

CS4910: Deep Learning for Robotics

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T/F, 3:25-5:05pm
Behrakis Room 204

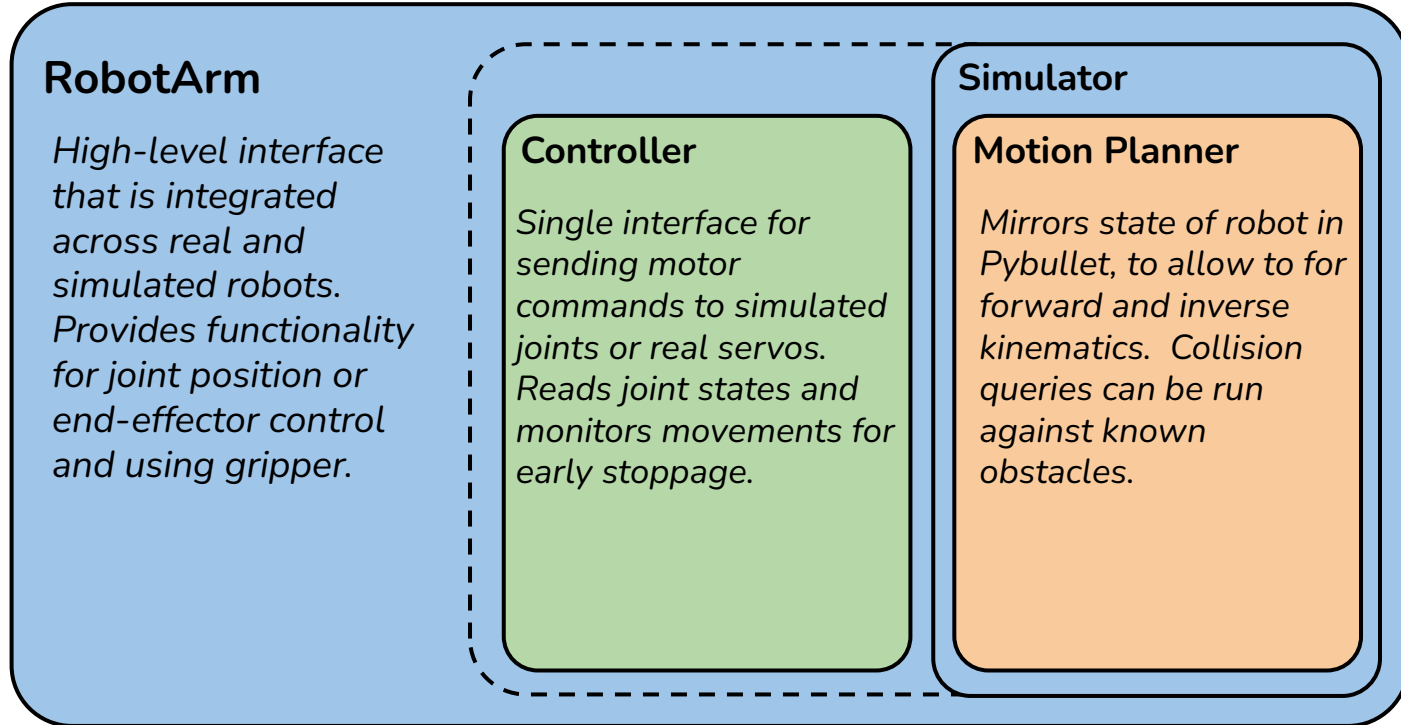
https://www.ccs.neu.edu/home/dmklee/cs4910_s22/index.html

<https://piazza.com/northeastern/spring2022/cs4910a/home>

Using nuro.arm API

github.com/dmkleee/nuro-arm

Overview of **robot** Module



RobotArm

- home
- active_mode
- passive_mode
- get_arm_jpos
- move_arm_jpos
- get_hand_pose
- move_hand_to
- open_gripper
- close_gripper
- set_gripper_state
- get_gripper_state
- mirror_planner

Controller

- monitor
- write_arm_jpos*
- write_gripper_state*

*unmonitored movements
with no collision checking

Simulator

Motion Planner

- is_collision_free
- is_collision_free_trajectory
- calculate_ik
- find_collisions
- mirror
- _teleport_arm

For more research-oriented work, you will mostly interact directly with **Controller** and **MotionPlanner**

```
import numpy as np
import gym
from nuro_arm import RobotArm

class ReacherEnv(gym.Env):
    def __init__(self,
                 *args,
                 render: bool=False,
                 ):
        self.robot = RobotArm('sim', headless=not render)

        # set up observation space, action space, goal_ee_pos
        pass

    def reset(self) -> np.ndarray:
        self.joint_state = np.random.uniform(*self.joint_limits)

        self.robot.mp._teleport_arm(self.joint_state)
        self.t_step = 0

        return self.joint_state.copy()

    def step(self, action: int):
        # update joint_state according to action

        self.robot.mp._teleport_arm(self.joint_state)

        ee_pos = self.robot.mp.pb_sim.get_hand_pose()[0]
        # calculate reward and success based on ee_pos and goal_ee_pos
```

For more research-oriented work, you will mostly interact directly with **Controller** and **MotionPlanner**

```
import numpy as np
import gym
from nuro_arm import RobotArm

class TopDownGraspingEnv(gym.Env):
    def __init__(self,
                 *args,
                 render: bool=False,
                 ):
        self.robot = RobotArm('sim', headless=not render)
        self.default_arm_jpos = [0, -1.1, 1.4, 1.3, 0]

        # add an object to simulation with pb.loadURDF
        # set up camera for observations
        # set up observation space, action space

    def reset(self) -> np.ndarray:
        self.reset_object()

        # to save time, teleport to default pos
        self.robot.mp._teleport_arm(self.default_arm_jpos)

        return self.get_obs() # camera takes photo

    def step(self, x, y, th):
        # here we consider continuous actions as example

        self.robot.open_gripper()
        self.robot.move_hand_to(pos=(x,y, self.pick_height),
                                pitch_roll=(-np.pi, th))

        self.robot.close_gripper()
        self.robot.move_arm_jpos(self.default_arm_jpos)

        # check object position or gripper state to determine reward
        return self.get_obs(), reward, done, info
```

Example scripts in nuro-arm repo

1. Mirroring robot in simulator

```
$ python nuro_arm/examples/real_sim_mirroring.py
```

2. Record movements

```
$ python nuro_arm/examples/record_movements.py
```

3. Complex motion*

```
$ python nuro_arm/examples/complex_motion.py
```

Camera module

- Calibration to calculate intrinsic and extrinsic parameters
- Aruco Tag localization
- Support for replicating real camera's images in simulator

Getting feedback

Please let me know if there are bugs or organizational issues that you notice with the API, I am happy to talk about possible fixes

On the horizon

Friday:

- HW3 questions and UNet implementation
- Discussion of Project

Next Tuesday:

- Quick Project Pitches
- Example Project Walk through

Next Friday:

- Special Topic Lecture

Survey to provide feedback



<https://forms.gle/AFCKEZuiRxpvFAYP7>