text{OPT}(i-1, j-1)\} \\ \min\{1 + \text{OPT}(i-1, j), 1 + \text{OPT}(i, j-1), \text{OPT}(i-1, j-1)\} \end{cases}$$

which case is "the min" tells you the final column of the alignment

Base Cases:

$$\text{OPT}(i, 0) = i, \text{OPT}(0, j) = j$$

Example

|   |   |   |   |   |
|---|---|---|---|---|
| p | e | - | r | t |
| b | e | a | s | t |

edit dist. of "beas" and "p"

x = pert

y = beast

$$b \neq p \Rightarrow 1 + \min \{ \text{OPT}(0,1), \text{OPT}(1,0), \text{OPT}(0,0) \}$$

|   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|
|   | - | b | e | a | s | t |
| - | 0 | 1 | 2 | 3 | 4 | 5 |
| p | 1 | 1 | 2 | 3 | 4 | 5 |
| e | 2 | 2 | 1 | 2 | 3 | 4 |
| r | 3 | 3 | 2 | 2 | 3 | 4 |
| t | 4 | 4 | 3 | 3 | 3 | 3 |

A diagram illustrating the edit distance computation. Red arrows point from the bottom-right cell (3) towards the left and upwards, tracing the path of edits. A red bracket above the first row highlights the 'b' cell, and a red bracket above the first column highlights the 'p' cell.

# Finding the Alignment

- $\text{OPT}(i, j) = \text{cost of opt. alignment of } x_{1:i} \text{ and } y_{1:j}$
- **Case I:** only use  $x$  (  $x_i, -$  )
- **Case II:** only use  $y$  (  $-, y_j$  )
- **Case III:** use one symbol from each (  $x_i, y_j$  )

# Edit Distance (“Bottom-Up”)

```
// All inputs are global vars
FindOPT(n,m):
    M[0,j] ← j, M[i,0] ← i

    for (i = 1,...,n):
        for (j = 1,...,m):
            if (xi = yj):
                M[i,j] = min{1+M[i-1,j], 1+M[i,j-1], M[i-1,j-1]}
            elseif (xi != yj):
                M[i,j] = 1+min{M[i-1,j], M[i,j-1], M[i-1,j-1]}

    return M[n,m]
```

$\left[ (n+1)(m+1) \text{ entries} \right] \times \left[ O(1) \text{ operations per entry} \right] = O(nm)$   
Space is also  $O(nm)$

# Ask the Audience

- Suppose **inserting/deleting costs  $\delta > 0$**  and **swapping  $a \leftrightarrow b$  costs  $c_{a,b} > 0$**
- Write a recurrence for the min-cost alignment

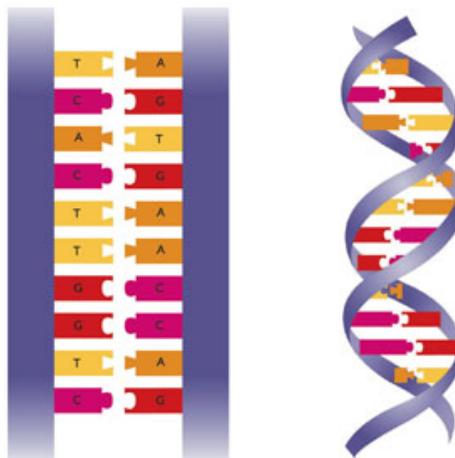
# Edit Distance Summary

- Compute the **edit distance**, or **min-cost alignment** between two strings in time/space  $O(nm)$
- Dynamic Programming:
  - Decide the final pair of symbols in the alignment
- Space can be prohibitive in practice
  - Compute edit distance in space  $O(\min\{n, m\})$
  - Can also find alignment in space  $O(n + m)$  using a clever divide-and-conquer algorithm!

# RNA Folding

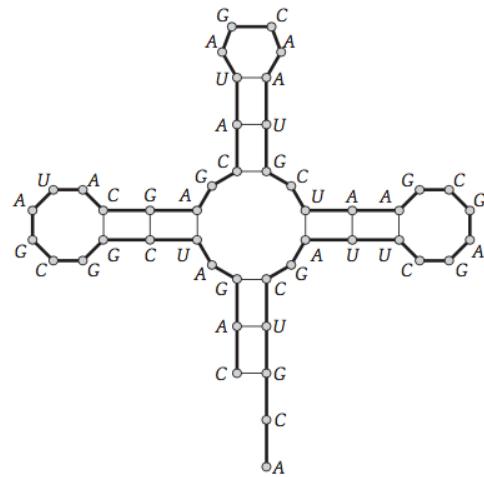
# DNA

- DNA is a string of four bases {A,C,G,T}
- Two complementary strands of DNA stick together and form a **double helix**
  - A—T and C—G are complementary pairs



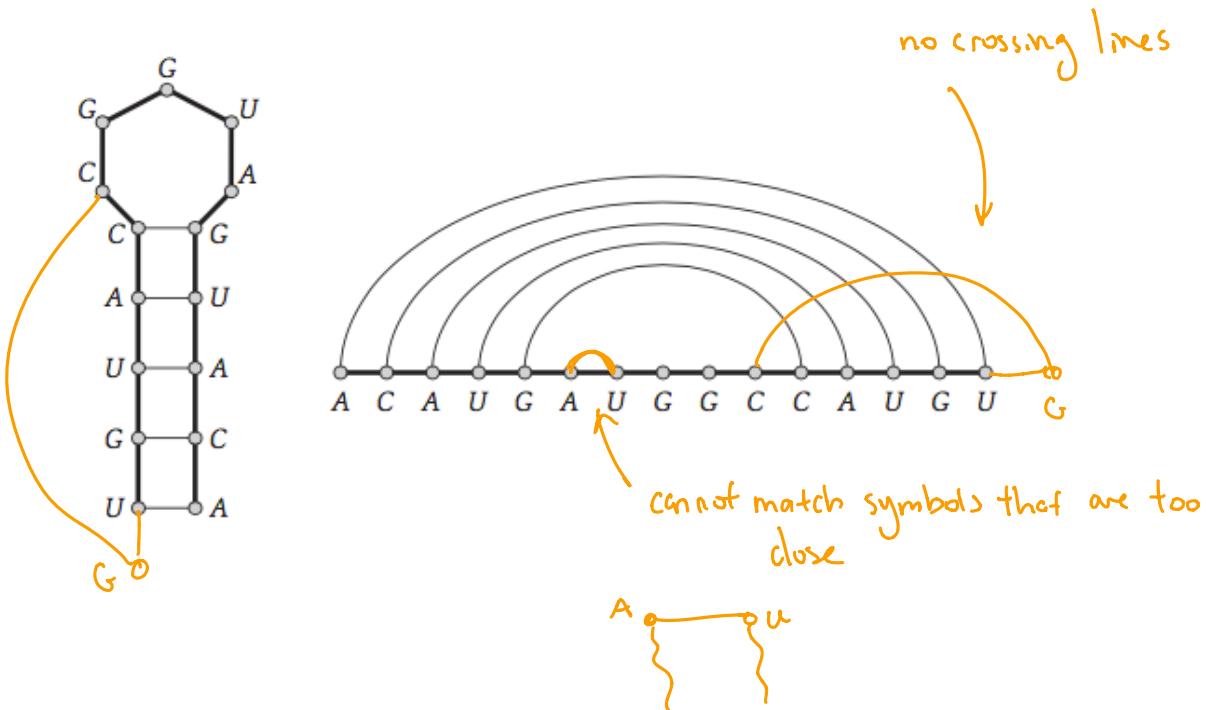
# RNA Folding

- RNA is a string of four bases {A,C,G,U}
- A single RNA strand sticks to itself and folds into complex structures
  - A—U and C—G are complementary pairs



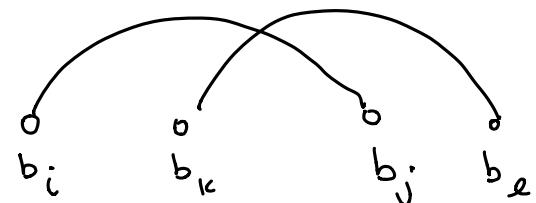
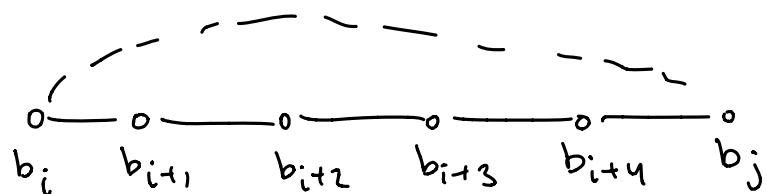
# RNA Folding

- RNA strand will try to **minimize energy** (form the most bonds) subject to **constraints**



# RNA Folding

- RNA is a string of bases  $b_1, \dots, b_n \in \{A, C, G, U\}$
- The structure is given by a set of **bonds**  $S$  consisting of pairs  $(i, j)$  with  $i < j$ 
  - **(Complements)** Only  $A - U$  or  $C - G$  can be paired
  - **(Matching)** No base  $b_i$  is in two pairs in  $S$
  - **(No Sharp Turns)** If  $(i, j) \in S$ , then  $i < j - 4$
  - **(Non-Crossing)** If  $(i, j), (k, \ell) \in S$  then it cannot be the case that  $i < k < j < \ell$



# RNA Folding

- **Input:** RNA sequence  $b_1, \dots, b_n \in \{A, C, G, U\}$
- **Output:** A set of pairs  $S \subseteq \{1, \dots, n\} \times \{1, \dots, n\}$ 
  - **Goal:** maximize the size of  $S$
  - **(Complements)** Only  $A - U$  or  $C - G$  can be paired
  - **(Matching)** No base  $b_i$  is in two pairs in  $S$
  - **(No Sharp Turns)** If  $(i, j) \in S$ , then  $i < j - 4$
  - **(Non-Crossing)** If  $(i, j), (k, \ell) \in S$  then it cannot be the case that  $i < k < j < \ell$

# Dynamic Programming

- Let  $O$  be the optimal set of pairs for  $b_1 \dots b_n$
- Case 1:**  $n$  pairs with nothing in  $O$

$O$  is the optimal set of pairs for  $b_1 \dots b_{n-1}$

- Case 2:**  $n$  pairs with some  $t < n - 4$  in  $O$

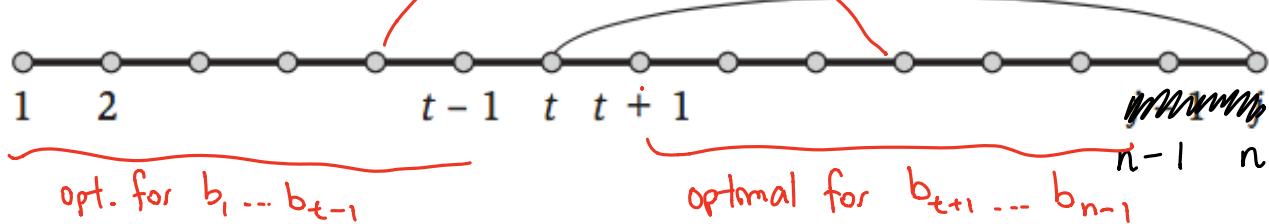
$O$  is opt for  $b_1 \dots b_{t-1}$

+ opt for  $b_{t+1} \dots b_{n-1}$

+  $(t, n)$

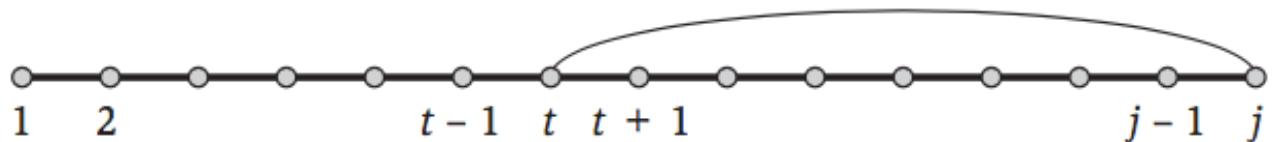
no sharp turns

can't happen by non-crossing



# Dynamic Programming

- Let  $O_{i,j}$  be the optimal set of pairs for  $b_i \cdots b_j$
- **Case 1:**  $j$  pairs with nothing in  $O_{i,j}$
- **Case 2:**  $j$  pairs with some  $t < j - 4$  in  $O_{i,j}$



# Dynamic Programming

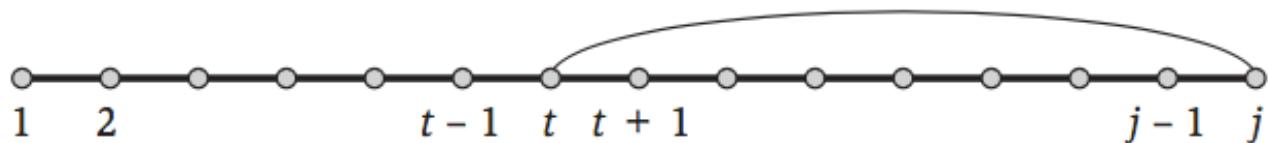
- Let  $\text{OPT}(i, j)$  be the opt. **number** of pairs for  $b_i \dots b_j$
- Case 1:**  $j$  pairs with nothing in  $O_{i,j}$

$$\text{OPT}(i, j) = \text{OPT}(i, j-1)$$

- Case 2t:**  $j$  pairs with  $t < j - 4$  in  $O_{i,j}$

- $$\text{OPT}(i, j) = 1 + \text{OPT}(t+1, j-1) + \text{OPT}(i, t-1)$$

- Consider all  $i \leq t < j-4$  s.t.  $b_t, b_j$  are complements



# Dynamic Programming

- Let  $\text{OPT}(i, j)$  be the opt. **number** of pairs for  $b_i \dots b_j$
- Case 1:**  $j$  pairs with nothing in  $O_{i,j}$
- Case 2t:**  $j$  pairs with  $t < j - 4$  in  $O_{i,j}$

**Recurrence:**

$$\begin{aligned} \text{OPT}(i, j) \\ = \max\{\text{OPT}(i, j - 1), \max\{\text{OPT}(i, t - 1) + \text{OPT}(t + 1, j - 1)\}\} \end{aligned}$$

**Base Cases:**

$$\text{OPT}(i, j) = 0 \text{ if } i \geq j - 4$$

Maximum over all  $t$  such that

- $i \leq t < j - 4$
- $b_t, b_j$  are compatible bases

Because of no-sharp turns

# Filling the Table

**Sequence:** *ACCGGUAGU*

**Recurrence:**

$$\text{OPT}(i, j) = \max \left\{ \text{OPT}(i, j - 1), \max_{\text{possible } t} \{ \text{OPT}(i, t - 1) + \text{OPT}(t + 1, j - 1) \} \right\}$$

|       | 6 | 7 | 8 | j = 9 |
|-------|---|---|---|-------|
| 4     | 0 | 0 | 0 |       |
| 3     | 0 | 0 |   |       |
| 2     | 0 |   |   |       |
| i = 1 |   |   |   |       |

# RNA Folding Summary

- Compute the **optimal RNA folding** in time  $O(n^3)$  and space  $O(n^2)$
- **Dynamic Programming:**
  - Decide on an optimal pair  $b_t - b_n$
  - Remaining RNA is two non-overlapping pieces
  - **Adding variables:** one subproblem for each interval
- **Non-crossing** and **matching** are critical
  - Think about how the dynamic programming algorithm changes if we remove each of the conditions