

18.085

Name: Paul Hand

8 March 2012
 Computational Science and Engineering I
 Paul E. Hand
 hand@math.mit.edu

Quiz 1

Rules: Open notes, open book, closed electronics. Please show all of your work.

1. (20 points) Find all the points in the null space of A .

$$A = \begin{pmatrix} 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} a \\ b \\ c \\ d \\ e \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

Use back substitution

$$\begin{aligned} e &= 0 && (5^{\text{th}} \text{ row}) \\ e &= 0 && (4^{\text{th}} \text{ row}) \\ d &= 0 && (3^{\text{rd}} \text{ row}) \\ b + c &= 0 && (2^{\text{nd}} \text{ row}) && c = -b \\ a + b &= 0 && (1^{\text{st}} \text{ row}) && a = -b. \end{aligned}$$

Any value of b is permissible.

All points are given by $\begin{pmatrix} -b \\ b \\ -b \\ 0 \\ 0 \end{pmatrix} = b \begin{pmatrix} -1 \\ 1 \\ -1 \\ 0 \\ 0 \end{pmatrix}$

2. (20 points) Find a basis for the space of points (w, x, y, z) satisfying

$$w + 2x + 3y + 4z = 0$$

4 unknowns. 1 eqn.

View eqn as constraint on w given x, y, z .

The set of all points satisfying $w + 2x + 3y + 4z = 0$

is

$$\begin{pmatrix} -2x - 3y - 4z \\ x \\ y \\ z \end{pmatrix} = x \begin{pmatrix} -2 \\ 1 \\ 0 \\ 0 \end{pmatrix} + y \begin{pmatrix} -3 \\ 0 \\ 1 \\ 0 \end{pmatrix} + z \begin{pmatrix} -4 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

A ~~the~~ basis is $\begin{pmatrix} -2 \\ 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} -3 \\ 0 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} -4 \\ 0 \\ 0 \\ 1 \end{pmatrix}$.

We observe these vectors are independent:

$$c_1 \begin{pmatrix} -2 \\ 1 \\ 0 \\ 0 \end{pmatrix} + c_2 \begin{pmatrix} -3 \\ 0 \\ 1 \\ 0 \end{pmatrix} + c_3 \begin{pmatrix} -4 \\ 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

$$\begin{aligned} \Rightarrow c_1 &= 0 && \text{(second row)} \\ c_2 &= 0 && \text{(third row)} \\ c_3 &= 0 && \text{(4th row)} \end{aligned}$$

3. (20 points) Find the rank of B . Justify your answer completely.

$$B = \begin{pmatrix} 1 & 0 & 0 & 0 & 1 & 1 \\ 1 & 1 & 0 & 0 & 0 & 1 \\ 1 & 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 \end{pmatrix}$$

$\underbrace{\quad\quad\quad}_{b_1}$
 $\underbrace{\quad\quad\quad}_{b_2}$
 $\underbrace{\quad\quad\quad}_{b_3}$
 $\underbrace{\quad\quad\quad}_{b_4}$
 $\underbrace{\quad\quad\quad}_{b_5}$
 $\underbrace{\quad\quad\quad}_{b_6}$

Observe $b_5 = b_1 + b_4 - b_2$
 $b_6 = b_1 + b_4 - b_3$.

The first four columns are linearly independent

$$c_1 \begin{pmatrix} 1 \\ 1 \\ 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} + c_2 \begin{pmatrix} 0 \\ 1 \\ 1 \\ 1 \\ 0 \\ 0 \end{pmatrix} + c_3 \begin{pmatrix} 0 \\ 0 \\ 1 \\ 1 \\ 1 \\ 0 \end{pmatrix} + c_4 \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

$$\begin{aligned} \Rightarrow c_4 &= 0 && (6^{\text{th}} \text{ row}) \\ c_3 + c_4 &= 0 && (5^{\text{th}} \text{ row}) \Rightarrow c_3 = 0 \\ c_2 + c_3 + c_4 &= 0 && (4^{\text{th}} \text{ row}) \Rightarrow c_2 = 0 \\ c_1 + c_2 + c_3 &= 0 && (3^{\text{rd}} \text{ row}) \Rightarrow c_1 = 0. \end{aligned}$$

Only linear combination of b_1, b_2, b_3, b_4 that is 0 is the trivial combination.

Rank is 4.

4. (20 points) Find the LU decomposition of C .

$$C = \begin{pmatrix} 1 & 0 & 0 & 0 & 1 \\ -1 & 1 & 0 & 0 & 1 \\ -1 & -1 & 1 & 0 & 1 \\ -1 & -1 & -1 & 1 & 1 \\ -1 & -1 & -1 & -1 & 1 \end{pmatrix}$$

$$\begin{cases} l_{21} = -1 \\ l_{31} = -1 \\ l_{41} = -1 \\ l_{51} = -1 \end{cases}$$

Subtract -1 * first row from all others

$$C = \begin{pmatrix} 1 & & & & \\ -1 & 1 & & & \\ -1 & & 1 & & \\ -1 & & & 1 & \\ -1 & & & & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 2 \\ 0 & -1 & 1 & 0 & 2 \\ 0 & -1 & -1 & 1 & 2 \\ 0 & -1 & -1 & -1 & 2 \end{pmatrix}$$

$$\begin{cases} l_{32} = -1 \\ l_{42} = -1 \\ l_{52} = -1 \end{cases}$$

Subtract (-1) * 2nd row from 3rd-5th

$$C = \begin{pmatrix} 1 & & & & \\ -1 & 1 & & & \\ -1 & -1 & 1 & & \\ -1 & -1 & & 1 & \\ -1 & -1 & & & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 2 \\ 0 & 0 & 1 & 0 & 4 \\ 0 & 0 & -1 & 1 & 4 \\ 0 & 0 & -1 & -1 & 4 \end{pmatrix}$$

$$\begin{cases} l_{43} = -1 \\ l_{53} = -1 \end{cases}$$

Subtract (-1) * 3rd row from 4th-5th

$$C = \begin{pmatrix} 1 & & & & \\ -1 & 1 & & & \\ -1 & -1 & 1 & & \\ -1 & -1 & & 1 & \\ -1 & -1 & & & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 2 \\ 0 & 0 & 1 & 0 & 4 \\ 0 & 0 & 0 & 1 & 8 \\ 0 & 0 & 0 & -1 & 8 \end{pmatrix}$$

$$l_{54} = -1$$

Subtract (-1) * 4th row from 5th

$$C = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ -1 & 1 & 0 & 0 & 0 \\ -1 & -1 & 1 & 0 & 0 \\ -1 & -1 & -1 & 1 & 0 \\ -1 & -1 & -1 & -1 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 2 \\ 0 & 0 & 1 & 0 & 4 \\ 0 & 0 & 0 & 1 & 8 \\ 0 & 0 & 0 & 0 & 16 \end{pmatrix} / 4$$

5. (20 points) A way to find the inverse of a matrix.

- (a) (4 points) Suppose B is a 4×4 matrix. For what vector y is $By = 2\text{nd column of } B + 3\text{rd column of } B$?
- (b) (8 points) Let A be a 4×4 nonsingular matrix. The solution to the linear system $Ax = b$ is given by $x = A^{-1}b$. If you want to find the 4th column of A^{-1} , what linear system could you solve?
- (c) (8 points) Inspired by (b), describe a method for finding the inverse of an $n \times n$ matrix. How many $n \times n$ linear systems would you need to solve?

$$a) \quad y = \begin{pmatrix} 0 \\ 1 \\ 1 \\ 0 \end{pmatrix}$$

b) $x = A^{-1} \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$ is 4th column of A^{-1} .

This is, to find the 4th column of A^{-1} ,
we could solve $Ax = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$

c) Find each column of A^{-1} individually.
The k^{th} column is given by solving $Ax = \begin{pmatrix} 0 \\ 0 \\ 0 \\ \vdots \\ 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} \leftarrow 1 \text{ in } k^{\text{th}} \text{ position}$

This method requires n linear solves
of $Ax = e_k$.

[Comment: when solving by LU, only
need to factorize $A=LU$ once!]