

Lecture 7 17 July 2013

Chain Rule & Total Deriv

Unconstrained Optimization

Second Derivative Test

Lagrange Multipliers

High dimensional Chain Rule & Total Derivative

Recall $f(x+\Delta x, y+\Delta y) \approx f(x,y) + \partial_x f(x,y) \Delta x + \partial_y f(x,y) \Delta y$

Chain Rule: $\partial_a (f(x(a,b), y(a,b))) = \partial_x f \partial_a x + \partial_y f \partial_a y$
 $= \frac{\partial f}{\partial x} \frac{\partial x}{\partial a} + \frac{\partial f}{\partial y} \frac{\partial y}{\partial a}$

Similarly for $\partial_b f(x(a,b), y(a,b))$.

how much
f changes
per change
in x

how much
x changes
per change
in a

⌚

Total derivative. Let $f(t, x, y, z)$ be temperature of ocean at time t & pos x, y, z .

If a submarine travels along curve $x(t), y(t), z(t)$, what is total derivative of temp wrt time?

$$\frac{d}{dt} [f(t, x(t), y(t), z(t))] = \partial_t f + \underbrace{\partial_x f \frac{dx}{dt} + \partial_y f \frac{dy}{dt} + \partial_z f \frac{dz}{dt}}_{\text{other vars } x, y, z \text{ are not held constant}}$$

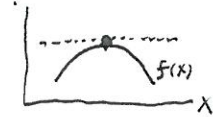
Compare to partial deriv $\partial_t f$ - other vars held constant

Unconstrained Optimization

If (x,y) is a local min or max of $f(x,y)$
 then $\vec{\nabla} f(x,y) = 0$ (assuming differentiability)

Comments:

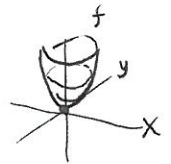
- Like 1d: if x is local min $f(x)$, $f'(x) = 0$



- Tangent plane is flat



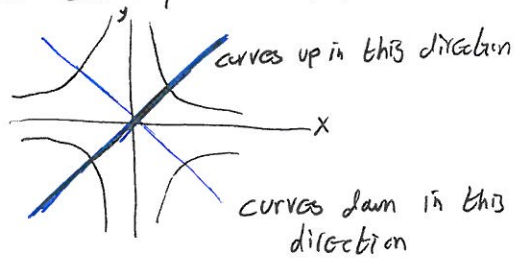
- If $\vec{\nabla} f(x,y) = 0$ then (x,y) is critical point of f
 May be max/min/saddle/other.



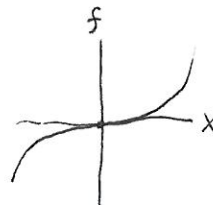
Examples: $f(x,y) = x^2 + y^2$ has local min at $(0,0)$

$f(x,y) = xy$ has saddle point at $(0,0)$

Level sets



$f(x,y) = x^5$



Not saddle. at $(0,0)$

Second Derivative in 2d

Let (x, y) be critical point of $f(x, y)$, ($\nabla f(x, y) = 0$)

If $\det \begin{pmatrix} f_{xx}(x, y) & f_{xy}(x, y) \\ f_{xy}(x, y) & f_{yy}(x, y) \end{pmatrix} > 0$ & $f_{xx}(x, y) > 0$, local min.

If $\det \begin{pmatrix} f_{xx}(x, y) & f_{xy}(x, y) \\ f_{xy}(x, y) & f_{yy}(x, y) \end{pmatrix} > 0$ & $f_{xx}(x, y) < 0$, local max

If $\det \begin{pmatrix} \dots & \dots \\ \dots & \dots \end{pmatrix} < 0$, saddle point.

Otherwise, inconclusive

Example:

$$f(x, y) = x^2 + y^2 \text{ at } (0, 0).$$

$$\nabla f(x, y) = (2x, 2y), \quad \nabla f(0, 0) = (0, 0).$$

$$H = \begin{pmatrix} f_{xx} & f_{xy} \\ f_{yx} & f_{yy} \end{pmatrix} = \begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix}.$$

$$\det H = 4 > 0.$$

Local max or min.
 $f_{xx} > 0$, local min.

$$f(x, y) = xy$$

$$\nabla f(x, y) = (y, x) \quad \nabla f(0, 0) = (0, 0).$$

$$H = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

$$\det H = -1 < 0. \text{ Saddle.}$$

Unconstrained Optimization Problems

To find min/max of $f(x,y)$

- Find critical points, where $\vec{\nabla} f(x,y) = 0$
- If necessary, use 2nd deriv test to verify that it is max/min.

Example: $f(x,y) = x^2 - x + y^2 + y$

$$\nabla f(x,y) = (2x-1, 2y+1) = (0,0) \Rightarrow \begin{matrix} x = \frac{1}{2} \\ y = -\frac{1}{2} \end{matrix}$$

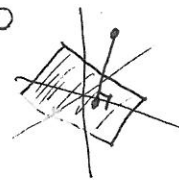
Critical point $(\frac{1}{2}, -\frac{1}{2})$

$$\begin{pmatrix} f_{xx} & f_{xy} \\ f_{xy} & f_{yy} \end{pmatrix} = \begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix} \text{ has pos det. Local min}$$

Posing Unconstrained Optimization

- Quantify Search space
 - If there is a constraint, remove it and lose one degree of freedom
- Quantify objective
 - Simplify (remove/add log or $\sqrt{\quad}$ or e^x or $(\cdot)^2$)
 - Find critical points

Example: Find the point on the plane $x+y+z=0$ that is closest to $(1, 2, 3)$.



Need a function measuring distance of an arbitrary point on the plane to $(1, 2, 3)$

Distance of (x, y, z) to $(1, 2, 3)$ is $\sqrt{(x-1)^2 + (y-2)^2 + (z-3)^2}$

The plane's constraint. Given x, y , it specifies z .
Remove z altogether $z = -x - y$

$$\min \sqrt{(x-1)^2 + (y-2)^2 + (-x-y-3)^2}$$

But why minimize distance. Min distance squared

$$\boxed{\min (x-1)^2 + (y-2)^2 + (x+y+3)^2}$$

$$f(x, y) = (x-1)^2 + (y-2)^2 + (x+y+3)^2$$

$$\nabla f = (2(x-1) + 2(x+y+3), 2(y-2) + 2(x+y+3))$$

$$= (4x + 2y + 4, 2x + 4y + 2) = (0, 0) \Rightarrow \begin{cases} 4x + 2y + 4 = 0 \\ 2x + 4y + 2 = 0 \end{cases}$$

$$\Rightarrow \begin{cases} x = -1 \\ y = 0 \end{cases}$$

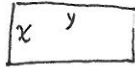
At $x = -1, y = 0, z = +1$.

Nearest point is $(-1, 0, 1)$

Lagrange Multipliers - Constrained Optimization

Can solve constrained optimization problems directly

Ex: Find rectangle of largest area given perimeter P .



$$\max xy \text{ subject to } 2x+2y = P.$$

- could solve for y & view as unconstrained problem
- easy in this case, though in some cases (esp if constraint nonlinear)
cumbersome

Standard Form:

$$\max/\min f(x,y) \text{ subject to } g(x,y) = 0$$

To solve with Lagrange Multipliers:

- Introduce variable λ (Lagrange multiplier)

- Form Lagrangian

$$\mathcal{L}(x,y,\lambda) = f(x,y) + \lambda g(x,y).$$

- Search for critical points in (x,y,λ)

- Set $\partial_x \mathcal{L} = 0$

- $\partial_y \mathcal{L} = 0$

- $\partial_\lambda \mathcal{L} = 0.$

- solve for $x, y, \lambda.$

Rectangle of Largest area given perim P

Ex: $\max xy$ s.t. $2x+2y-P=0$

$$\mathcal{L}(x, y, \lambda) = xy + \lambda(2x+2y-P)$$

$$\partial_x \mathcal{L} = y + 2\lambda = 0$$

$$\partial_y \mathcal{L} = x + 2\lambda = 0$$

$$\partial_\lambda \mathcal{L} = 2x+2y-P = 0$$

$$\Rightarrow \begin{matrix} y = -2\lambda \\ x = -2\lambda \end{matrix} \Rightarrow x=y \Rightarrow \text{Square!}$$
$$x=y=P/4$$

Justification of Lagrange Multipliers

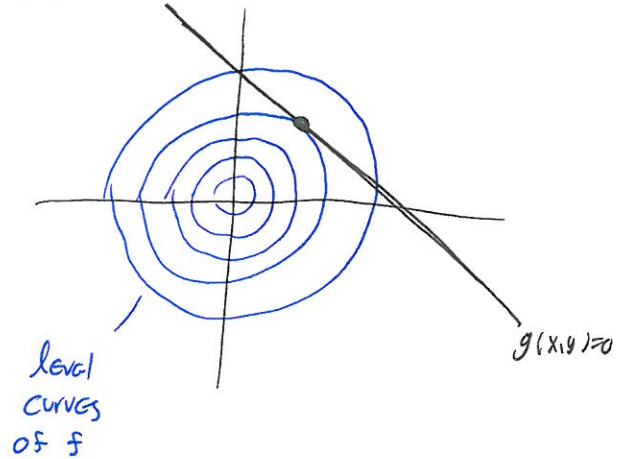
$$\max/\min f(x,y) \text{ st } g(x,y)=0$$

$$\mathcal{L} = f(x,y) + \lambda g(x,y)$$

$$\nabla \mathcal{L} = 0 \Rightarrow \nabla f(x,y) + \lambda \nabla g(x,y) = 0$$

∇f is parallel to ∇g at
constrained extremum

So level curves of f & g are
tangent.



If level curves of f & g
werent tangent, you could
move along constraint
and increase OR decrease
objective

