

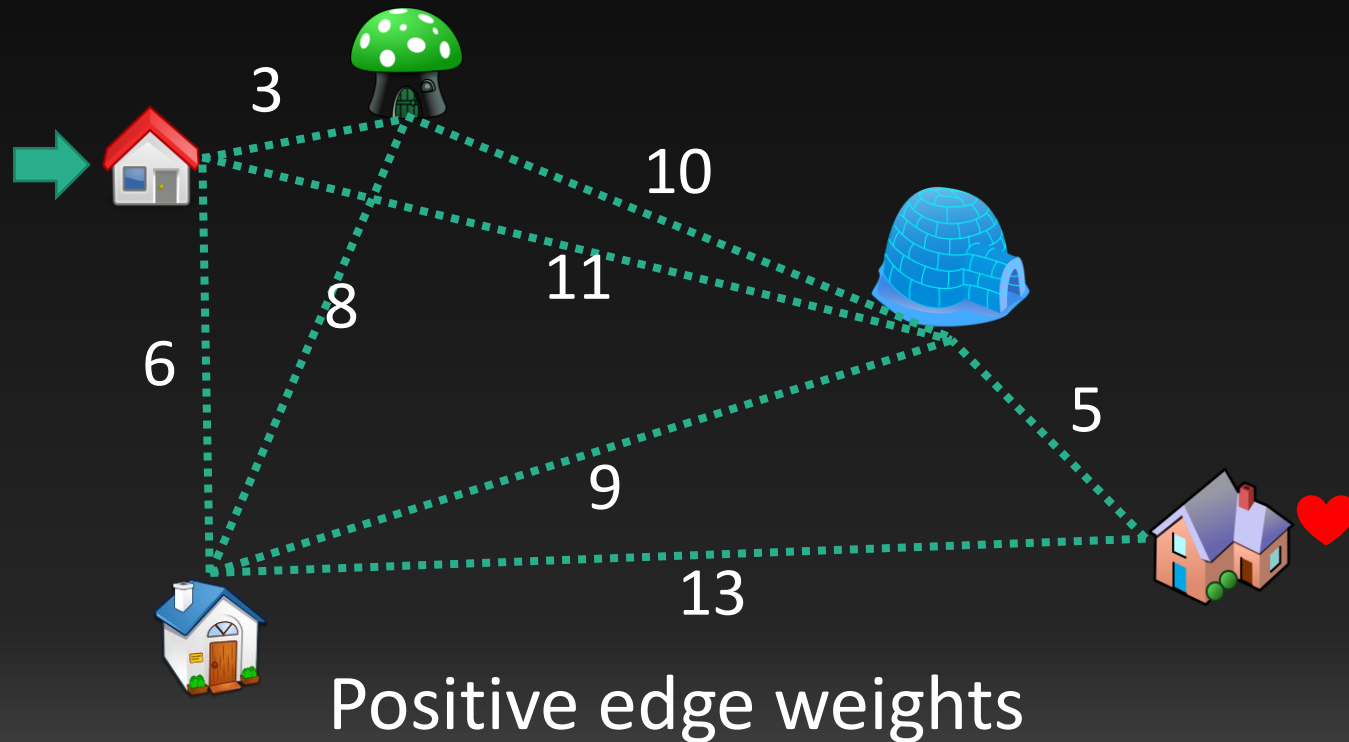
CS 4800: Algorithms & Data

Lecture 17

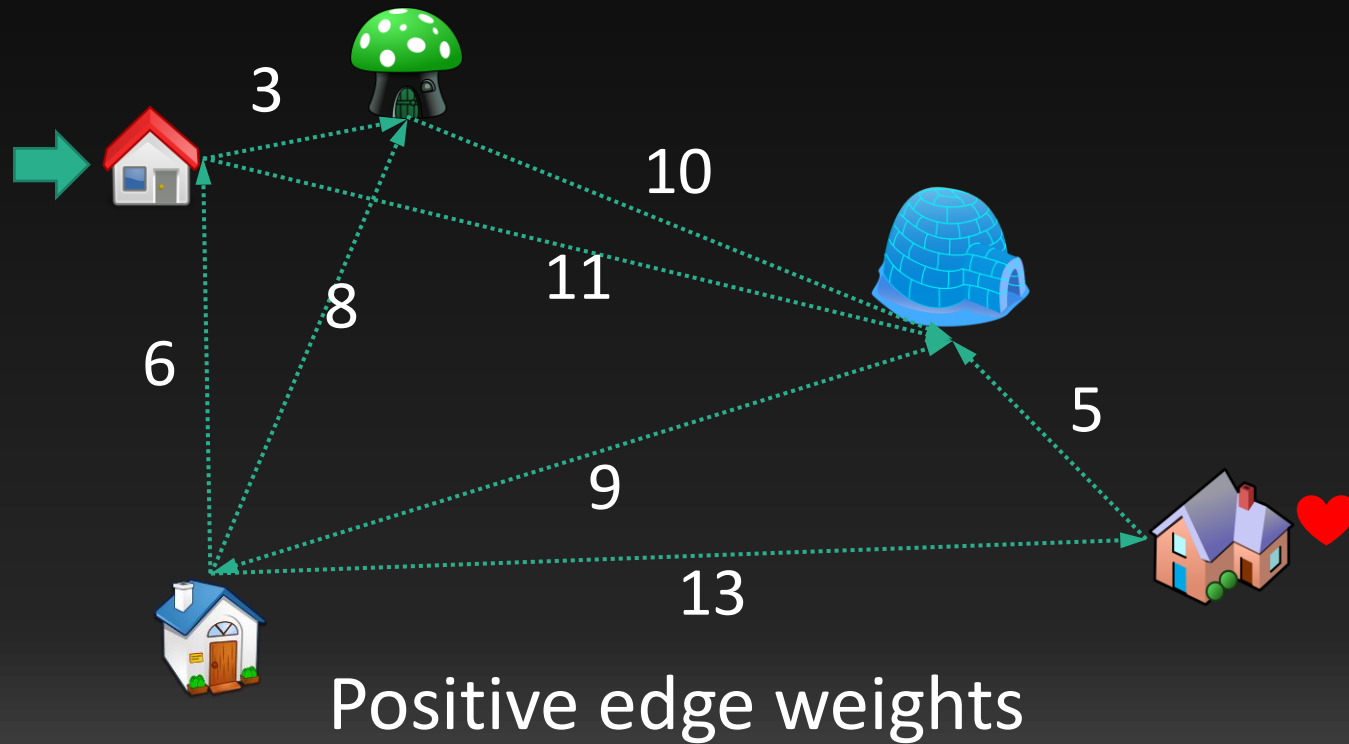
March 20, 2018

Shortest paths

What is the fastest way to get from A to B?

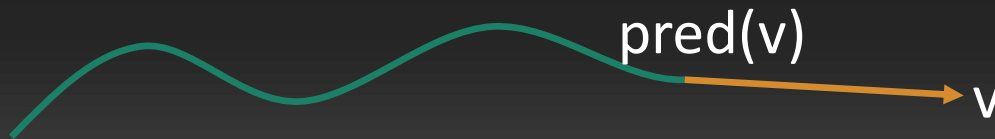


Directed graphs



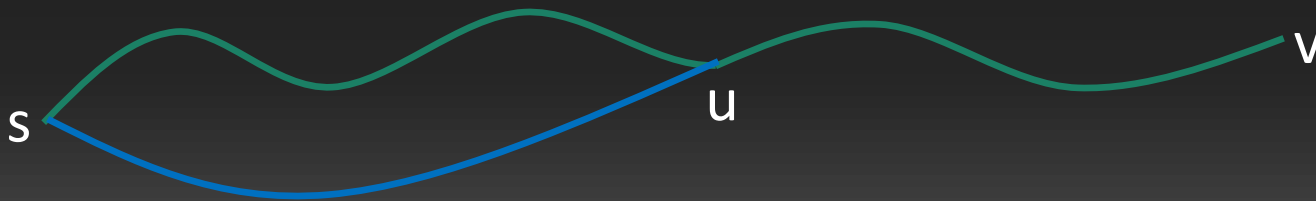
Dynamic programming

- Source vertex s
- $d(v)$: length of shortest **tentative** path from s to v
- $d^*(v)$: length of shortest path from s to v
- $\text{pred}(v)$: predecessor of v in shortest **tentative** path from s to v



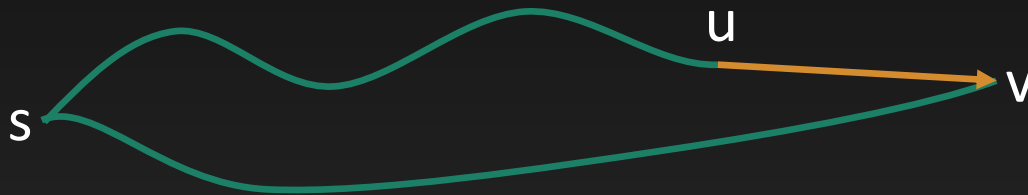
Optimal substructure

- Consider **shortest path P** from s to v
- Let u be a vertex on P
- The **subpath of P** from s to u must be shortest path from s to u
- If there is a **shorter path** from s to u then there is a shorter path from s to v than P



Relation among shortest distances

- Consider arbitrary edge (u,v)
- $d^*(v) \leq d^*(u) + w(u, v)$
- The path $s \rightarrow u \rightarrow v$ is a feasible path from s to v



- Edge (u,v) is **tense** if $d(v) > d(u) + w(u, v)$
- When a tense edge is found, can improve $d(v)$

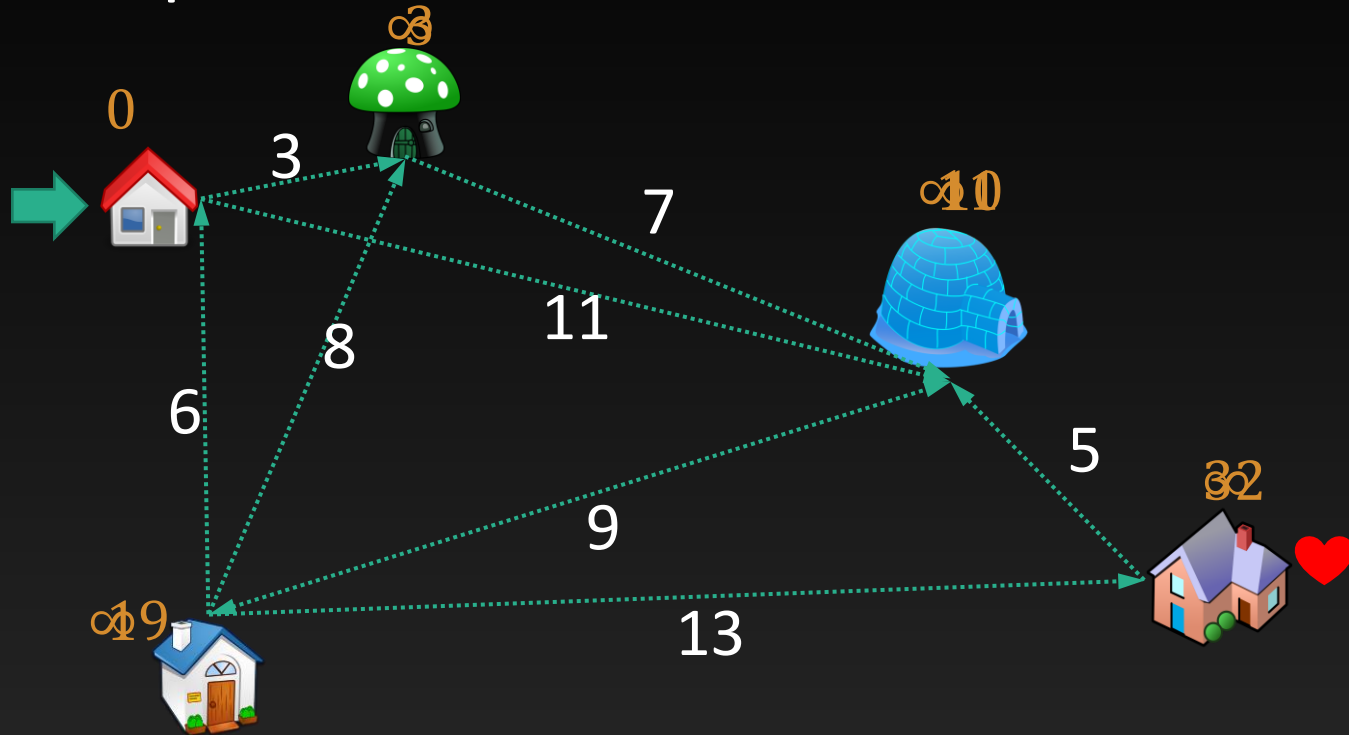
Generic shortest path algorithm

- Initialize $d(s) = 0$ and $d(v) = \infty$ for all $v \neq s$
- $Q \leftarrow \{s\}$
- While $Q \neq \emptyset$
 - Remove some u from Q
 - For all edges $u \rightarrow v$
 - If $d(v) > d(u) + w(u, v)$
 - $d(v) \leftarrow d(u) + w(u, v)$
 - $pred(v) \leftarrow u$
 - If $v \notin Q$, put v in Q . Otherwise, DecreaseKey(v).

Dijkstra's algorithm

- Initialize $d(s) = 0$ and $d(v) = \infty$ for all $v \neq s$
- $Q \leftarrow \{s\}$
- While $Q \neq \emptyset$
 - **Remove u with minimum $d(u)$ from Q**
 - For all edges $u \rightarrow v$
 - If $d(v) > d(u) + w(u, v)$
 - $d(v) \leftarrow d(u) + w(u, v)$
 - $pred(v) \leftarrow u$
 - If $v \notin Q$, put v in Q . Otherwise, DecreaseKey(v).

Example



Correctness of Dijkstra's

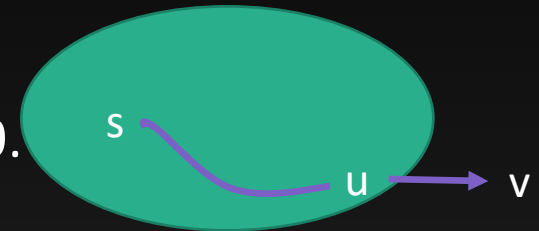
Theorem. Let S be set of nodes removed from Q . For all v in S , we have $d(v)=d^*(v)$ when v is removed from Q .

Proof. Induction over number of iterations.

First node to be removed is s and $d(s) = d^*(s) = 0$.

Assume claim is true for first k nodes.

Let v be the $(k+1)^{\text{st}}$ about to be removed. Let $u = \text{pred}(v)$.



Correctness of Dijkstra's

Let v be the $k+1^{\text{st}}$ about to be removed. Let $u = \text{pred}(v)$.

u is removed from Q before (when we set $\text{pred}(v) = u$), so $d(u) = d^*(u)$.

Consider any other path P from s to v not via edge (u,v) .

P must leave S at some point via edge (x,y) .

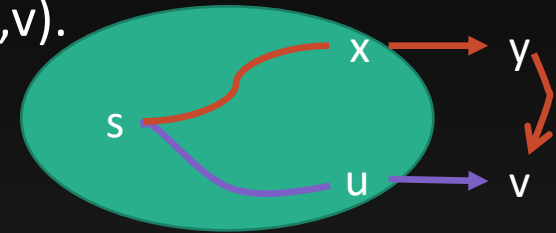
v is about to be removed, not y , so $d(v) \leq d(y)$.

x is removed from Q so $d(x) = d^*(x)$

$d(y) \leq d(x) + w(x, y) \leq \text{distance from } s \text{ to } y \text{ on } P$

Thus, $d(v) \leq \text{Length}(P)$.

Therefore, $d(v) = d^*(v)$.



Running time

- Initialize $d(s) = 0$ and $d(v) = \infty$ for all $v \neq s$
- $Q \leftarrow \{s\}$
- While $Q \neq \emptyset$

V times • **Remove u with minimum $d(u)$ from Q** $\leftarrow O(\log V)$

- For all edges $u \rightarrow v$
 - If $d(v) > d(u) + w(u, v)$
 - $d(v) \leftarrow d(u) + w(u, v)$
 - $pred(v) \leftarrow u$

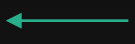
E times • if $v \notin Q$, insert v into Q . Otherwise DecreaseKey(v) $\leftarrow O(\log V)$

$O((V+E)\log V)$ time

Breadth-first search

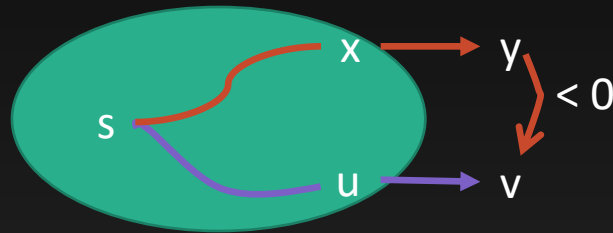
- All edge weights are 1
- Distance = #edges on the path

Breadth-first search

- Initialize $d(s) = 0$ and $d(v) = \infty$ for all $v \neq s$
- $Q \leftarrow (s,)$  Q is a queue: first in first out
- While $Q \neq \emptyset$
 - **Remove first u in Q**
 - For all edges $u \rightarrow v$
 - If $d(v) > d(u) + 1$
 - $d(v) \leftarrow d(u) + 1$
 - $pred(v) \leftarrow u$
 - **Put v last in Q**

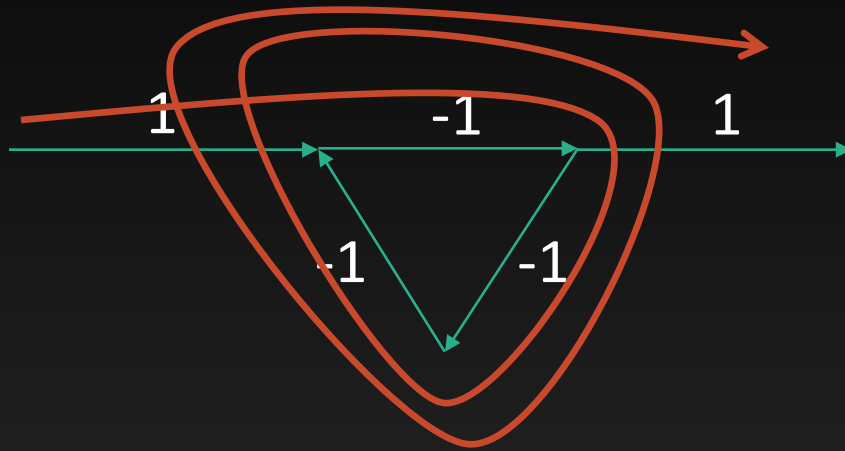
Negative weights?

- What goes wrong with previous proof?



- When v is removed, $d(v) < d(y)$ for all unremoved y so no way shortest path goes from s to v via y

Infinitely short path?



Restrict our attention to the case
with no negative cycles