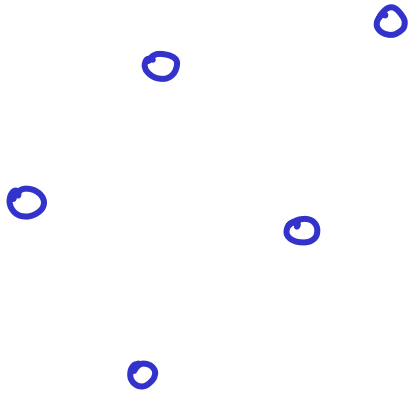


GRAPHS

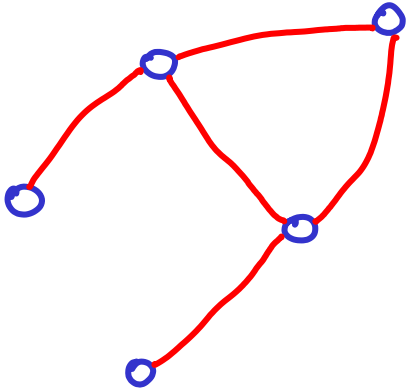
GRAPHS

vertices



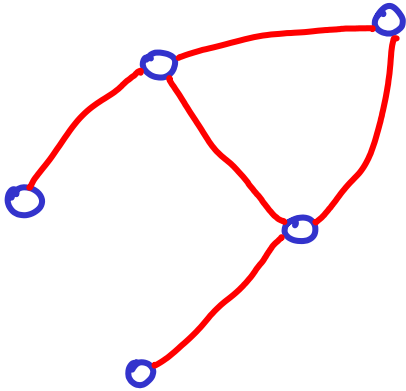
GRAPHS

vertices and edges



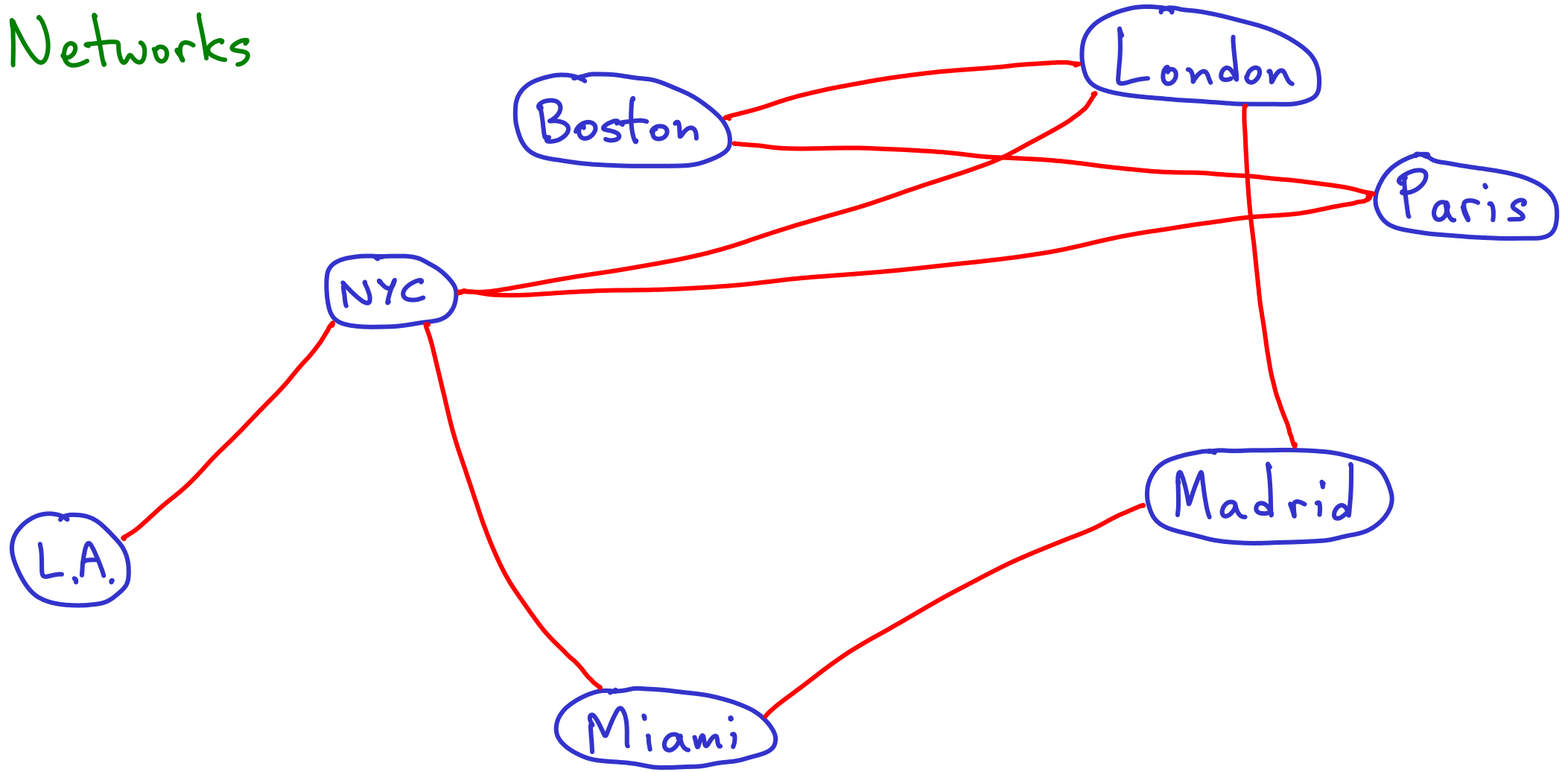
GRAPHS

vertices and edges

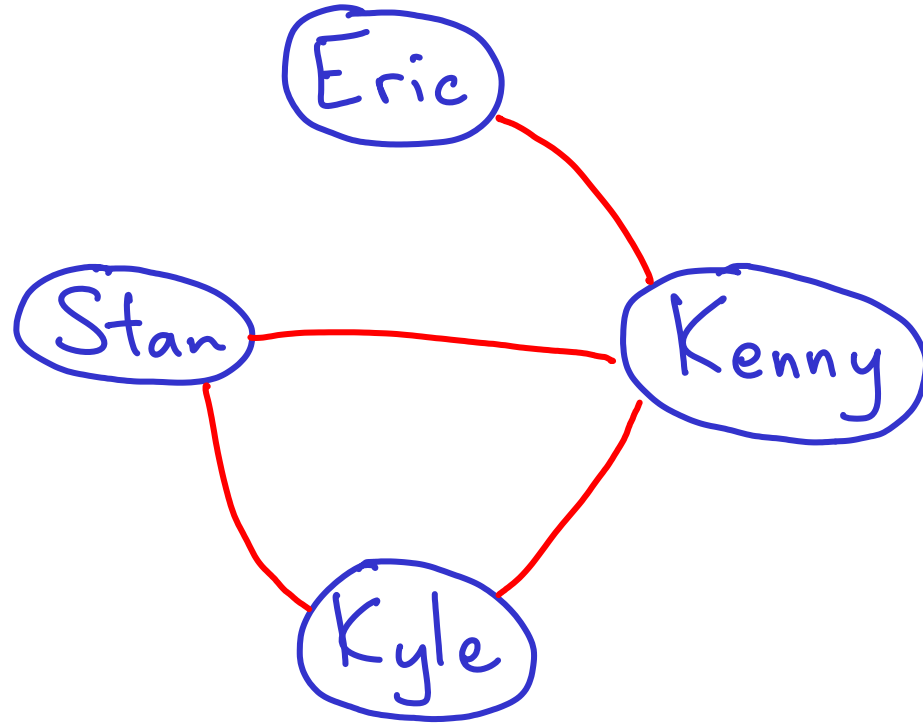


Terminology: one vertex • not "one vertice"
many vertices

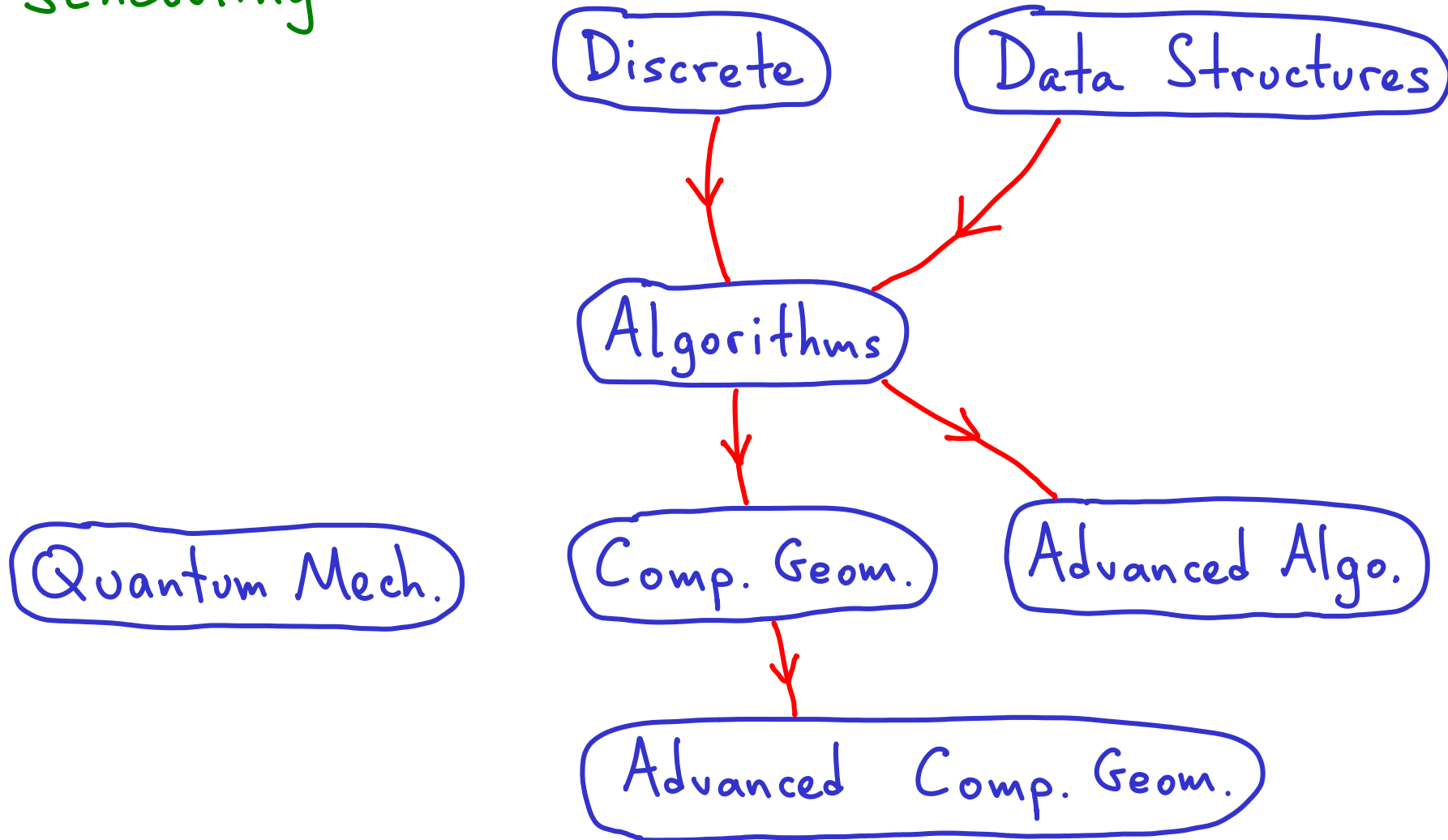
Networks



Social networks



Scheduling



(Directed Graph)

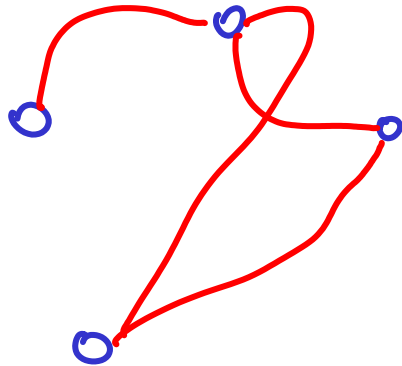
Graphs can be "abstract"
co-ordinates
& drawings
don't matter

{
Eric, Kenny
Kenny, Stan
Kenny, Kyle
Stan, Kyle

Graphs can be "abstract"

co-ordinates
& drawings
don't matter

although sometimes
it helps to draw & visualize



Eric, Kenny

Kenny, Stan

Kenny, Kyle

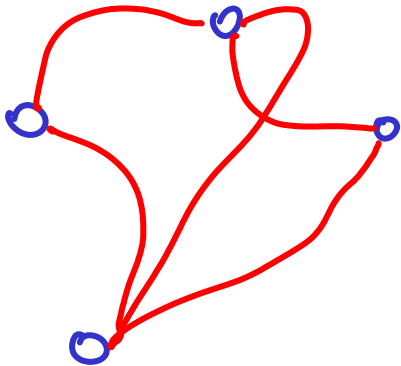
Stan, Kyle

Graphs can be "abstract" or "geometric" / "embedded"

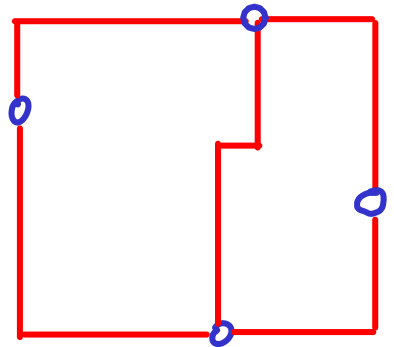
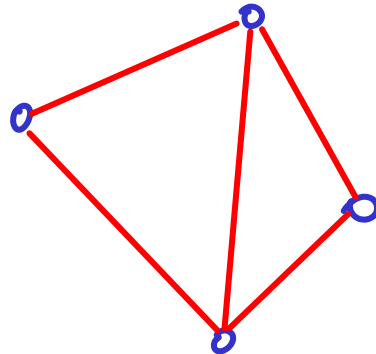
co-ordinates
& drawings
don't matter

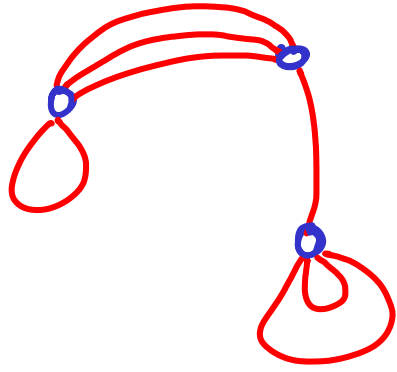
representing physical
restrictions

although sometimes
it helps to draw & visualize



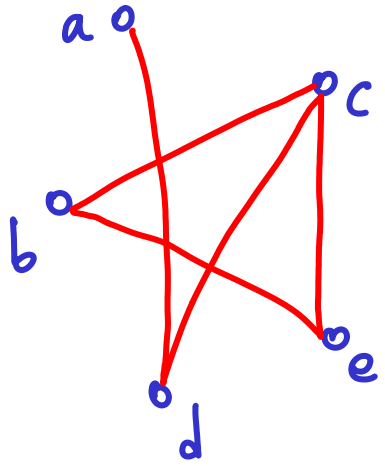
vs





Often it is assumed that there are no self-loops or multi-edges (duplicates)

Assume this unless specified



$$G = (V, E)$$

$\downarrow \quad \downarrow$
 $V(G) \quad E(G)$

V : set of vertices
 E : set of edges

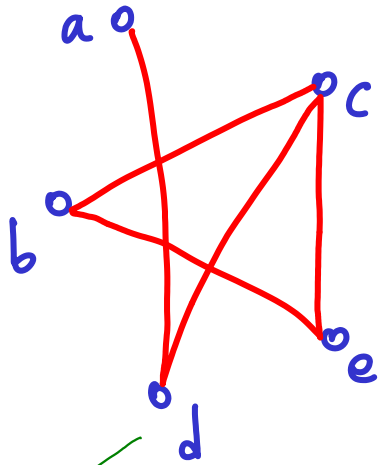
$$(\{a, b, c, d, e\}, \{ad, bc, be, ce, cd\})$$

$$G = (V, E)$$

$\downarrow$ $\downarrow$
 $V(G)$ $E(G)$

V : set of vertices

E : set of edges



$$(\{a, b, c, d, e\}, \{ad, bc, be, ce, cd\})$$

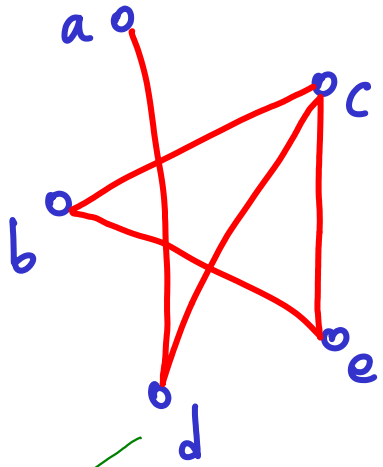
Terminology:

d is incident to two edges

$$G = (V, E)$$

$\downarrow$ $\downarrow$
 $V(G)$ $E(G)$

V : set of vertices
 E : set of edges



$$(\{a, b, c, d, e\}, \{ad, bc, be, ce, cd\})$$

Terminology:

d is incident to two edges

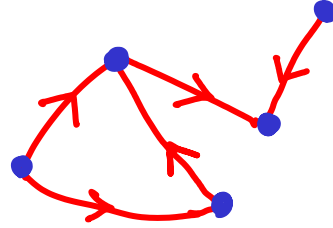
Terminology:

b & c {

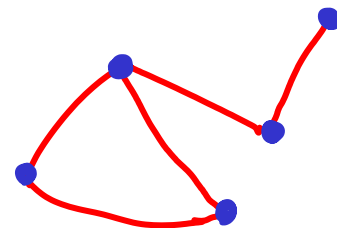
- are adjacent
- share an edge
- are neighbors

Some graph types

directed

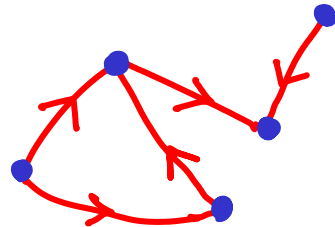


not directed

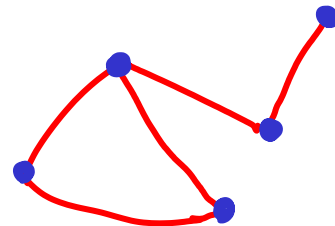


Some graph types

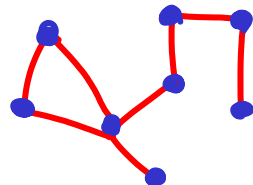
directed



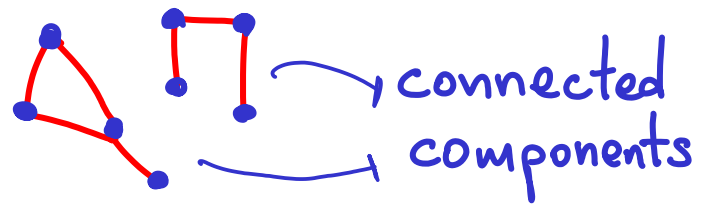
not directed



connected

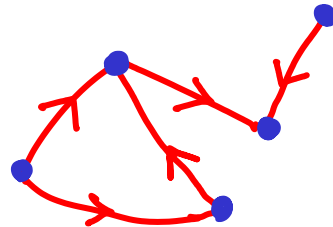


not connected

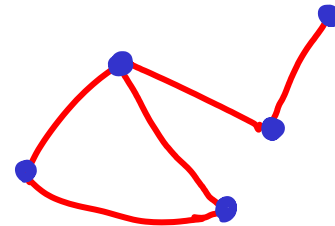


Some graph types

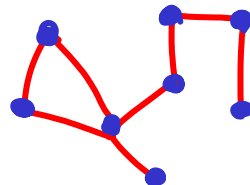
directed



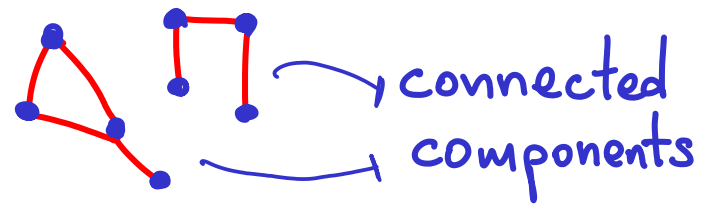
not directed



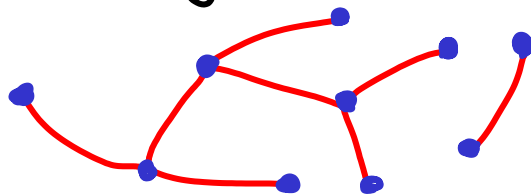
connected



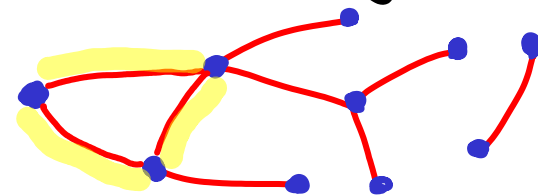
not connected



acyclic

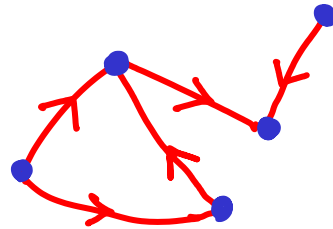


not acyclic

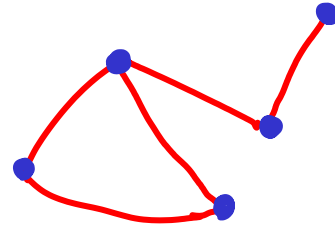


Some graph types

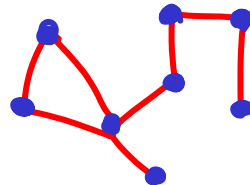
directed



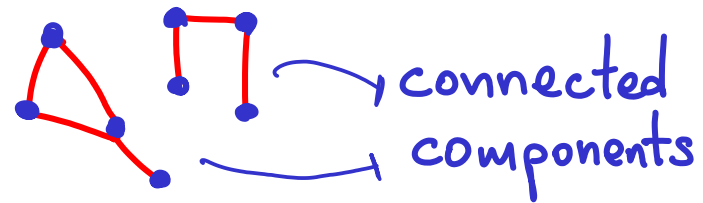
not directed



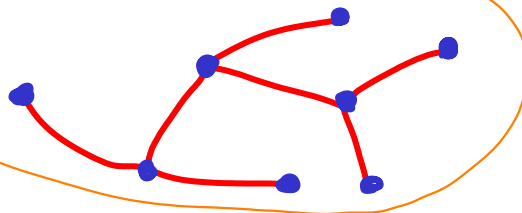
connected



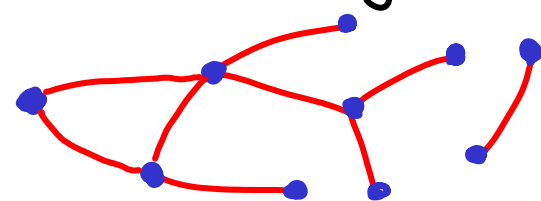
not connected



A connected acyclic graph
is a tree

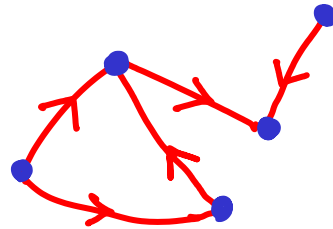


not acyclic

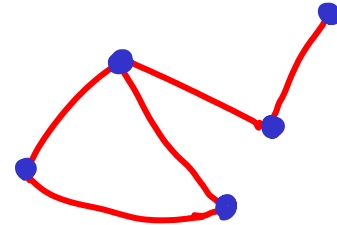


Some graph types

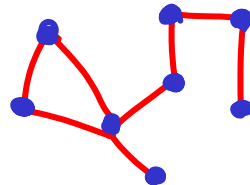
directed



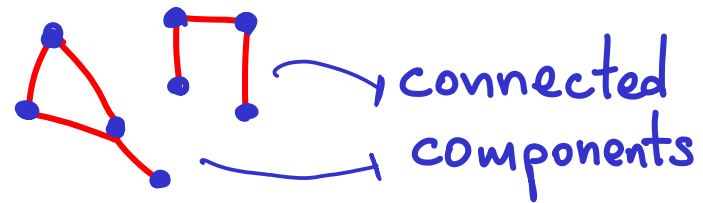
not directed



connected



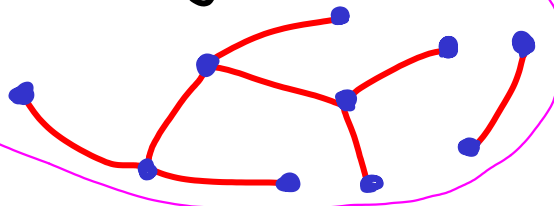
not connected



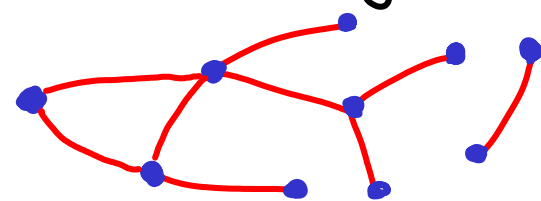
A connected acyclic graph
is a tree

Forest of 2 trees

acyclic

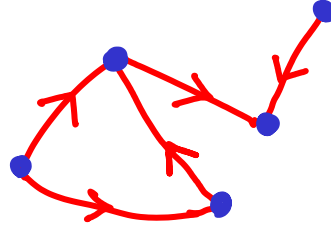


not acyclic

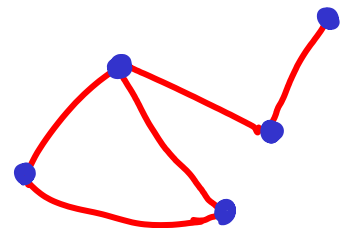


Some graph types

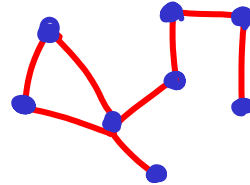
directed



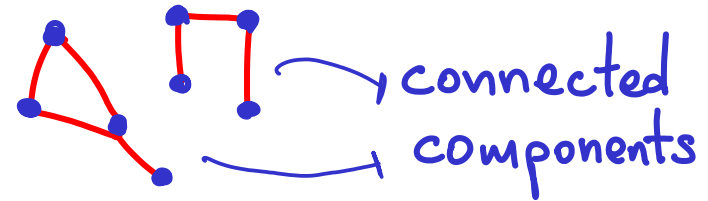
not directed



connected



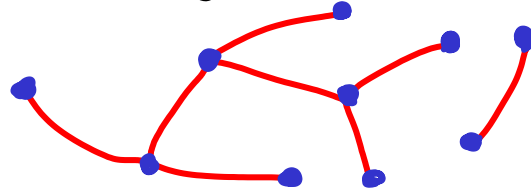
not connected



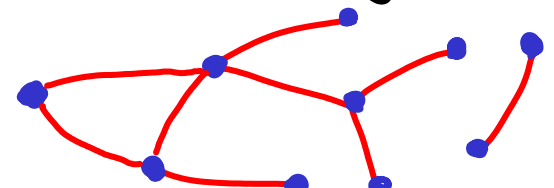
A connected acyclic graph
is a tree

Forest of 2 trees →

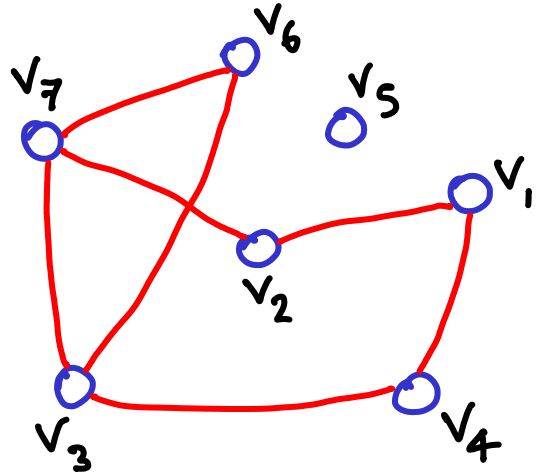
acyclic



not acyclic



Representation

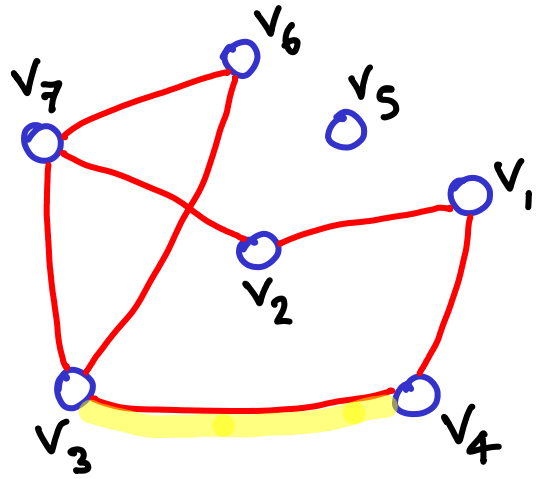


$$G = \{V, E\}$$

How can we store graphs
without drawings



Representation

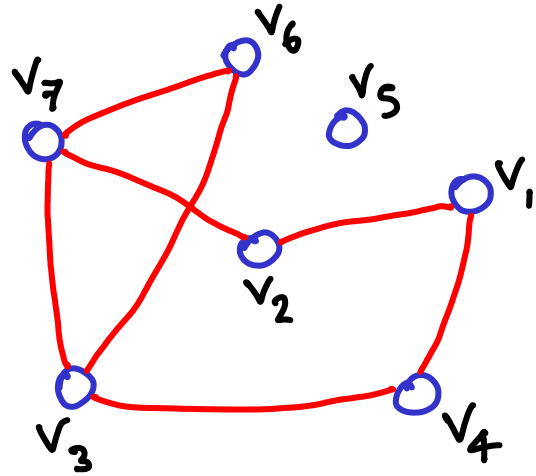


$$G = \{V, E\}$$

	1	2	3	4	5	6	7
1	0	1	0	1	0	0	0
2	1	0	0	0	0	0	1
3	0	0	0	1	0	1	1
4	1	0	1	0	0	0	0
5	0	0	0	0	0	0	0
6	0	0	1	0	0	0	1
7	0	1	1	0	0	1	0

Adjacency matrix

Representation



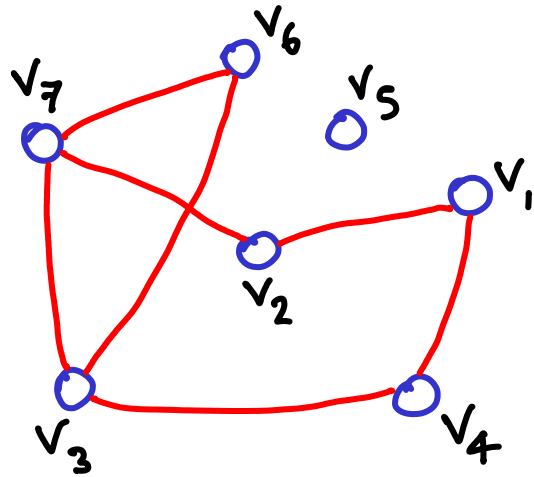
$$G = \{V, E\}$$

	1	2	3	4	5	6	7
1	0	1	0	1	0	0	0
2	1	0	0	0	0	0	1
3	0	0	0	1	0	1	1
4	1	0	1	0	0	0	0
5	0	0	0	0	0	0	0
6	0	0	1	0	0	0	1
7	0	1	1	0	0	1	0

Adjacency matrix

(symmetric for undirected)

Representation



$$G = \{V, E\}$$

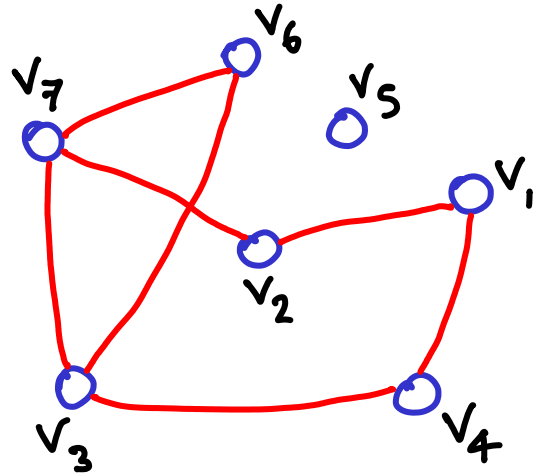
	1	2	3	4	5	6	7
1	0	1	0	1	0	0	0
2	1	0	0	0	0	0	1
3	0	0	0	1	0	1	1
4	1	0	1	0	0	0	0
5	0	0	0	0	0	0	0
6	0	0	1	0	0	0	1
7	0	1	1	0	0	1	0

Adjacency matrix

size: ?

(symmetric for
undirected)

Representation



$$G = \{V, E\}$$

	1	2	3	4	5	6	7
1	0	1	0	1	0	0	0
2	1	0	0	0	0	0	1
3	0	0	0	1	0	1	1
4	1	0	1	0	0	0	0
5	0	0	0	0	0	0	0
6	0	0	1	0	0	0	1
7	0	1	1	0	0	1	0

Adjacency matrix

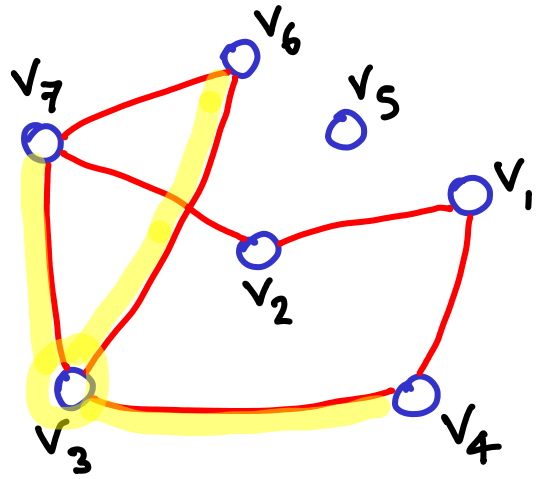
size: $|V|^2$

(symmetric for
undirected)

$|V|$: size of vertex set

↪ often just written as V

Representation



$$G = \{V, E\}$$

Adjacency list

For every vertex y in primary column (array)
store a list of neighbors of y .

	1	2	3	4	5	6	7
1	0	1	0	1	0	0	0
2	1	0	0	0	0	0	1
3	0	0	0	1	0	1	1
4	1	0	1	0	0	0	0
5	0	0	0	0	0	0	0
6	0	0	1	0	0	0	1
7	0	1	1	0	0	1	0

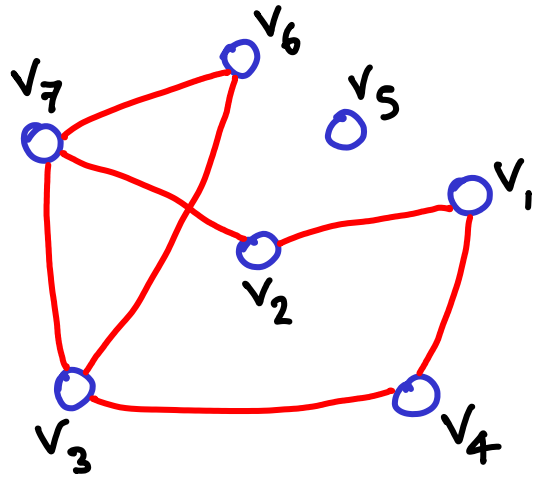
Adjacency matrix

size: $|V|^2$

(symmetric for
undirected)

1 $\rightarrow$ 4 $\rightarrow$ 2
2 $\rightarrow$ 1 $\rightarrow$ 7
3 $\rightarrow$ 4 $\rightarrow$ 7 $\rightarrow$ 6
4 $\rightarrow$ 1 $\rightarrow$ 3
5
6 $\rightarrow$ 3 $\rightarrow$ 7
7 $\rightarrow$ 6 $\rightarrow$ 3 $\rightarrow$ 2

Representation



$$G = \{V, E\}$$

	1	2	3	4	5	6	7
1	0	1	0	1	0	0	0
2	1	0	0	0	0	0	1
3	0	0	0	1	0	1	1
4	1	0	1	0	0	0	0
5	0	0	0	0	0	0	0
6	0	0	1	0	0	0	1
7	0	1	1	0	0	1	0

Adjacency matrix

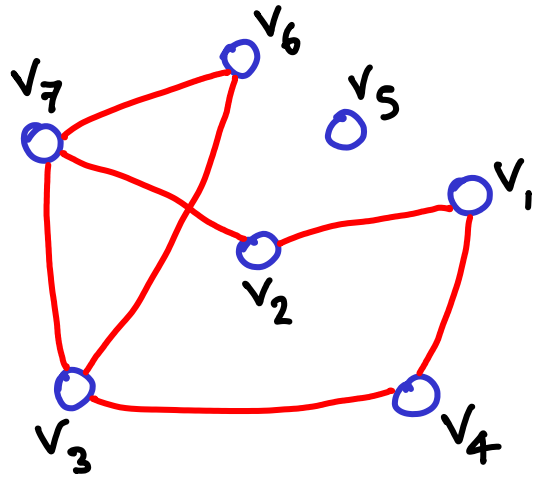
size: $|V|^2$

(symmetric for
undirected)

Adjacency list
size: ?

1 → 4 → 2
2 → 1 → 7
3 → 4 → 7 → 6
4 → 1 → 3
5
6 → 3 → 7
7 → 6 → 3 → 2

Representation



$$G = \{V, E\}$$

	1	2	3	4	5	6	7
1	0	1	0	1	0	0	0
2	1	0	0	0	0	0	1
3	0	0	0	1	0	1	1
4	1	0	1	0	0	0	0
5	0	0	0	0	0	0	0
6	0	0	1	0	0	0	1
7	0	1	1	0	0	1	0

Adjacency matrix

size: $|V|^2$

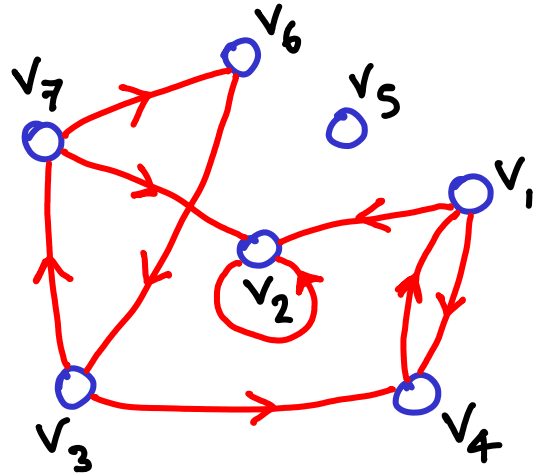
(symmetric for
undirected)

Adjacency list

size: $|V| + 2|E|$
(undirected)

1 → 4 → 2
2 → 1 → 7
3 → 4 → 7 → 6
4 → 1 → 3
5
6 → 3 → 7
7 → 6 → 3 → 2

Representation



$$G = \{V, E\}$$

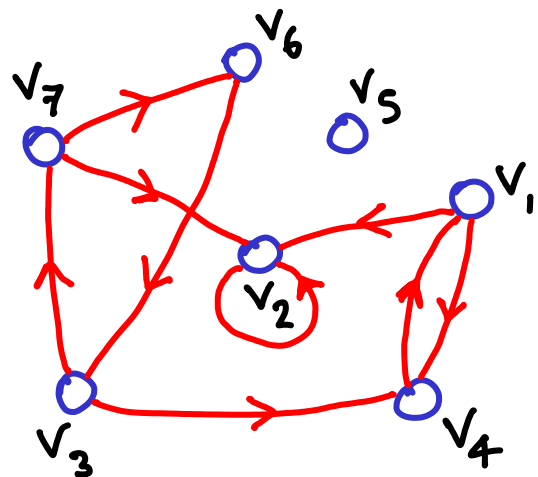
directed

Adjacency matrix

size: ?

Adjacency list
size: ?

Representation



$$G = \{V, E\}$$

	1	2	3	4	5	6	7
1	0	1	0	1	0	0	0
2	0	1	0	0	0	0	0
3	0	0	0	1	0	0	1
4	1	0	0	0	0	0	0
5	0	0	0	0	0	0	0
6	0	0	1	0	0	0	0
7	0	1	0	0	0	1	0

Adjacency matrix

size: $|V|^2$

(directed or not)

Adjacency list

size: $|V| + |E|$
(directed)

1 → 2 → 4

2 → 2

3 → 4 → 7

4 → 1

5

6 → 3

7 → 6 → 2

Adjacency matrix size: $\Theta(V^2)$

Adjacency list size: $\Theta(V + E)$

} directed or not

Adjacency matrix size: $\Theta(V^2)$
Adjacency list size: $\Theta(V + E)$ } directed or not

Same for "dense" graphs, i.e. $E = \Theta(V^2)$

Adj. list uses less space for "sparse" graphs

Adjacency matrix size: $\Theta(V^2)$
Adjacency list size: $\Theta(V + E)$ } directed or not

Same for "dense" graphs, i.e. $E = \Theta(V^2)$

Adj. list uses less space for "sparse" graphs

• How much time to...

• Query adjacency : Matrix ?
(are v_i & v_j neighbors?) List ?

Adjacency matrix size: $\Theta(V^2)$
Adjacency list size: $\Theta(V + E)$ } directed or not

Same for "dense" graphs, i.e. $E = \Theta(V^2)$

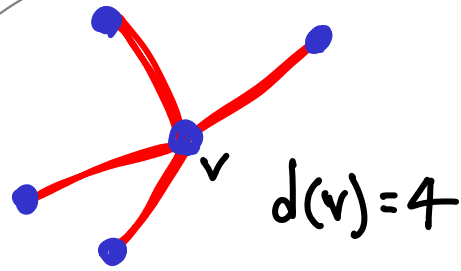
Adj. list uses less space for "sparse" graphs

• How much time to...

• Query adjacency :
(are v_i & v_j neighbors?)

Matrix $\Theta(1)$

List $O(V)$... but really $O(\text{degree}(v_i))$
or $d(v_j)$



Adjacency matrix size: $\Theta(V^2)$
 Adjacency list size: $\Theta(V + E)$

} directed or not

Same for "dense" graphs, i.e. $E = \Theta(V^2)$

Adj. list uses less space for "sparse" graphs

• How much time to...

• Query adjacency :
 (are v_i & v_j neighbors?)

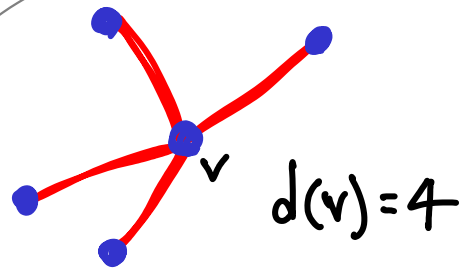
Matrix $\Theta(1)$

List $O(V)$... but really $O(\text{degree}(v_i))$
 or $d(v_j)$

• Enumerate neighbors :
 (of one vertex, v_k)

List ?

Matrix ?



Adjacency matrix size: $\Theta(V^2)$
Adjacency list size: $\Theta(V + E)$ } directed or not

Same for "dense" graphs, i.e. $E = \Theta(V^2)$

Adj. list uses less space for "sparse" graphs

• How much time to...

• Query adjacency :
(are v_i & v_j neighbors?)

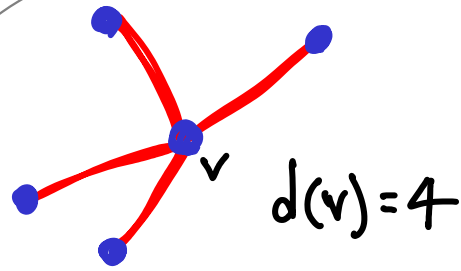
Matrix $\Theta(1)$

List $O(V)$... but really $O(\text{degree}(v_i))$
or $d(v_j)$

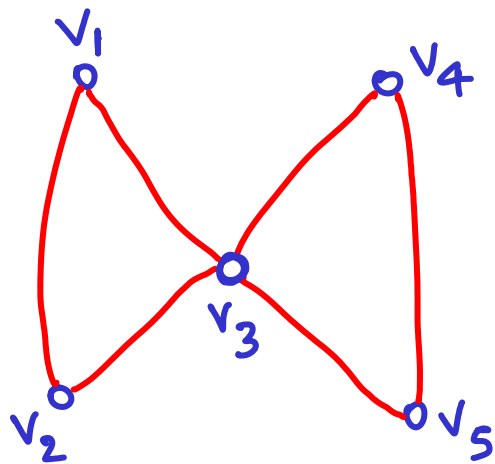
• Enumerate neighbors :
(of one vertex, v_k)

List $\Theta(d(v_k))$

Matrix $\Theta(V)$

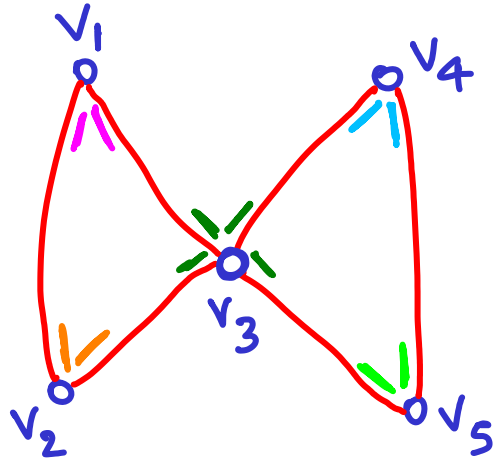


Vertex degree



v_3 has 4 neighbors $\longleftrightarrow d(v_3) = 4$

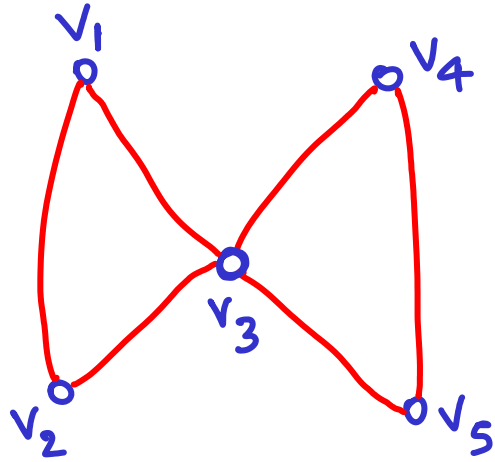
Vertex degree



v_3 has 4 neighbors $\longleftrightarrow d(v_3) = 4$

$$\sum d(v) = \underline{2} + \underline{2} + \underline{4} + \underline{2} + \underline{2} = 12$$

Vertex degree

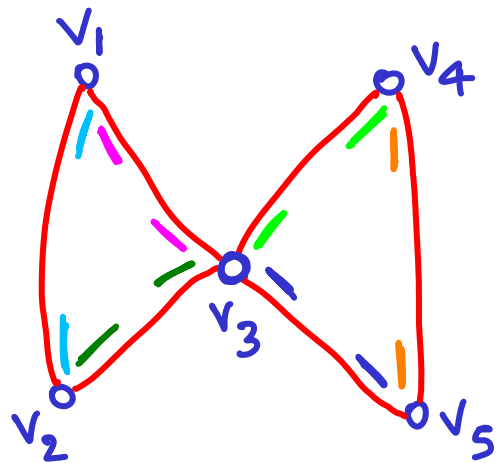


v_3 has 4 neighbors $\longleftrightarrow d(v_3) = 4$

$$\sum d(v) = 2 + 2 + 4 + 2 + 2 = 12$$

$$|E| = 6$$

Vertex degree



v_3 has 4 neighbors $\longleftrightarrow d(v_3) = 4$

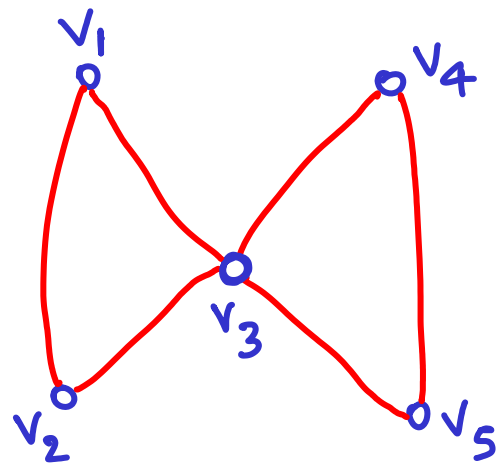
$$\sum d(v) = 2 + 2 + 4 + 2 + 2 = 12$$

$$|E| = 6$$

$$2 \cdot |E|$$

(doublecounting every edge)

Vertex degree



Handshaking theorem

v_3 has 4 neighbors $\longleftrightarrow d(v_3) = 4$

$$\sum d(v) = 2 + 2 + 4 + 2 + 2 = 12$$

$$|E| = 6$$

$$\sum_{v \in G} d(v) = 2 \cdot |E|$$

(doublecounting every edge)

Regular graphs : all vertices have the same degree

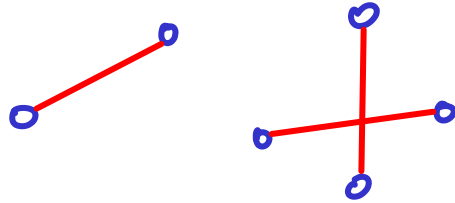
Regular graphs : all vertices have the same degree

$d=1$?

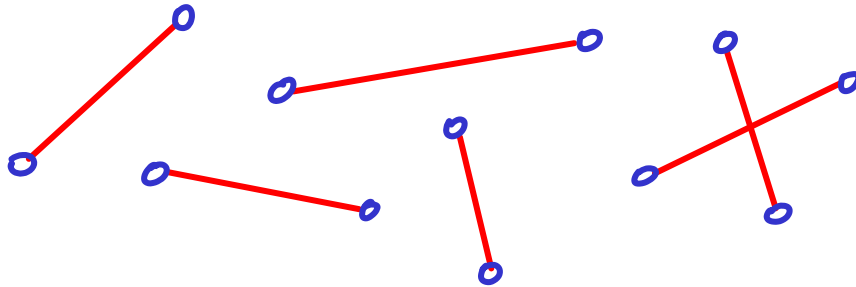
What graphs can you draw with this property?

Regular graphs: all vertices have the same degree

$d=1$?

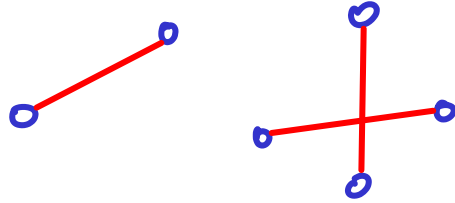


1-regular



Regular graphs : all vertices have the same degree

$d=1$?

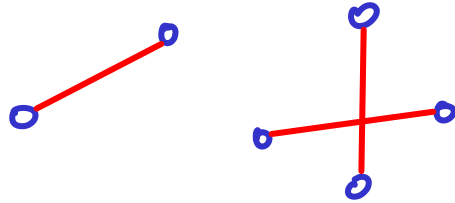


1-regular

$d=2$?

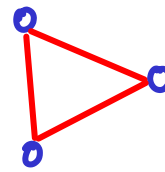
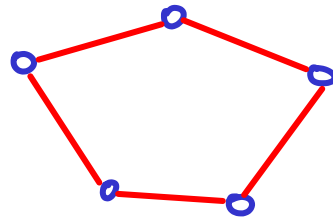
Regular graphs : all vertices have the same degree

$d=1$?



1-regular

$d=2$?

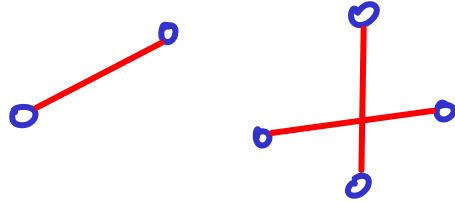


2-regular

collections of *cycles*

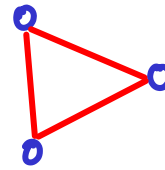
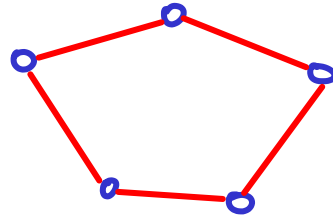
Regular graphs : all vertices have the same degree

$d=1$?



1-regular

$d=2$?

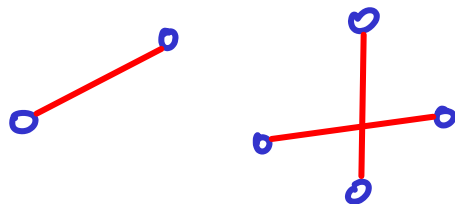


2-regular

$d=3$?

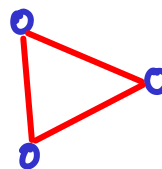
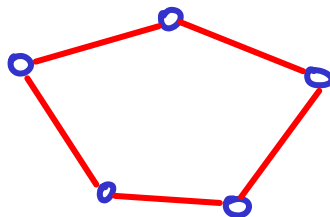
Regular graphs : all vertices have the same degree

$d=1$?



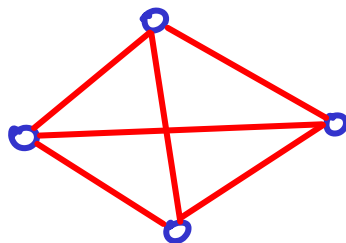
1-regular

$d=2$?



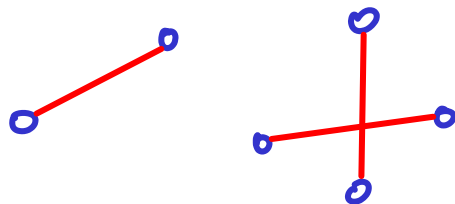
2-regular

$d=3$?



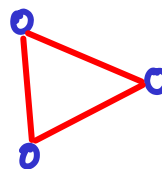
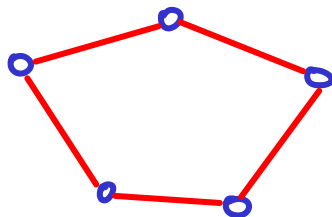
Regular graphs : all vertices have the same degree

$d=1$?



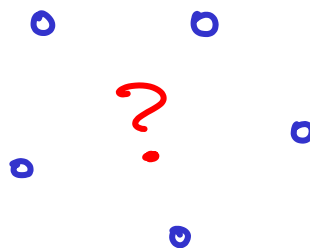
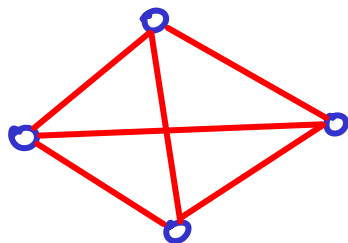
1-regular

$d=2$?



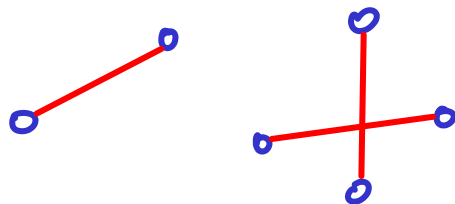
2-regular

$d=3$?



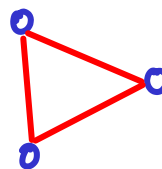
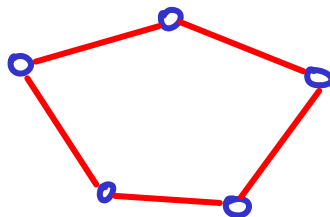
Regular graphs : all vertices have the same degree

$d=1$?



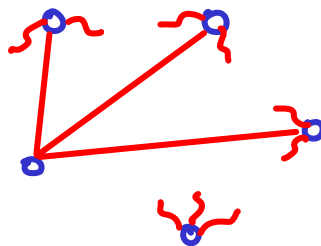
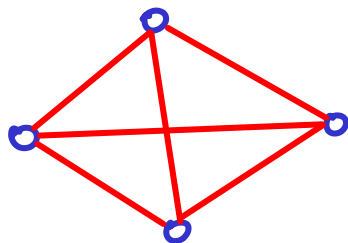
1-regular

$d=2$?



2-regular

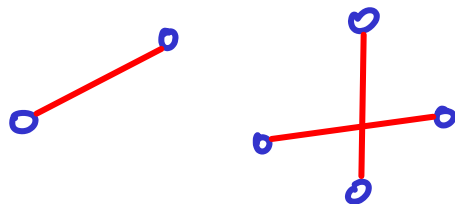
$d=3$?



need $\sum d(v) = 15$

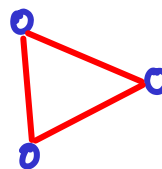
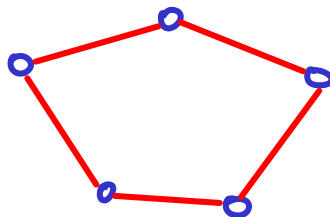
Regular graphs: all vertices have the same degree

$d=1$?



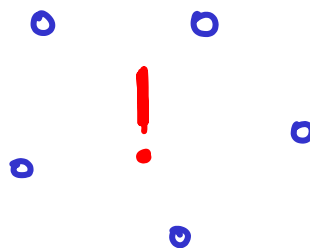
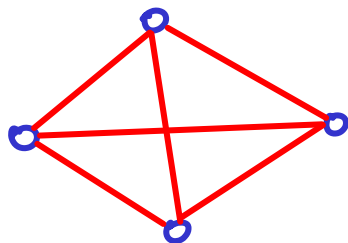
1-regular

$d=2$?



2-regular

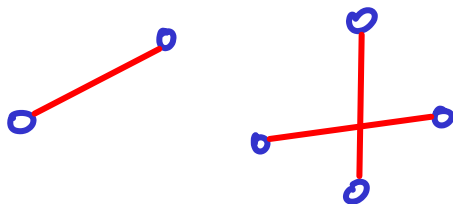
$d=3$?



need $\sum d(v) = 15$
but $2E$ is even

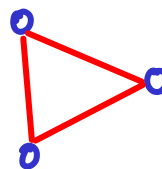
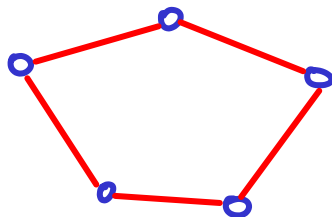
Regular graphs: all vertices have the same degree

$d=1$?



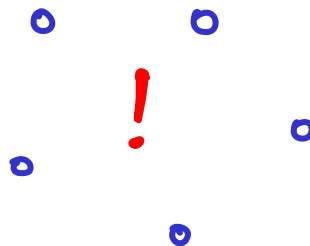
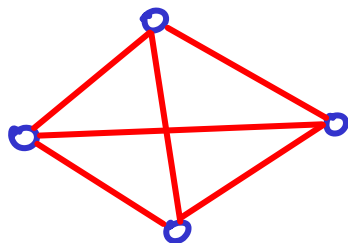
1-regular

$d=2$?

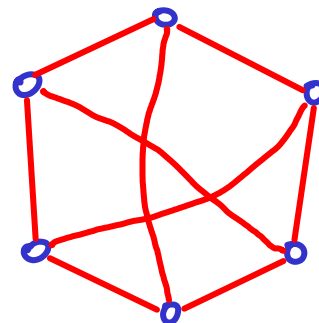


2-regular

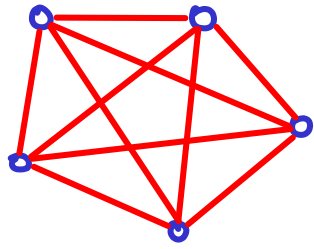
$d=3$?



3-regular



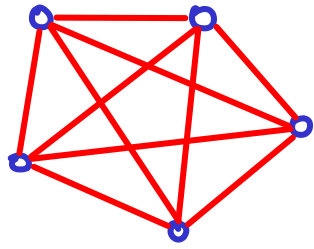
$$V=5$$



4-regular

$(V-1$ regular)

$$V=5$$

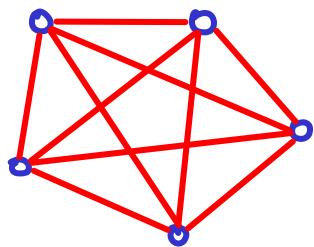


4-regular

$(V-1)$ regular

→ complete graph : K_5

$V=5$



4-regular

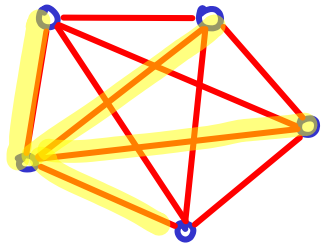
$(V-1 \text{ regular})$

→ complete graph : K_5

#edges?

for K_5 , and in general for K_V

$V=5$



4-regular

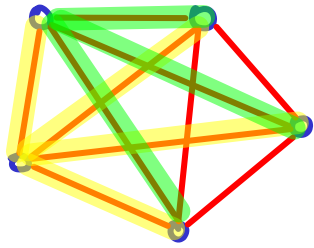
($V-1$ regular)

→ complete graph : K_5

#edges?

$V-1$ + ...

$$V=5$$



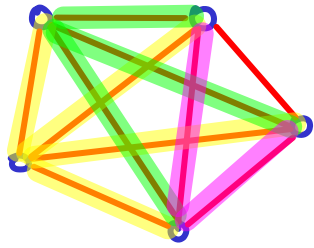
4-regular

($V-1$ regular) $\rightarrow$ complete graph : K_5

#edges?

$$\underline{V-1} + \underline{V-2} + \dots$$

$$V=5$$



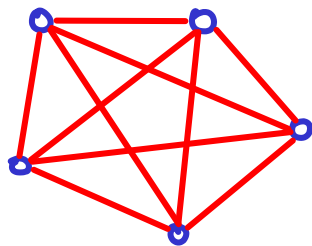
4-regular

($V-1$ regular) $\rightarrow$ complete graph : K_5

#edges?

$$\underline{V-1} + \underline{V-2} + \underline{V-3} + \dots$$

$V=5$



4-regular

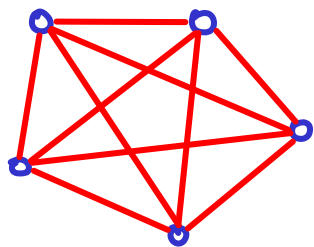
$(V-1 \text{ regular}) \rightarrow \text{complete graph} : K_5$

#edges?

$$V-1 + V-2 + V-3 + \dots + 3 + 2 + 1 = \binom{V}{2}$$

$$= \sum_{i=1}^{V-1} i = \frac{V \cdot (V-1)}{2}$$

$V=5$



4-regular

$(V-1 \text{ regular}) \rightarrow \text{complete graph : } K_5$

#edges?

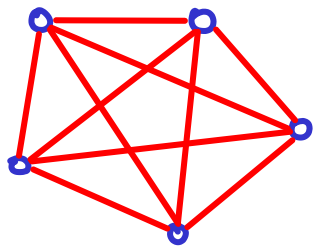
$$V-1 + V-2 + V-3 + \dots + 3 + 2 + 1 = \binom{V}{2}$$

$$= \sum_{i=1}^{V-1} i = \frac{V \cdot (V-1)}{2}$$

vertices degree
 { }

$$\text{Also: } \sum d(v) = V \cdot (V-1)$$

$V=5$



4-regular

($V-1$ regular) $\rightarrow$ complete graph : K_5

#edges?

$$V-1 + V-2 + V-3 + \dots + 3 + 2 + 1 = \binom{V}{2}$$

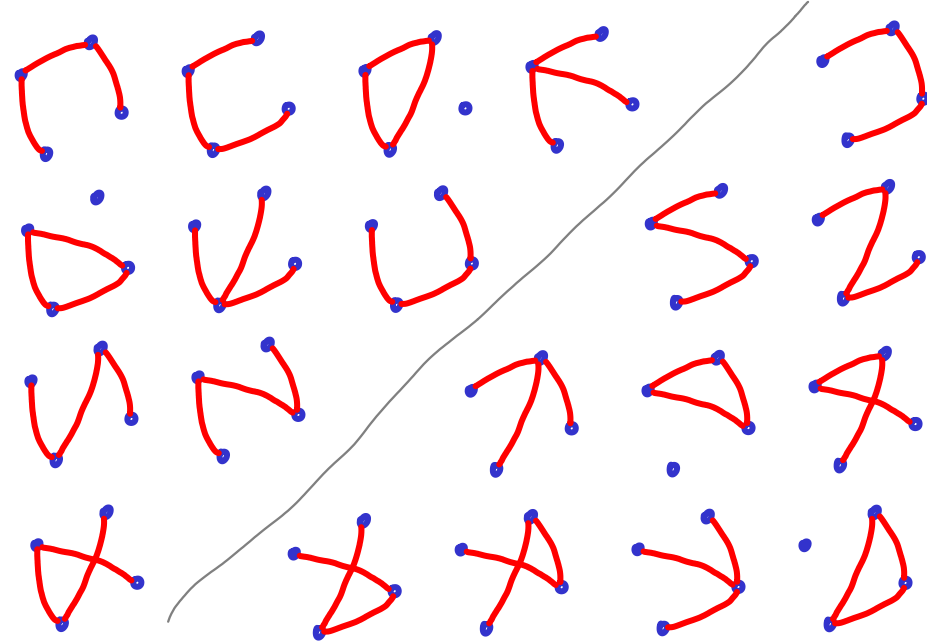
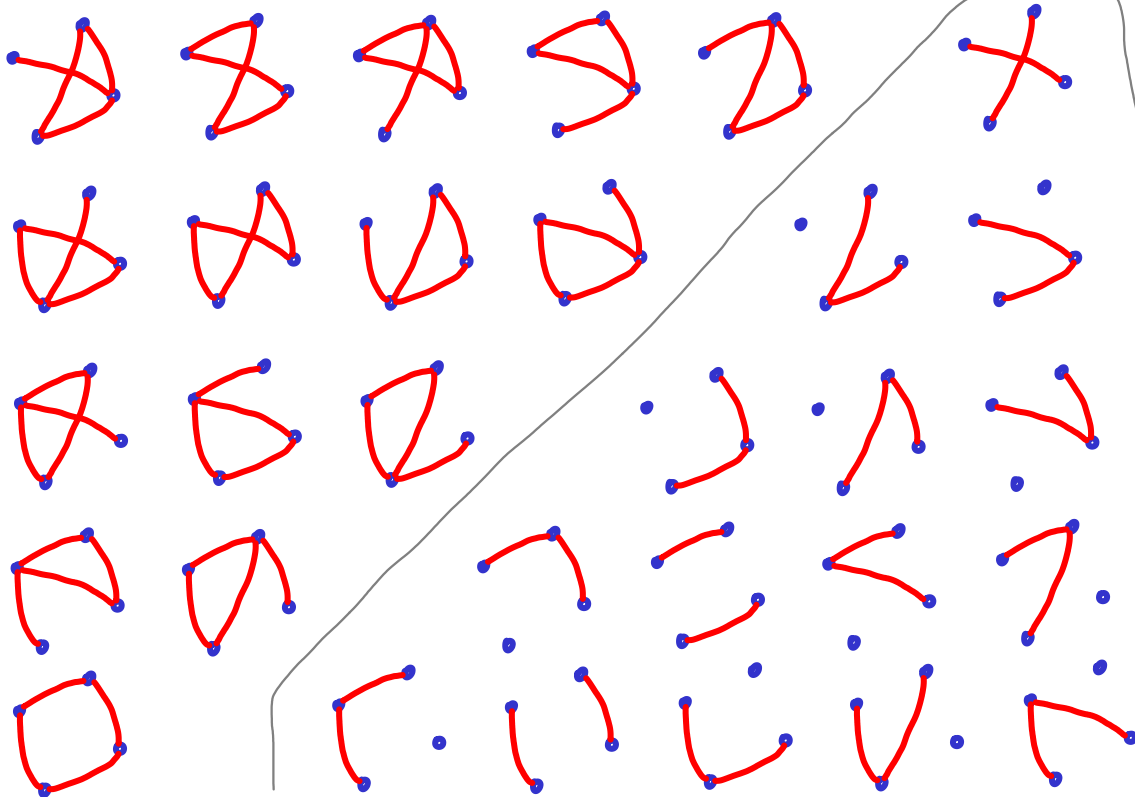
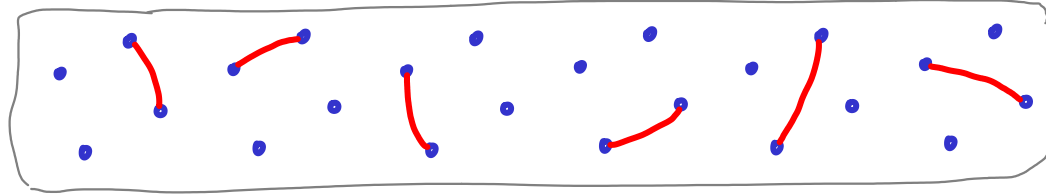
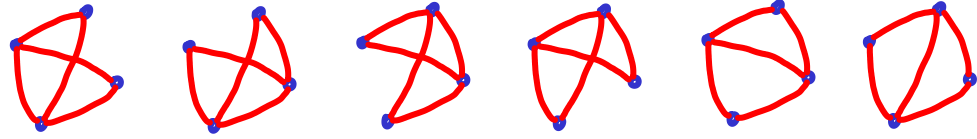
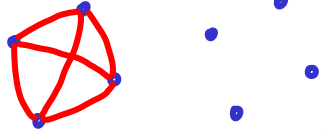
$$= \sum_{i=1}^{V-1} i = \frac{V \cdot (V-1)}{2}$$

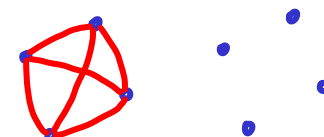
$$\text{Also: } \sum d(v) = V \cdot (V-1)$$

$$\text{by Handshaking, } E = \frac{V \cdot (V-1)}{2}$$

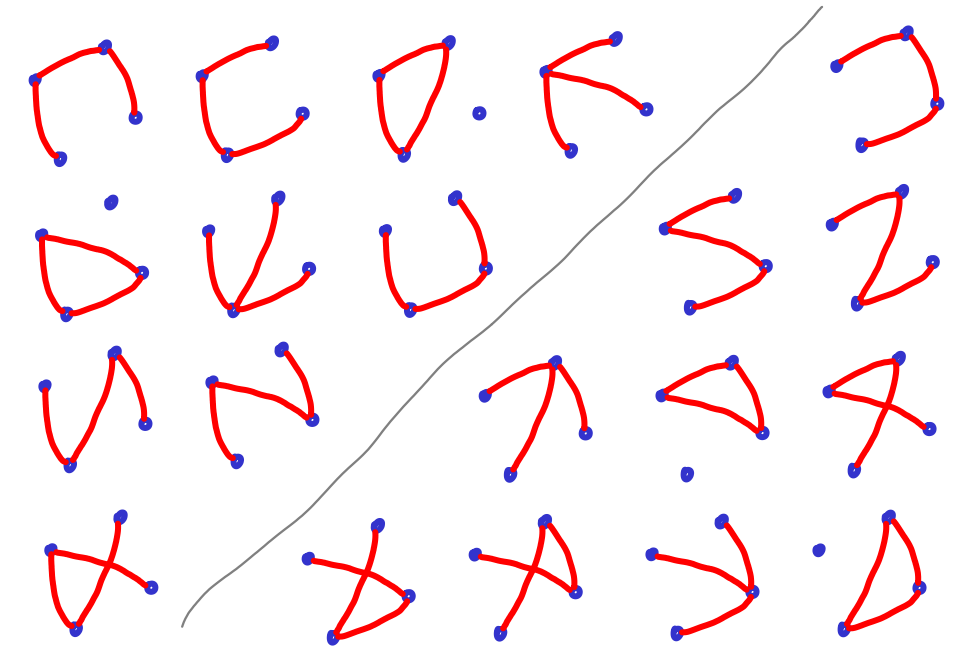
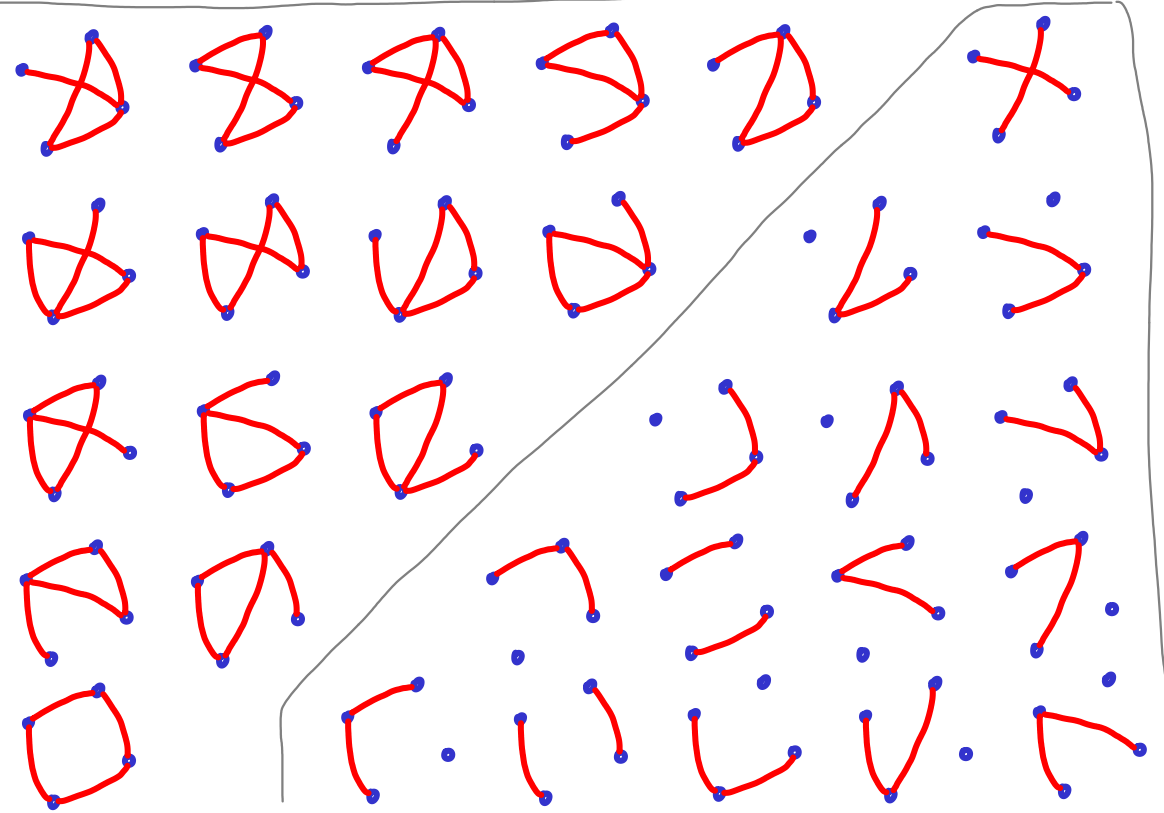
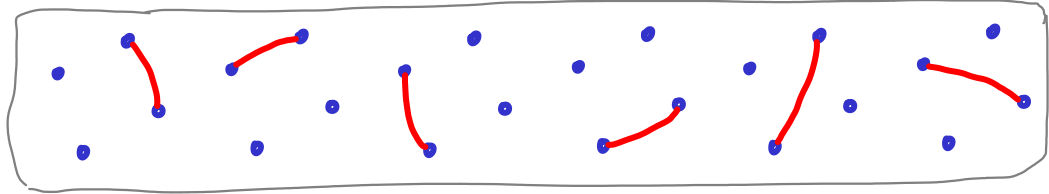
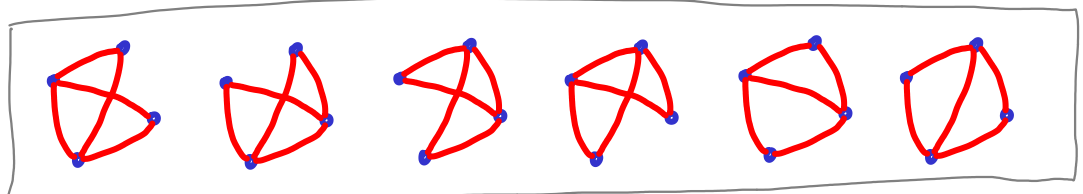
possible graphs on V vertices ?

possible graphs on V vertices ?

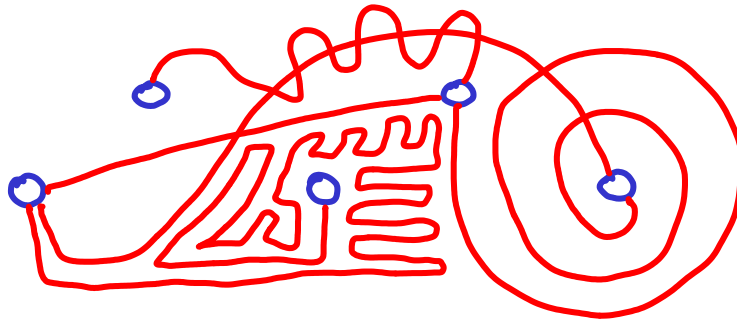
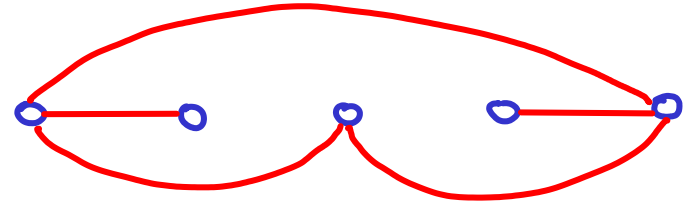
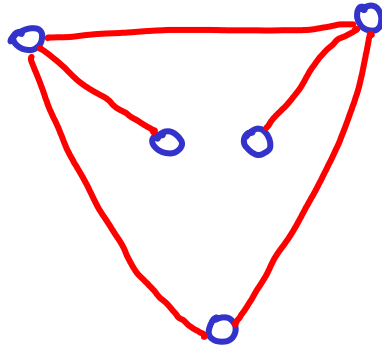
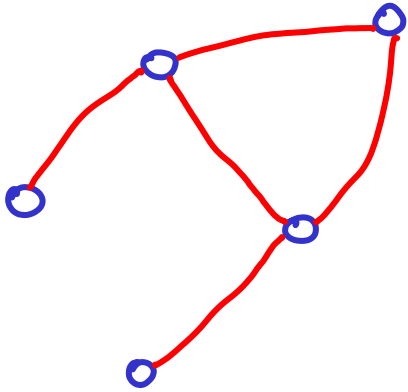




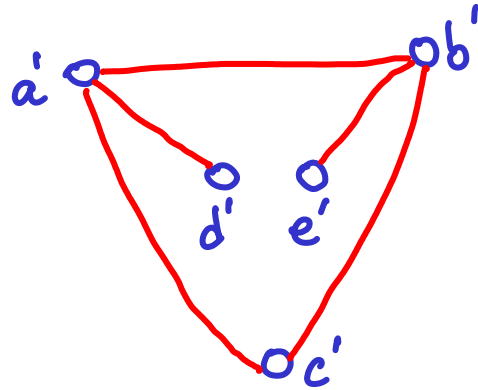
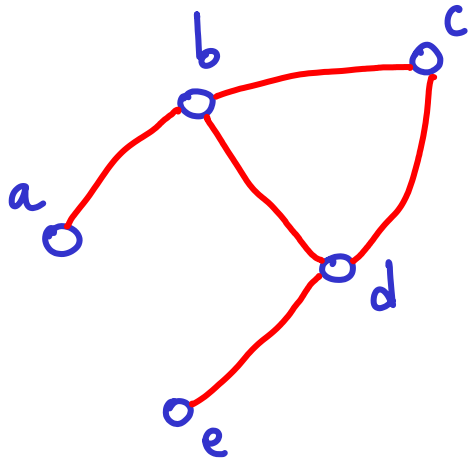
possible graphs on V vertices = $2^{\binom{V}{2}}$ $\{0,1\}^{\binom{V}{2}}$
 (each edge is IN or OUT) $\rightarrow$ but there are similar shapes



isomorphism



isomorphism $\rightarrow$ map vertices of graph G to vertices of graph H .



$v \quad m(v)$

$a : d'$

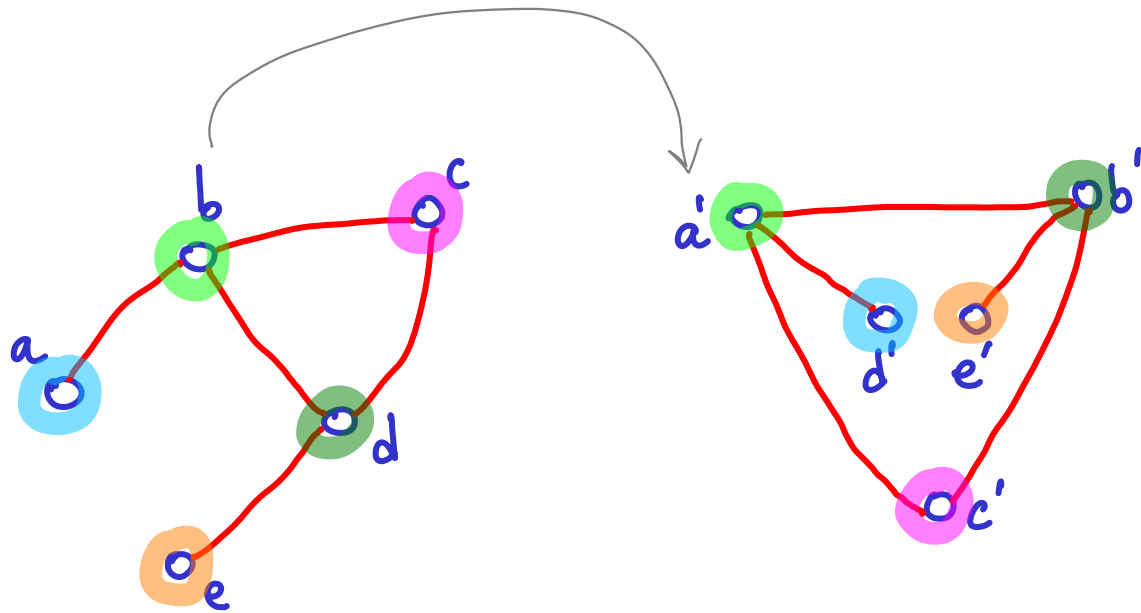
$b : a'$

$c : c'$

$d : b'$

$e : e'$

isomorphism $\rightarrow$ map vertices of graph G to vertices of graph H .



$v \quad m(v)$

$a : d'$

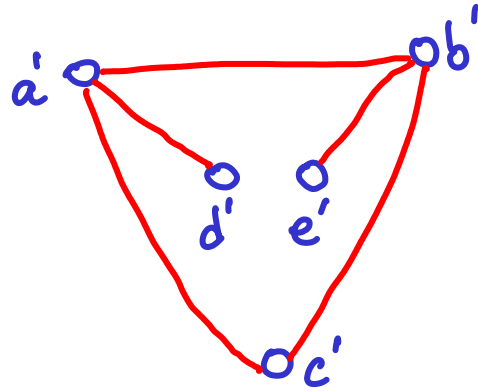
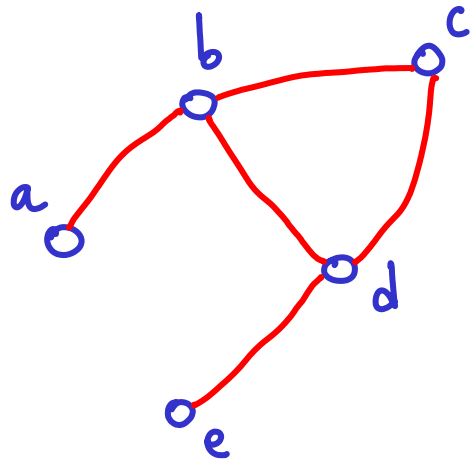
$b : a'$

$c : c'$

$d : b'$

$e : e'$

isomorphism $\rightarrow$ map vertices of graph G to vertices of graph H .
vertices $\alpha, \beta \in G$ share an edge in G
IFF vertices $m(\alpha), m(\beta) \in H$ share an edge in H .



$v \quad m(v)$

$a : d'$

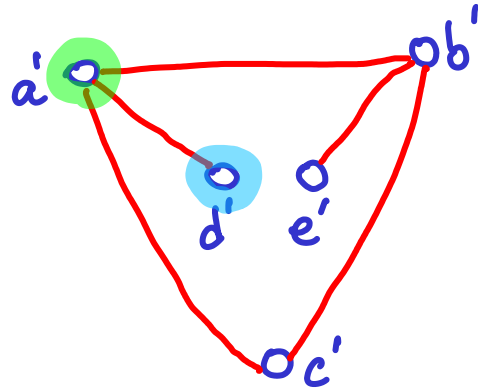
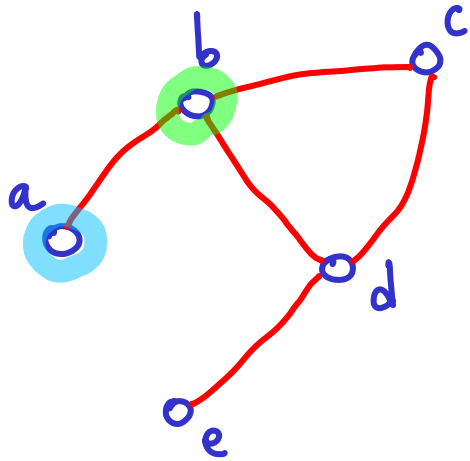
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$v \quad m(v)$

$a : d'$

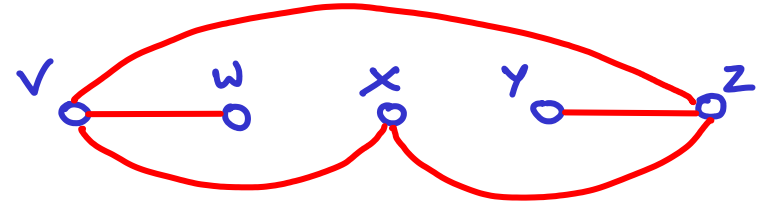
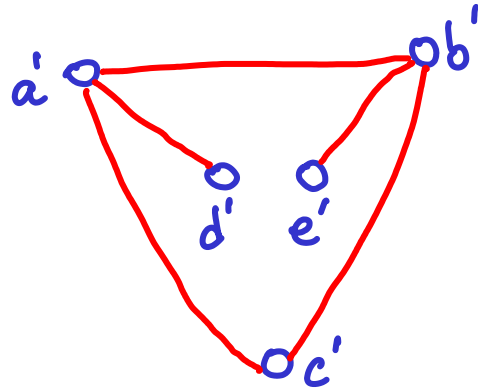
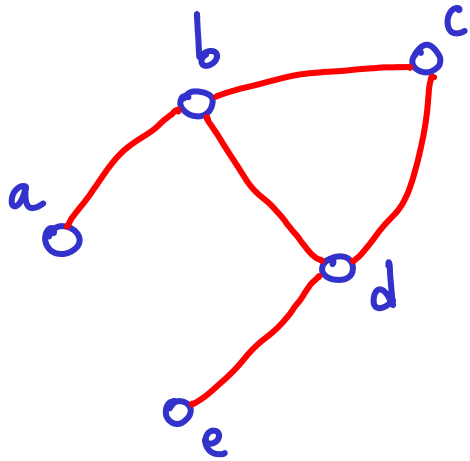
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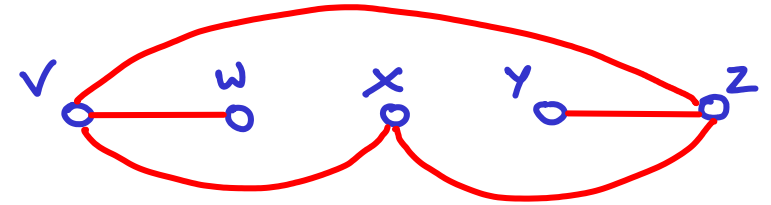
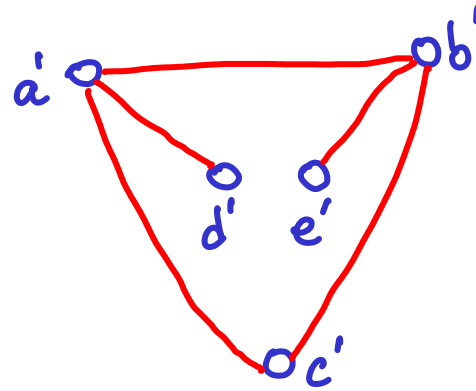
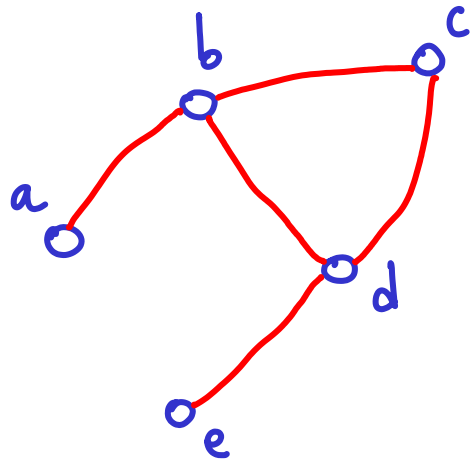
$e : e'$

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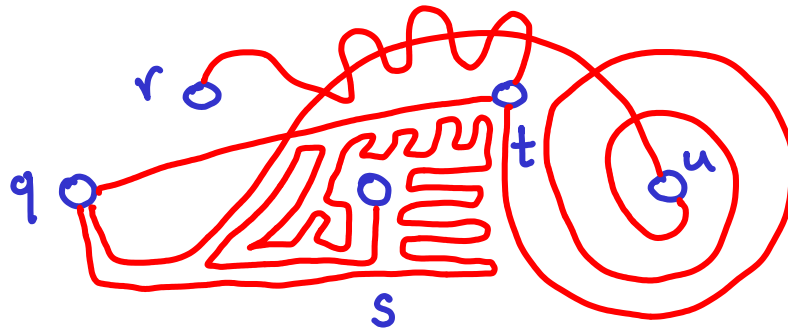
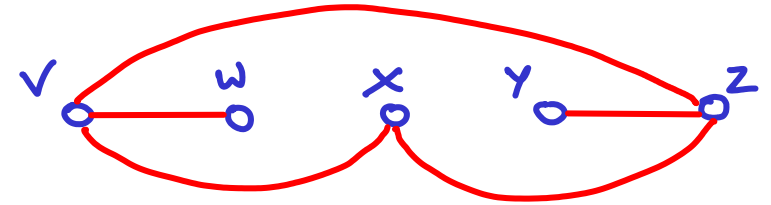
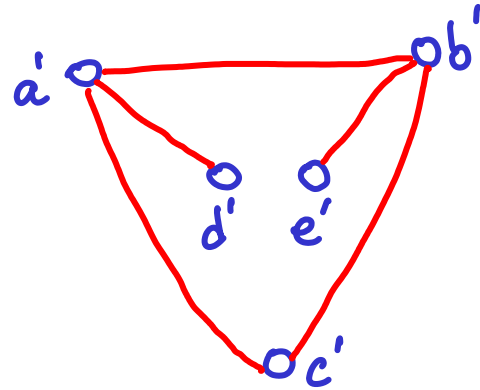
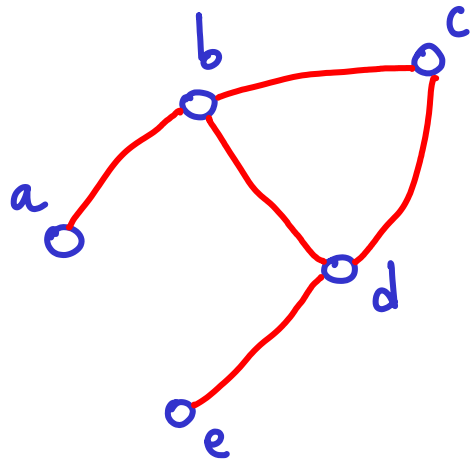
v	$m(v)$
a	$d' : ?$
b	$a' : ?$
c	$c' : ?$
d	$b' : ?$
e	$e' : ?$

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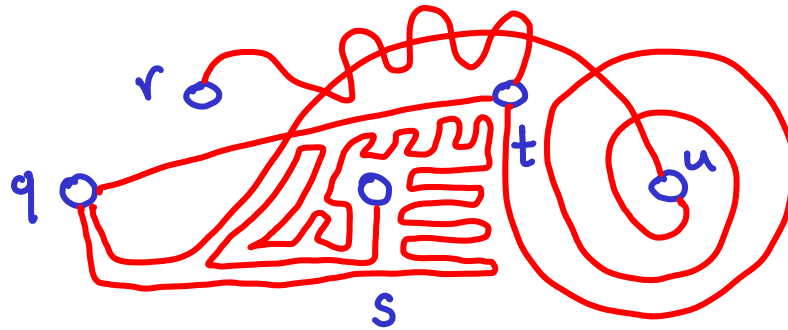
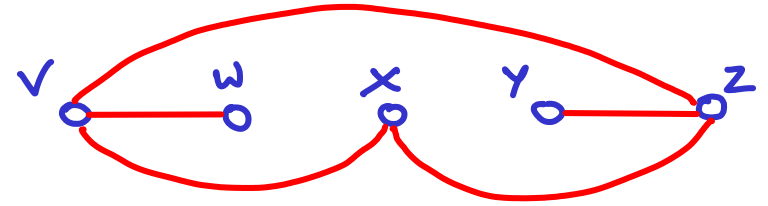
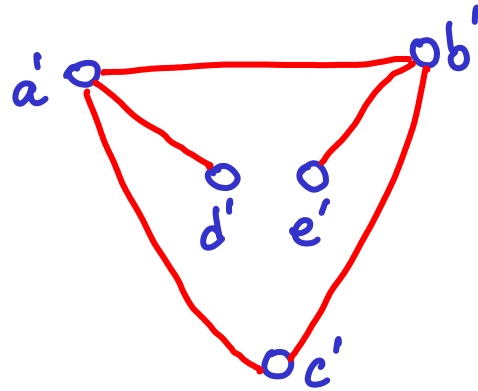
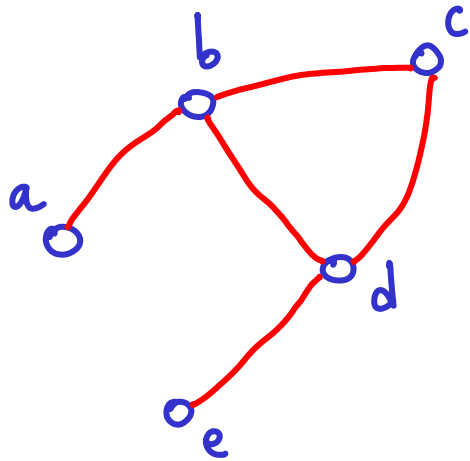
v	$m(v)$
a	$d' : w$
b	$a' : v$
c	$c' : x$
d	$b' : z$
e	$e' : y$

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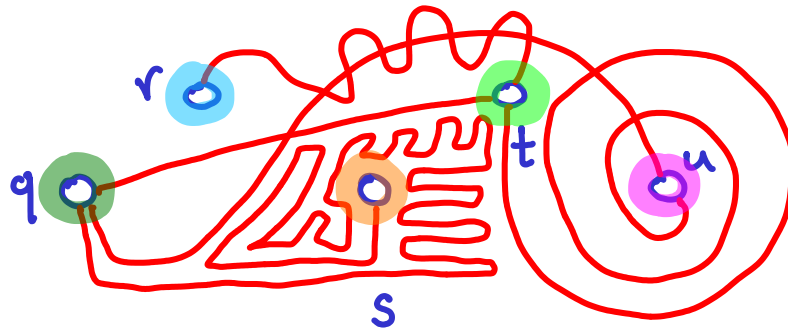
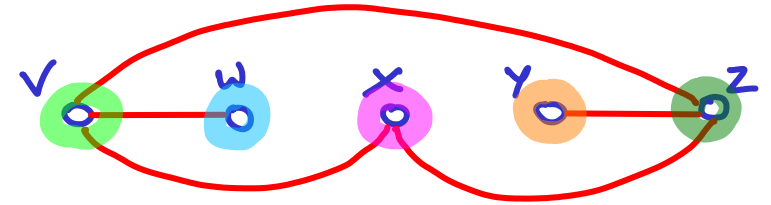
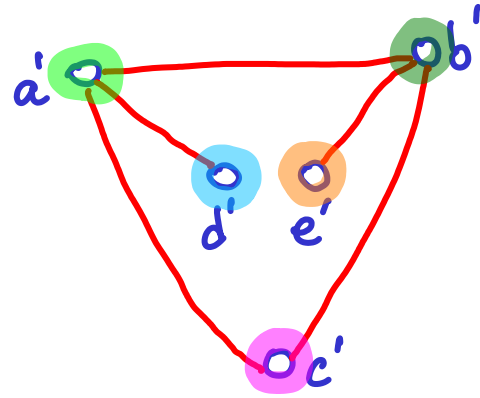
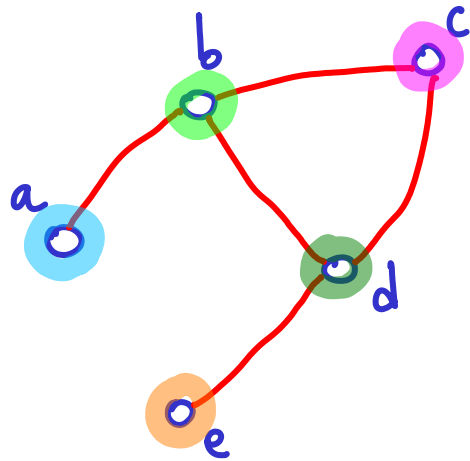
v	$m(v)$
$a : d' : w : ?$	
$b : a' : v : ?$	
$c : c' : x : ?$	
$d : b' : z : ?$	
$e : e' : y : ?$	

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v	$m(v)$
$a : d' : w : r$	
$b : a' : v : t$	
$c : c' : x : u$	
$d : b' : z : q$	
$e : e' : y : s$	

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$a : d' : w : r$	●
$b : a' : v : t$	●
$c : c' : x : u$	●
$d : b' : z : q$	●
$e : e' : y : s$	●

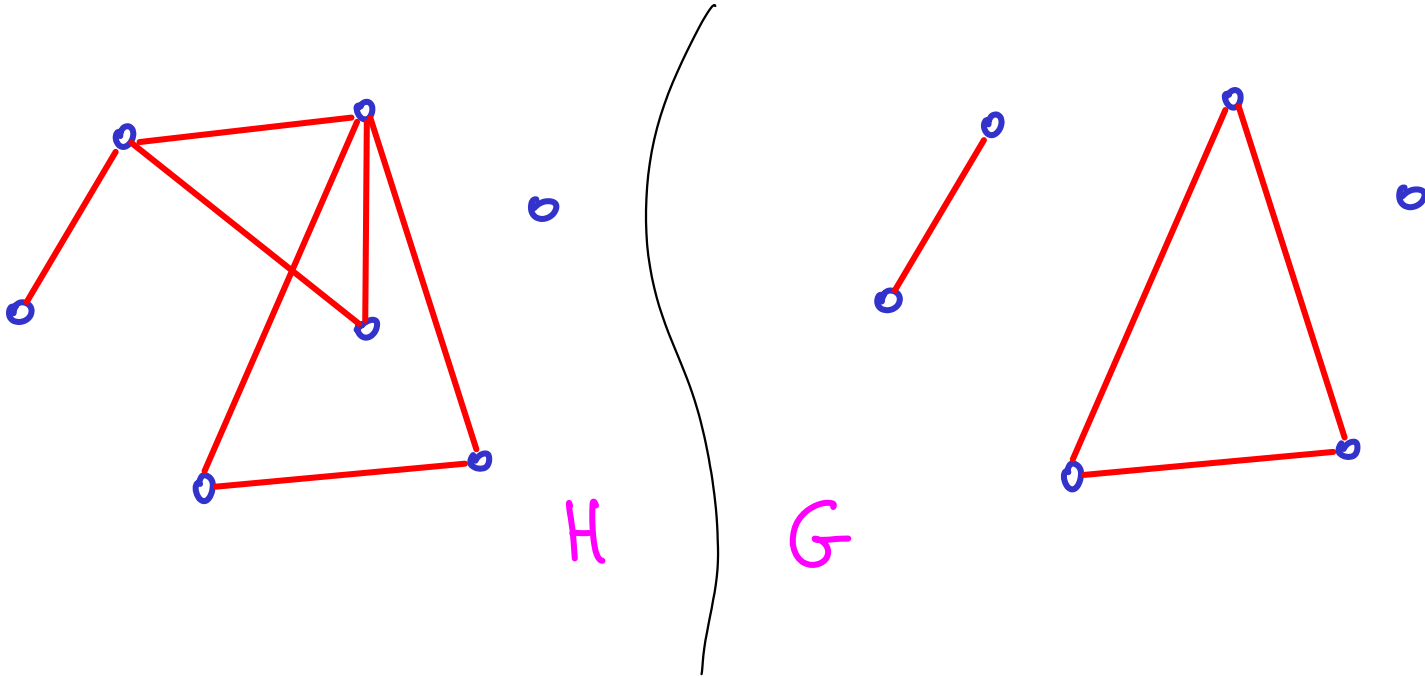
difficult - complicated - inefficient*
(not just because drawings look complicated)

- Determining if two graphs are isomorphic (without a mapping)
- Counting # possible graphs without "doublecounting" isomorphs

* time complexity as function of V, E

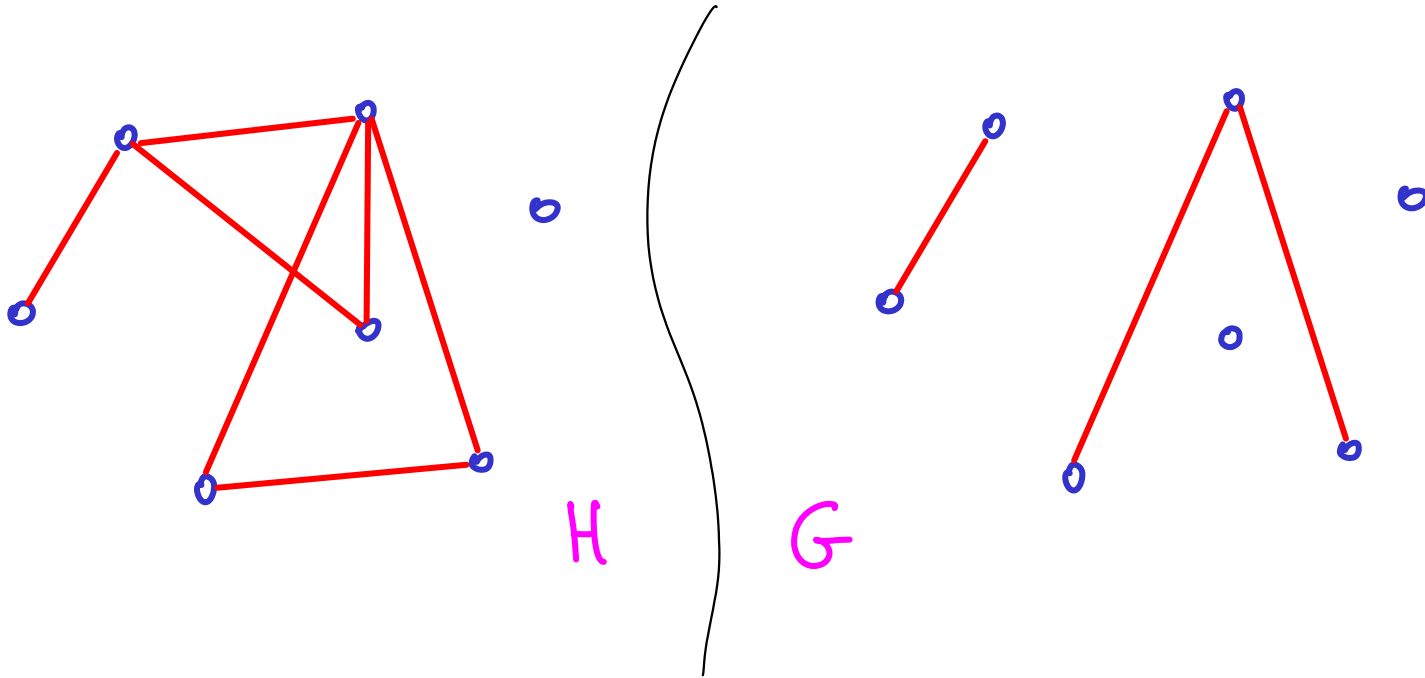
Subgraphs

G is a subgraph of H if $\begin{cases} V(G) \subseteq V(H) \\ E(G) \subseteq E(H) \end{cases}$



Subgraphs

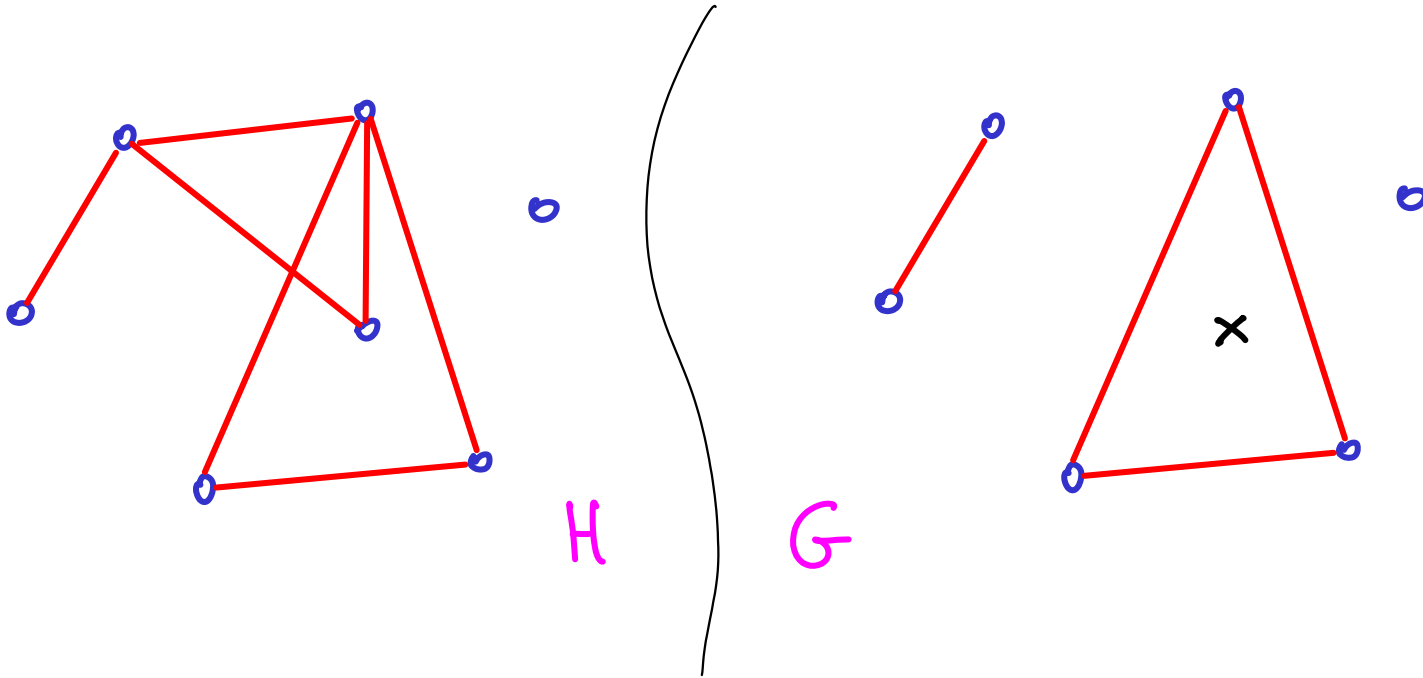
G is a subgraph of H if $\begin{cases} V(G) \subseteq V(H) \\ E(G) \subseteq E(H) \end{cases}$ } if equal then it's a "spanning" subgraph



spanning subgraph
of H

Subgraphs

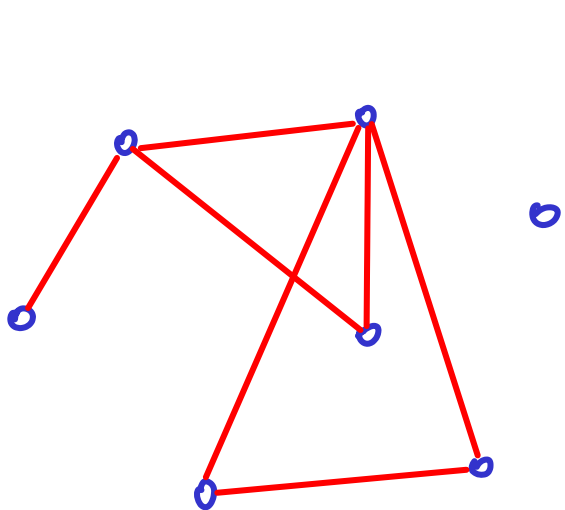
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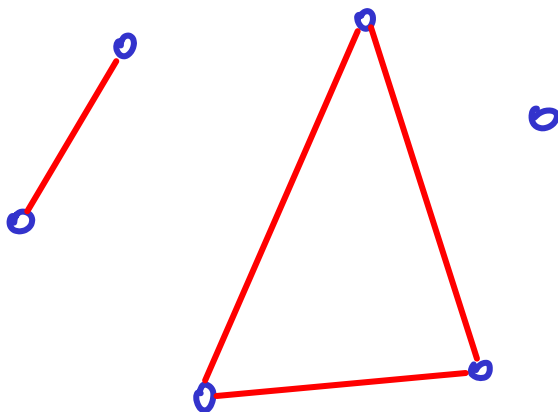
not a
spanning subgraph
of H

Subgraphs

G is a subgraph of H if $\begin{cases} V(G) \subseteq V(H) \\ E(G) \subseteq E(H) \end{cases}$ } if equal then it's a "spanning" subgraph



H



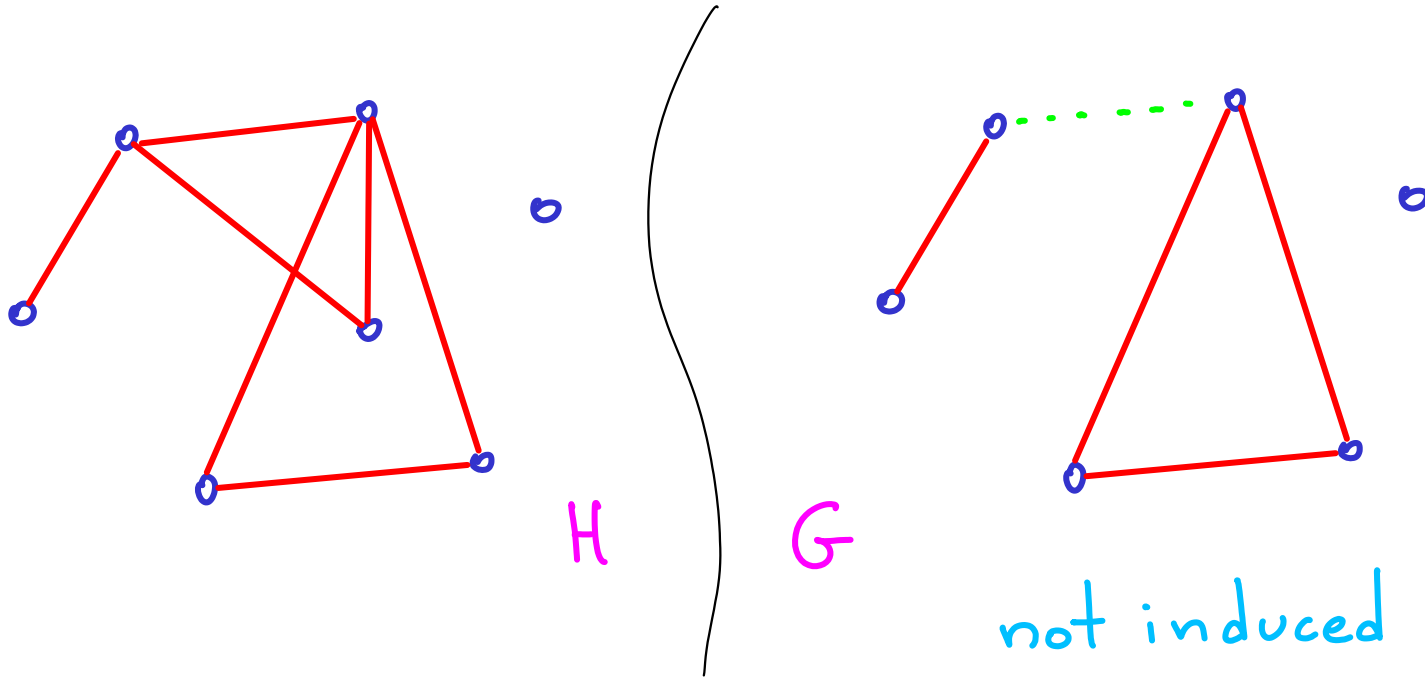
G

is this
↳ induced?

If you only remove edges as a result of removing vertices then G is an "induced" subgraph

Subgraphs

G is a subgraph of H if $\begin{cases} V(G) \subseteq V(H) \\ E(G) \subseteq E(H) \end{cases}$ } if equal then it's a "spanning" subgraph



If you only remove edges as a result of removing vertices then G is an "induced" subgraph

